Autonomous

Annalee Newitz

The highly anticipated science fiction debut from a well-connected science/SF journalist and founder of io9, exploring themes of technology and culture in an accessible style

*Autonomous* features a rakish pharmaceutical pirate named Jack who traverses the world in her own submarine. A notorious anti-patent scientist who has styled herself as a Robin Hood-style heroine fighting to bring cheap drugs to the poor, Jack’s latest drug is leaving a trail of lethal overdoses across what used to be North America. The drug compels people to become addicted to their work.

On Jack’s trail are an unlikely pair: an emotionally shut-down military agent and his partner, Paladin, a military robot, who fall in love against all expectations. *Autonomous* alternates between the activities of Jack and her co-conspirators, and Joe and Paladin, as they all race to stop a bizarre drug epidemic that is tearing apart lives, causing trains to crash, and flooding New York City.

The characters in *Autonomous* are dealing with a fundamental question: Is freedom possible in a culture where everything, even people, can be owned?

Annalee Newitz is an American journalist, editor, and author of both fiction and nonfiction. She is the recipient of a Knight Science Journalism Fellowship from MIT, and has written for *Popular Science*, *Wired*, and the *San Francisco Bay Guardian*. She also founded the science fiction website io9 and served as Editor-in-Chief from 2008–2015, and subsequently edited *Gizmodo*. As of 2016, she is Tech Culture Editor at the technology site *Ars Technica*. 

MARKETING

Plans:
- National advertising targeting science fiction readers across multiple formats
- Extensive Publicity Campaign incl.
  -- Book Expo Buzz Book & Author Stage Pitch; in-booth signing, BookCon stage selection
  -- Appearances at NCIBA & SCIBA Fall trade shows
  -- Pre-pub & off-the-book-page features
  -- Extensive ARC distribution
  -- Review attention
  -- National Broadcast campaign incl. Radio Satellite Tour
-- 5-7 City tour incl. major b...

PRAISE

"Autonomous is to biotech and AI what Neuromancer was to the Internet."—Neal Stephenson

"Something genuinely and thrillingly new in the naturalistic, subjective, paradoxically humanistic but non-anthropomorphic depiction of bot-POV—and all in the service of vivid, solid storytelling."—William Gibson

"This book is a cyborg. Partly, it's a novel of ideas, about property, the very concept of it, and how our laws and systems about property shape class structure and society, as well as notions of identity, the self, bodies, autonomy at the most fundamental levels, all woven seamlessly into a dense mesh of impressive complexity. Don’t let that fool you though. Because wrapped around that is the most badass exoskeleton—a thrilling and sexy story about pirates and their adventures. Newitz has fused these two layers together at the micro- and macro..."
When I Cast Your Shadow

Sarah Porter

In this haunting tale of possession, loss, and longing, a teenage girl calls her beloved brother back from the grave, with disastrous consequences....

Dashiell Bohnacker was hell on his family while he was alive. But it's even worse now that he's dead....

After her older brother, Dashiell, dies of an overdose, sixteen-year-old Ruby is overcome by grief and longing. She doesn’t know that Dashiell’s ghost is using her nightly dreams of him as a way to possess her body—and to persuade her twin brother, Everett, to submit to possession as well.

Dashiell tells Ruby and Everett that he’s returned from the Land of the Dead to tie up loose ends, but he’s actually on the run from forces crueler and more powerful than anything the Bohnacker twins have ever imagined.

A unique and heart-wrenching exploration of haunting, grief, and loss by the acclaimed author of *Vassa in the Night*.

SARAH PORTER is a writer, artist, and freelance teacher who lives in Brooklyn with her husband and two cats. She is the author of several books for young adults, including *Vassa in the Night*. She has an M.F.A. in Creative Writing from City College. Look for her online at Sarahporterbooks.com, Facebook.com/sarahporterauthor, and on Twitter as @sarahporterbook.
MARKETING

Plans:
- National advertising targeting young-adult & fantasy readers plus gatekeepers across multiple formats
- Author appearances at BEA & teen book festivals
- Online publicity campaign incl. cover reveal, BookTuber & social media outreach
- Review attention
- Pre-pub features
- Digital promotion across Tor/Forge’s major online platforms
- Extensive educational marketing w. wide galley distribution incl. YA Galley, VIP Educator mailing with letter, BookBuzz & Webinar lead title feature,...

PRAISE

“Bizarre, beautiful, and richly imagined. A dark, thoroughly modern fairy tale crackling with wit and magical mayhem that would make Baba Yaga proud.” —Leigh Bardugo, New York Times bestselling author of the Grisha Trilogy, on Vassa in the Night

“An enchantingly twisted modern fairy tale. Inventive, darkly magical, and beautifully written, it will stay with me for a long time.” —Kendare Blake, New York Times bestselling author, on Vassa in the Night

“Darkly seductive. Sarah Porter’s writing glitters and her storytelling stuns in this twisted tale of siblings, love, and death.” —Stephanie Garber, New York Times bestselling author of Caraval, on When I Cast Your Shadow

YOUNG ADULT FICTION / HORROR

Tor Teen | 9/12/2017
Hardcover | 384 pages | Carton Qty: 20
8.3 in H | 5.5 in W

Other Available Formats:

ALSO AVAILABLE

Vassa in the Night: A Novel
9/2017 | 9780765380555

Vassa in the Night: A Novel
9/2016 | 9780765380548
Vassa in the Night

A Novel

Sarah Porter


Step into the enchanted kingdom of Brooklyn, where magic and danger lurk around every corner. A powerful and haunting tale for teen fans of urban fantasy, fairy tales, and horror who enjoy books by Leigh Bardugo, Kendare Blake, Catherynne Valente, and V. E. Schwab.

In Vassa’s gritty Brooklyn neighborhood, where she lives with her stepmother and bickering stepsisters, one might stumble onto magic, but stumbling away again could become an issue. Babs Yagg, the owner of the local convenience store, has a policy of beheading shoplifters—and sometimes innocent shoppers as well. When Vassa’s stepsister sends her out for light bulbs in the middle of night, she knows it could easily become a suicide mission.

But Vassa has a bit of luck hidden in her pocket, a gift from her dead mother. Erg is a tough-talking wooden doll with sticky fingers, a bottomless stomach, and a ferocious cunning. With Erg’s help, Vassa just might be able to break the witch’s curse and free her Brooklyn neighborhood. But Babs won’t be playing fair....

Inspired by the Russian folktale “Vassilissa the Beautiful” and Sarah Porter’s years of experience teaching creative writing to New York City students, Vassa in the Night weaves a dark yet hopeful tale about a young girl’s search for home, love, and belonging.

PRAISE

“An enchantingly twisted modern fairy tale.... Inventive, darkly magical, and beautifully written, it will stay with me for a long time.” —Kendare Blake, New York Times bestselling author of Three Dark Crowns

“With a deft hand, lovely prose, and an eye for details, Porter reworks the Russian story of ‘Vassilissa the Beautiful,’ setting it in an industrial Brooklyn where magic seeps into the mundane.... the end result is an ethereal, almost dreamlike fairy tale that generates a magic all its own.” —Booklist, starred review

“Starring a cynical yet fearless young heroine whose self reliance and bravery get her through each daring feat, Vassa in th...”

SARAH PORTER is a writer, artist, and freelance teacher who lives in Brooklyn with her husband and two cats. She is the author of several books for young adults, including When I Cast Your Shadow. She has an M.F.A. in Creative Writing from City College. Look for her online at Sarahporterbooks.com, Facebook.com/sarahporterauthor, and on Twitter as
Death's End

Cixin Liu; translated by Ken Liu

The New York Times bestselling conclusion to a tour de force near-future adventure trilogy with the scope of Dune and action of Independence Day, from China’s bestselling and most beloved science...

With The Three-Body Problem, English-speaking readers got their first chance to read China's most beloved science fiction author, Cixin Liu. The Three-Body Problem was released to great acclaim including coverage in The New York Times and The Wall Street Journal and reading list picks by Barack Obama and Mark Zuckerberg. It was also won the Hugo and Nebula Awards, making it the first translated novel to win a major SF award.

Now this epic trilogy concludes with Death's End. Half a century after the Doomsday Battle, the uneasy balance of Dark Forest Deterrence keeps the Trisolaran invaders at bay. Earth enjoys unprecedented prosperity due to the infusion of Trisolaran knowledge. With human science advancing daily and the Trisolarans adopting Earth culture, it seems that the two civilizations will soon be able to co-exist peacefully as equals without the terrible threat of mutually assured annihilation. But the peace has also made humanity complacent.

Cheng Xin, an aerospace engineer from the early twenty-first century, awakens from hibernation in this new age. She brings with her knowledge of a long-forgotten program dating from the beginning of the Trisolar Crisis, and her very presence may upset the delicate balance between two worlds. Will humanity reach for the stars or die in its cradle?

PRAISE

“If you thought The Three-Body Problem and The Dark Forest were expansive, they're nothing compared to Death's End.... A testament to just how far [Liu's] own towering imagination has taken him: Far beyond the borders of his country, and forever into the canon of science fiction.” –NPR

“Compelling reading...the most mind-bending of them all.... Liu’s picture of humanity’s place in the cosmos is among the biggest, boldest and most disturbing we’ve seen.” --The Los Angeles Times

"The Three-Body epic concludes with sweep and scope and majesty, worthy of Frederik Pohl or Poul Anderson, Scholar Wu or H. G. Wells. The universe is likely to be a roug..."

CIXIN LIU is a prolific and popular science fiction writer in the People's Republic of China. Liu is a winner of the Hugo Award and a multiple winner of the Galaxy Award (the Chinese Hugo) and the Xing Yun Award (the Chinese Nebula). He lives with his family in Yangquan, Shanxi.
Null States

A Novel

Malka Older

Secret agents criss-cross the world to prevent a global democracy from crumbling under its own weight in the sequel to the technothriller *Infomocracy*

*Null States* continues the Centenal Cycle, the trilogy beginning with *Infomocracy*

- The book *The Huffington Post* called "one of the greatest literary debuts in recent history"
- One of *The Washington Post's* "Best Science Fiction and Fantasy of 2016"
- One of *Kirkus' "Best Fiction of 2016"
- One of *Book Riot's "Best Books of 2016"

After the last controversial global election, the global infomocracy that has ensured thirty years of world peace is fraying at the edges. As the new Supermajority government struggles to establish its legitimacy, agents of Information across the globe strive to keep the peace and maintain the flows of data that feed the new world order.

In the newly incorporated DarFur, a governor dies in a fiery explosion. In Geneva, a superpower hatches plans to bring microdemocracy to its knees. In Central Asia, a sprawling war among archaic states threatens to explode into a global crisis. And across the world, a shadowy plot is growing, threatening to strangle Information with the reins of power.

**PRAISE**

"Kinetic and gripping, the plot hurtles toward an electoral climax that leaps off the page." —NPR

"Futurists and politics geeks will love this unreservedly." —*The New York Times Book Review*

"This brilliant book is unquestionably one of the greatest literary debuts in recent history." —*The Huffington Post*

"A futuristic world with eerie parallels to current events... [an] uncanny political thriller." —*The Washington Post*

"Smart, ambitious, bursting with provocative extrapolations." —Ken Liu

MALKA OLDER is a Campbell Award finalist writer, humanitarian worker, and PhD candidate studying governance and disasters. She has more than eight years of experience in humanitarian aid and development and has responded to complex emergencies and natural disasters.
The Family Plot

A Novel

Cherie Priest

The author of the enormously successful Boneshaker returns to Tor with her unique take on the classic haunted house book

Music City Salvage is a family operation, owned and operated by Chuck Dutton: master stripper of doomed historic properties, expert seller of all things old and crusty. But times are tight, so he’s thrilled when the aged and esteemed Augusta Withrow appears in his office, bearing an offer he really ought to refuse. She has a massive family estate to unload—lock, stock, and barrel. For a check and a handshake, it’s all his.

It’s a big check. It’s a firm handshake. And it’s enough of a gold mine that he assigns his daughter Dahlia to oversee the project.

Dahlia preps a couple of trucks, takes a small crew, and they caravan down to Chattanooga, Tennessee, where the ancient Withrow house is waiting—and so is a barn, a carriage house, and a small, overgrown cemetery that Augusta Withrow left out of the paperwork.

Augusta Withrow left out a lot of things.

The property is in unusually great shape for a condemned building. It’s empty, but it isn’t abandoned. Something in the Withrow mansion is angry and lost. This is its last chance to raise hell before the house is gone forever, and there’s still plenty of room in the strange little family plot…

New from Cherie Priest, a modern master of supernatural fiction, The Family Plot is a haunted house story for the ages—atmospheric, scary, and strange, with a modern gothic sensibility that’s every bit as fresh as it is frightening.

PRAISE

“With Maplecroft, Cherie Priest delivers her most terrifying vision yet—a genuinely scary, deliciously claustrophobic, and dreadfully captivating historical thriller with both heart and cosmic horror. A mesmerizing absolute must-read.” —Brian Keene

“One of the best Lovecraftian stories I’ve ever read.”—io9 on Maplecroft

“There are few writers I’d rather have keep me up half the night than Cherie Priest.” —John Scalzi

CHERIE PRIEST is the author of Boneshaker, the first book in the Clockwork Century series; I Am Princess X, her YA debut; and several other novels. She lives in Chattanooga, Tennessee. www.cheriepriest.com
Seven Surrenders

A Novel

Ada Palmer

The second book of Terra Ignota, a political SF epic of extraordinary audacity

In a future of near-instantaneous global travel, of abundant provision for the needs of all, a future in which no one living can remember an actual war...a long era of stability threatens to come to an abrupt end.

For known only to a few, the leaders of the great Hives, nations without fixed location, have long conspired to keep the world stable, so that no faction can ever dominate, and the balance holds. At this cost: a few secret murders, mathematically planned. But now their secret may be about to be known to all, at unimaginable cost.

Mycroft Canner, convict, sentenced to wander the globe in service to all, knows more about this conspiracy than he can ever admit. And Mycroft is also privy to the greatest secret of all: Bridger, the child who can bring inanimate objects to life.

Shot through with astonishing invention, Seven Surrenders is the next movement in one of the great SF epics of our time.

PRAISE

Praise for Book 1 of Terra Ignota, Too Like the Lightning

“More intricate, more plausible, more significant than any debut I can recall...If you read a debut novel this year, make it Too Like the Lightning.” —Cory Doctorow

“Bold, furiously inventive, and mesmerizing...It’s the best science fiction novel I’ve read in a long while.” —Robert Charles Wilson, Hugo Award winning author of Spin

“Astonishingly dense, accomplished and well-realized, with a future that feels real in both its strangeness and its familiarity.” —RT Book Reviews (Top Pick)

ADA PALMER is a professor in the history department of the University of Chicago. Her first nonfiction book, Reading Lucretius in the Renaissance, was published in 2014 by Harvard University Press. She is also a composer of folk and Renaissance-tinged a cappella music for the group Sassafrass. Her personal site is adapalmer.com. She also writes for exurbe.com and Tor.com.
Welcome to the Weenie Zone! David Lubar is back with his eighth collection of Warped and Creepy Tales for middle grade readers, which have sold more than 2.7 million copies

The appearance of a mysterious new girl in school stops her classmates cold. A boy gets the surprise of his life when he tries to sabotage a magic show. And stands full of screaming and shouting Bleacher Weenies are about to make the ultimate sacrifice.

Here are thirty hilarious and harrowing stories that will scare you, make you laugh, or get you to see the world in a whole new way. Find out where the author got the idea for each story at the end of the book.

Don't be a weenie. Read these stories. If you dare!

PRAISE

“Fans will be shivering and laughing...evilly.” — Kirkus Reviews on Strikeout of the Bleacher Weenies

“With its mix of humor and chills, this collection is a sure bet for fans of R. L. Stine's Goosebumps series and reluctant readers.” — Booklist on Wipeout of the Wireless Weenies

“Whoever thinks the short story is dead, or that kids don't like short stories, hasn't talked to any real live kids and hasn't read the latest in this popular series.” — School Library Journal on Attack of the Vampire Weenies

DAVID LUBAR created a sensation with his debut novel, Hidden Talents, an ALA Best Book for Young Adults. He is the author of the Nathan Abercrombie series, True Talents, Flip, and the popular Weenies short story collections. He lives in Nazareth, Pennsylvania. Look for him online at davidlubar.com, facebook.com/WeeniesStories, and on Twitter @davidlubar.
Everfair

A Novel

Nisi Shawl

From noted short story writer Nisi Shawl, an alternate-history historical-fantasy novel with steampunk elements set in the Belgian Congo

Everfair is a wonderful Neo-Victorian alternate history novel that poses an intriguing what-if: What if the African natives developed steam power ahead of their colonial oppressors? What might have come of Belgium's disastrous colonization of the Congo if the native populations had learned about steam technology a bit earlier? Fabian Socialists from Great Britain join forces with African-American missionaries to purchase land from the Belgian Congo's "owner," King Leopold II. This land, named Everfair, is set aside as a safe haven, an imaginary Utopia for native populations of the Congo as well as escaped slaves returning from America and other places where African natives were being mistreated.

Shawl's speculative masterpiece manages to turn one of the worst human rights disasters on record into a marvelous and exciting exploration of the possibilities inherent in a turn of history. Everfair is told from a multiplicity of voices: Africans, Europeans, East Asians, and African Americans in complex relationships with one another, in a compelling range of voices that have historically been silenced. Everfair is not only a beautiful book but an educational and inspiring one that will give the reader new insight into an often ignored period of history.

PRAISE

"Brilliant... the depth and breadth of experience represented in a richly imagined setting is a huge achievement." —NPR

"Wonderful characters... appealing and at times heartbreaking, giving a dark episode of African history a much-needed human dimension." —Chicago Tribune

"A beautifully written and thrillingly ambitious alternate history... It's a tribute to Shawl’s powerful writing that her intricate, politically and racially charged imaginary world seems as believable—sometimes more believable — than the one we inhabit." —The Washington Post (Elizabeth Hand)

Nisi Shawl is a writer of science fiction and fantasy short stories and a journalist. She is the co-author (with Cynthia Ward) of Writing the Other: Bridging Cultural Differences for Successful Fiction. Her short stories have appeared in Asimov's SF Magazine, Strange Horizons, and numerous other magazines and anthologies.
Horizon

Fran Wilde

A winged society faces the threat of ultimate extinction in the thrilling finale to Fran Wilde’s Bone Universe fantasy series

A City of living Bone towers crumbles to the ground and danger surrounds. Kirit Densira has lost everything she loved the most—her mother, her home, and the skies above. Nat Brokenwings—once Kirit's brother long before the rebellion tore them apart—is still trying to save his family in the face of catastrophe. They will need to band together once more to ensure not just their own survival, but that of their entire community.

PRAISE

"A lovingly, carefully crafted world—an engineering marvel—filled with captivating characters whose struggles and triumphs will thrill the reader and linger long in the imagination." —Ken Liu, Hugo and Nebula Award-winning author of The Grace of Kings

"I long to know more about the world and where Wilde's imagination will soar next. In the meantime it's all I can do to slow-clap this powerfully engaging debut: Wilde's world and characters...blew me away." —NPR on Updraft

“Captivating... a world that readers will be anxious to revisit in future volumes of this exciting new series.” —Library Journal, starred review, on Updraft

FRAN WILDE is an author and technology consultant. In 2015, her debut novel, Updraft, won the Andre Norton Award for Best Young Adult Science Fiction and Fantasy and was nominated for the Best Novel Nebula Award. While not working on her Bone Universe books, Wilde writes short stories for various popular SFF publications and blogs about food and genre for Cooking the Books, the popular social-parenting website GeekMom, and at The Washington Post.
Cloudbound
Fran Wilde

A hero grapples with effects of revolution in Fran Wilde's stirring new fantasy companion novel to the Norton Award–winning *Updraft*

A lone girl—Kirit Densira—set her City upside down and fomented a massive rebellion. Since then, months have passed and everything has fallen to pieces.

With the Towers in disarray, without a governing body or any defense against the dangers lurking in the clouds, daily life is full of terror and strife. Nat, Kirit's wing-brother, sets out to be a hero in his own way—sitting on the new Council to cast votes protecting Tower-born, and exploring lower tiers to find more materials to repair the struggling City.

But what he finds down-tier is more secrets—and now Nat will have to decide who to trust, and how to trust himself without losing those he holds most dear, before a dangerous myth raises a surprisingly realistic threat to the crippled City.

**PRAISE**

"**Cloudbound** is a thrilling and complex tale...Highly recommended...Wilde takes risks that pay off hugely."—Ken Liu, Hugo and Nebula Award-winning author of *The Grace of Kings*

"I long to know more about the world and where Wilde's imagination will soar next...[a] powerfully engaging debut: Wilde's world and characters—as is entirely appropriate—blew me away."—NPR on *Updraft*

"This book has political intrigue, action, airborne wind tunnel combat, and voracious flying monsters with tentacles. Seriously. You want to read this."—Ann Leckie, Hugo and Nebula Award-winning author of *Ancillary Justice*

FRAN WILDE is an author and technology consultant. In 2015, her debut novel, *Updraft*, won the Andre Norton Award for Best Young Adult Science Fiction and Fantasy and was nominated for the Best Novel Nebula Award. While not working on her Bone Universe books, Wilde writes short stories for various popular SFF publications and blogs about food and genre for *Cooking the Books*, the popular social-parenting website *GeekMom*, and at *The Washington Post*. 
War and Craft

Tom Doyle

The thrilling conclusion to Tom Doyle’s military science fiction epic!

In this third book in his contemporary fantasy series, Tom Doyle brings the trilogy’s tale to a thrilling conclusion. After a bloody wedding-night brawl with assassins in Tokyo, the craftspeople are on the move to India, where a descendant of legendary heroes has the occult mission they’ve been waiting for. Powerful exorcist Scherie Rezvani searches for secret knowledge with a craft agent of the Vatican and tries to cope with the strange new magics resulting from her pregnancy. To save her unborn child from the Left Hand, she will risk damnation and the Furies themselves.

Meanwhile, the malevolent spirit of Madeline Morton is caught in an infernal trap from which even self-destruction is no escape. That crucible may transform her utterly, if it doesn’t break her mind first.

All comes to a head in a valley hidden high in the mountains of Kashmir, where the Sanctuary of this world will face an undying threat from another. It’s Armageddon in Shangri-La, and the end of the world as the craftspeople know it.

PRAISE

“An exciting cross between dark urban fantasy and special ops thrillers. I thoroughly enjoyed it.” —Eric Flint

“An intricately re-envisioned history of America with literary references, some bold, some sly, in this genre-bending thriller. It’s a feat of craftsmanship to be celebrated.” —Jacqueline Carey

“Tom Doyle has taken every SyFy Channel and Coast to Coast radio show concept and incorporated them into a very entertaining novel. Great fun.” —Jerry Pournelle

Award-winning author TOM DOYLE has survived Harvard, Stanford, and cancer. He runs, plays in a jam band, and listens to as many books as he reads. A graduate of the Clarion Writing Workshop, Doyle has won the WSFA Small Press Award and third prize in the Writers of the Future contest.
The Wandering War

Cindy Dees and Bill Flippin

The conclusion of the epic fantasy trilogy by New York Times and USA Today bestselling author Cindy Dees

Their rebellion in tatters, freedom fighters Raina of Tyrel, White Heart healer, and Will Cobb, woodsman turned battle wizard, race to wake the Sleeping King, who is their only hope to end the evil Kothite Empire.

The Sleeping King’s enemies are awakening and are more powerful than anyone feared. Old enemies will test their allegiance in the coming confrontation between good and evil. As our young heroes face their destinies, one question remains: will their shared loyalties and passion for freedom bring the world a peace that all who are oppressed so desperately desire?

PRAISE

“Engaging and complex . . . for fans of Robert Jordan’s Wheel of Time or Terry Brooks’ Shannara series.” —RT Book Reviews on The Sleeping King

“Dees does a terrific job of advancing the overall series while lending her unique talent to her vibrant individual contribution.” —RT Book Reviews on The 9-Month Bodyguard

“A suspenseful plot, tormented, vulnerable characters, and beautiful, compelling writing will keep you turning the pages.” —RT Book Reviews on Deadly Sight

“Dees brings readers into an action-packed world, with superhuman operatives. This is a book you can’t put down.” —RT Book Reviews on Flash of Death

CINDY DEES is the New York Times and USA Today bestselling author of fifty suspense and thriller novels. She also draws upon her twenty-plus years of live-action role-playing experience to write epic fantasy novels. She has participated in the Dragon Crest world since 1996.

BILL FLIPPIN is the creator of Dragon Crest, turning his fictional world into a national live-action role-playing game, with ongoing Dragon Crest events and campaigns all over the United States.
Children of the Fleet

Orson Scott Card

Orson Scott Card makes a powerful return to the universe of *Ender's Game* with a new standalone novel—his first solo Ender novel since 2008

After the Third Formic war was won by Ender Wiggin, the alien threat to Earth was over. The terraformed Formic worlds were open to settlement by humans and the International Fleet became the arm of the Ministry of Colonization, run by Hirum Graff. MinCol now runs Fleet School on the old Battle School station, and still recruits very smart kids to train as leaders of colony ships and colonies.

Dabeet Ochoa is a very smart kid. Top of his class in every school. But he doesn’t think he has a chance at Fleet School, because he has no connections to the Fleet. That he knows of. At least until the day that Colonel Graff arrives at his school for an interview.

*Children of the Fleet* is a new angle on Card’s bestselling series, telling the story of the Fleet in space, parallel to the story on Earth told in the Ender’s Shadow series.

MARKETING

Plans:
- Major North American Campaign:
  - National advertising in major print & online venues
  - National advertising targeting science fiction readers across multiple formats
- Extensive Online Publicity Campaign
- Review attention
- Off-the-Book page & pre-pub features
- Digital promotion across Tor/Forge’s extensive online platforms; incl. sweepstakes
- Education Marketing/Conferences

PRAISE

“Orson Scott Card made a strong case for being the best writer science fiction has to offer.” —The Houston Post on Xenocide

“Card has raised to a fine art the creation of suspense by means of ethical dilemmas.” —Chicago Sun-Times on Xenocide

“As always, everyone will be struck by the power of Card’s children, always more and less than human, perfect yet struggling, tragic yet hopeful, wondrous, and strange.” —Publishers Weekly, starred review, on Ender’s Shadow

“The publishing equivalent of a Star Wars blockbuster.” —New York Daily News on Ender’s Shadow

FICTION / SCIENCE FICTION / MILITARY
Tor Books | 10/10/2017
Hardcover | 304 pages | Carton Qty: 20
9.3 in H | 6.1 in W

Other Available Formats:
Audio ISBN: 9781427289926
Audio ISBN: 9781427289919

ALSO AVAILABLE

Ender’s Game
3/2014 | 9780765378484

Ender’s Shadow
9/2013 | 9780765374714

Ender in Exile
9/2013 | 9780765376251
Ender's Game

Orson Scott Card


This engaging, collectible, miniature hardcover of the Orson Scott Card classic, and worldwide bestselling novel, makes an excellent gift for anyone's science fiction library.

Once again, Earth is under attack. An alien species is poised for a final assault. The survival of humanity depends on a military genius who can defeat the aliens. But who?


Recruited for military training by the world government, Ender's childhood ends the moment he enters his new home: Battle School. Among the elite recruits Ender proves himself to be a genius among geniuses. He excels in simulated war games. But is the pressure and loneliness taking its toll on Ender? Simulations are one thing. How will Ender perform in real combat conditions? After all, Battle School is just a game. Isn't it?

PRAISE


“Superb! This is Card at the height of his very considerable powers—a major SF novel by any reasonable standard.”—Booklist

ORSON SCOTT CARD is the author of the international bestsellers Shadow of the Giant, Shadow Puppets, Shadow of the Hegemon, and Ender's Shadow as well as the acclaimed fantasy series The Tales of Alvin Maker. He lives in Greensboro, North Carolina.
Sassy cheerleader Mana takes on aliens in this sequel to Flying from the New York Times bestselling author of the Need series

The adventures of cheerleader-turned-alien-hunter Mana continue in this sequel to Flying by the New York Times bestselling author of Need, Carrie Jones.

Seventeen-year-old Mana has found and rescued her mother, but her work isn't done yet. Her mother may be out of alien hands, but she's in a coma, unable to tell anyone what she knows.

Mana is ready to take action. The only problem? Nobody will let her. Lyle, her best friend and almost-boyfriend (for a minute there, anyway), seems to want nothing to do with hunting aliens, despite his love of Doctor Who. Bestie Seppie is so desperate to stay out of it, she's actually leaving town. And her mom's hot but arrogant alien-hunting partner, China, is ignoring Mana's texts, cutting her out of the mission entirely.

They all know the alien threat won't stay quiet for long. It's up to Mana to fight her way back in.

PRAISE

“A bubbly, affectionate cheerleader must rescue her mother from an out-of-this-world danger…. The comic tone does not falter. Funny and fast-moving, with a compelling setup for potential sequels.”—Kirkus Reviews

“Jones returns to the YA scene with a humorous sci-fi romp that pits a spunky cheerleader against (what else?) aliens. Jones delivers a campy, action-packed story that balances its many laughs with tenderness, during which Mana comes into her own while trying to rescue her mother and save the world. No biggie. HIGH-DEMAND BACKSTORY: Something new from best-selling author Jones? This book will fly off the shelf.”—Booklist

CARRIE JONES is the New York Times and internationally bestselling author of the Need series, as well as After Obsession with Steven E. Wedel. She is a distinguished alum of Vermont College's MFA Program and a volunteer firefighter in Maine.
Six Months, Three Days, Five Others

Charlie Jane Anders

First time in print and great for gift-giving, this specially packaged pocket-sized (4"x6") edition is a collection of quirky, wry, engaging short stories from Charlie Jane Anders, the former edi...

Before the success of her debut SF-and-fantasy novel All the Birds in the Sky, Hugo Award-winning author Charlie Jane Anders was a rising star in SF and fantasy short fiction. Collected in a mini-book format, here—for the first time in print—are six of her quirky, wry, engaging best:

In "The Fermi Paradox Is Our Business Model," aliens reveal the terrible truth about how humans were created—and why we'll never discover aliens.

"As Good as New" is a brilliant twist on the tale of three wishes, set after the end of the world. "Intestate" is about a family reunion in which some attendees aren't quite human anymore—but they're still family.

"The Cartography of Sudden Death" demonstrates that when you try to solve a problem with time travel, you now have two problems.

"Six Months, Three Days" is the story of the love affair between a man who can see the one true foreordained future, and a woman who can see all the possible futures. They're both right, and the story won the 2012 Hugo Award for Best Novelette.

And "Clover," exclusively written for this collection, is a coda to All the Birds in the Sky, answering the burning question of what happened to Patricia's cat.

PRAISE

Praise for All the Birds in the Sky:

“The very short list of novels that dare to traffic as freely in the uncanny and wondrous as in big ideas—I think of masterpieces like The Lathe of Heaven; Cloud Atlas; Little, Big—has just been extended by one.”—Michael Chabon

“Genius.”—Margaret Cho

“A glorious synthesis of magic and technology, joy and sorrow, romance and wisdom. Unmissable.”—Lev Grossman, author of The Magicians

“As hopeful as it is hilarious...Highly recommended.”—N. K. Jemisin, The New York Times Book Review

“Charlie Jane Anders has entwined strands of science and fantasy into a
Wild Cards I

Volume One

Edited by George R.R. Martin

The first volume of George R. R. Martin's Wild Cards shared-world series, expanded with new original material, now in a special pocket-sized hardcover gift edition

There is a secret history of the world—a history in which an alien virus struck the Earth in the aftermath of World War II, endowing a handful of survivors with extraordinary powers. Some were called Aces—those with superhuman mental and physical abilities. Others were termed Jokers—cursed with bizarre mental or physical disabilities. Some turned their talents to the service of humanity. Others used their powers for evil. Wild Cards is their story.


PRAISE

Praise for The Wild Cards

"Delicious... Everything I'd hoped for in a new Wild Cards book. The character interactions and plot twists have exactly the complexity, surprise, and unsentimental realism I'd expect out of a George R. R. Martin project." —Austin Grossman, author of *Soon I Will Be Invincible*, on *Inside Straight*

GEORGE R. R. MARTIN's "Song of Ice and Fire" series, beginning with *A Game of Thrones* are among the top-selling fantasy of the last ten years. He lives in New Mexico.
From The Two Rivers

The Eye of the World, Book 1

Robert Jordan

The beginning of the internationally-bestselling epic fantasy phenomenon The Wheel of Time, now in a special pocket-sized hardcover gift edition

Since its debut in 1990, The Wheel of Time® by Robert Jordan has captivated millions of readers around the globe with its scope, originality, and compelling characters. From the Two Rivers is a special edition that contains Book 1 of The Eye of the World, that contains the beginning of Jordan's internationally bestselling epic fantasy saga, and is a perfect gift for old fans and new.

For Rand al’Thor, life in Emond’s Field has been pretty dull. Until the appearance of Moiraine, an Aes Sedai—a magician who can wield the One Power. Soon after, the village is attacked by Trollocs—and according to Moiraine, Rand was the target. He and his friends are forced to flee. But his escape will bring him face to face with the Dark One...the most powerful force of evil in the universe.

PRAISE

For The Wheel of Time®

“Jordan has come to dominate the world Tolkien began to reveal.”—The New York Times

“The Wheel of Time [is] rapidly becoming the definitive American fantasy saga. It is a fantasy tale seldom equaled and still less often surpassed in English.”

—Chicago Sun-Times

ROBERT JORDAN (1948–2007), was a native of Charleston, South Carolina. He taught himself to read at age four with the incidental aid of his older brother, and was tackling Mark Twain and Jules Verne by five. He was a graduate of The Citadel, The Military College of South Carolina, with a degree in physics. He served two tours in Vietnam with the U.S. Army and received multiple decorations for his service. He began writing in 1977 and is best known for The Wheel of Time series.
Old Man's War

John Scalzi

Great for gift-giving, a specially packaged pocket-sized (4”x6”) edition of Old Man’s War from New York Times bestselling author John Scalzi

A perfect for gift for an entry-level sci-fi reader and the ideal addition to a veteran fan’s collection, John Scalzi's Old Man’s War will take audiences on a heart-stopping adventure into the far corners of the universe.

John Perry did two things on his 75th birthday. First he visited his wife’s grave. Then he joined the army.

The good news is that humanity finally made it to the stars. The bad news is that, out there, planets fit to live on are scarce—and alien races willing to fight us for them are common. So: we fight. Far from Earth, the war has been going on for decades: brutal, bloody, unyielding.

Responsible for protecting humanity, the Colonial Defense Force doesn’t want young people; they want people who carry the knowledge and skills of decades of living. You’ll be taken off Earth, never to return. You’ll serve two years in combat. And if you survive, you’ll be given a homestead of your own on a hard-won planet light-years from home.

John Perry is taking that deal. He thinks he knows what to expect. But the actual fight is far, far harder than he can imagine—and what he will become is far stranger.

PRAISE

“Smartly conceived and thoroughly entertaining, Old Man’s War is a splendid novel.”
—Cleveland Plain Dealer

“Superlative...John Scalzi writes well, and very well, and very well again.”
—San Diego Union-Tribune

“Though a lot of SF writers are more or less efficiently continuing the tradition of Robert A. Heinlein, Scalzi’s astonishingly proficient first novel reads like an original work by the late grand master.”
—Publishers Weekly, starred review

JOHN SCALZI's debut novel Old Man's War won him science fiction's John W. Campbell Award for Best New Writer. His New York Times bestsellers include The Last Colony, Fuzzy Nation, Lock In, and Redshirts, which won 2013’s Hugo Award for Best Novel. Material from his widely-read blog The Whatever (whatever.scalzi.com) has earned him two other Hugo Awards as well. He lives in Ohio with his wife and daughter.
The Mongrel Mage

L. E. Modesitt, Jr.

The first novel in a new story arc in the bestselling epic fantasy Saga of Recluce

For over a thousand years, Order and Chaos have molded the island of Recluce. The Saga of Recluce chronicles the history of this world with world-building detail and an ingenious and disciplined magic system. L. E. Modesitt, Jr. returns to his longest and bestselling fantasy series with volume nineteen, which marks the beginning of a new story arc.

In the world of Recluce, powerful mages can wield two kinds of magic—the white of Chaos or the black of Order. Beltur, however, has talents not seen in hundreds of years that blend both magics.

On the run from a power-hungry white mage, Beltur is taken in by Order mages, who set him on the path to discover and hone his own unique gifts and in the process find a home.

However, when the white mage he fled attempts to invade his newly adopted city, Beltur must hope his new-found power will be enough to save them all.

PRAISE

“Unique and refreshing.” —Robin Hobb, author of Fool's Quest

“My favorite thing about L. E. Modesitt's books is that . . . I enjoy rereading them as much as I enjoy them the first time.” —SF Revu on the Saga of Recluce

L. E. MODESITT, JR., is the bestselling author of more than seventy novels encompassing two science fiction series, the Ghost Books and the Ecolitan Matter, and four fantasy series, the Imager Portfolio, the Saga of Recluce, the Spellsong Cycle, and the Corean Chronicles. He lives in Cedar City, Utah.
The Tiger's Daughter
K Arsenault Rivera

A lush new epic historical fantasy series that evokes the ambition and widespread appeal of Patrick Rothfuss and the vivid storytelling of Naomi Novik

Even gods can be slain

The Hokkaran empire has conquered every land within their bold reach—but has failed to notice a lurking darkness festering within the people. Now, their border walls begin to crumble, and villages fall to demons that swarm out of the forests under the cover of night.

Out on the silver steppes, remaining horse-bound tribes of Qorin retreat and protect their own, having bartered a treaty with the emperor resting on the heads of the next generation. It is up to two young warriors, having grown up together across borders since their prophesied birth, to save the world from the encroaching demons.

This is the story of an infamous Qorin warrior, Barsalayaa Shefali, a spoiled divine warrior empress, O-Shizuka, and a power that can reach through time and space to save a land from a truly insidious evil.

PRAISE

"Rich, expansive, and grounded in human truth. It is a story of star-crossed loves, of fate and power and passion, and it is simply exquisite."—V. E. Schwab, New York Times bestselling author of the Shades of Magic series

"A layered and mesmerizing tale of love and legends, this fierce story will settle in your bones like a chill and leave your heart aching."—Roshani Chokshi, New York Times bestselling author of The Star-Touched Queen

"Delicate, intricate, inevitable...a stunning debut. It took my breath away."—Seanan McGuire

K Arsenault Rivera was born in Mayaguez, Puerto Rico, but moved to New York when she was a toddler. While not managing a nutritional supplement store in Brooklyn, K is an avid participant in the role-playing community, from which she drew inspiration for her debut novel, The Tiger's Daughter. She currently lives in Brooklyn with her partner.
Vallista

Steven Brust

The latest in the New York Times bestselling Vlad Taltos series, a wildly satisfying, swashbuckling adventure fantasy from a master of the genre

Vlad Taltos is an Easterner—an underprivileged human in an Empire of tall, powerful, long-lived Dragaerans. He made a career for himself in House Jhereg, the Dragaeran clan in charge of the Empire’s organized crime. But the day came when the Jhereg wanted Vlad dead, and he’s been on the run ever since. He has plenty of friends among the Dragaeran hightborn, including an undead wizard and a god or two. But as long as the Jhereg have a price on his head, Vlad’s life is...messy.

Meanwhile, for years, Vlad’s path has been repeatedly crossed by Devera, a small Dragaeran girl of indeterminate powers who turns up at the oddest moments in his life.

Now Devera has appeared again—to lead Vlad into a mysterious, seemingly empty manor overlooking the Great Sea. Inside this structure are corridors that double back on themselves, rooms that look out over other worlds, and—just maybe—answers to some of Vlad’s long-asked questions about his world and his place in it. If only Devera can be persuaded to stop disappearing in the middle of his conversations with her...

Full of swordplay, peril, and swashbuckling flair, Vallista is a treat for longtime fans of this popular fantasy series, a deep dive into the mysteries of Dragaera and all within it.

PRAISE

“Brust is one of those natural caper writers, a pulp writer in the Hammett tradition, someone with what William Gibson calls ‘wheels on his tractor.’ In other words, a writer who can spin a yarn that keeps you guessing until the end, aware of many precise moving parts all meshing in synchrony to drive a magnificent jeweled watch of a story.”—Cory Doctorow on Hawk

“Wonderful...Like most of Brust’s books, this witty, wry tale stands alone and is very accessible to new readers.”—Publishers Weekly on Tiassa

“Delightful, exciting, and sometimes brilliant.”—Neil Gaiman on Steven Brust

STEVEN BRUST is the author of Dragon, Issola, the New York Times bestsellers Dzur and Tiassa, and many other fantasy novels. He lives in Minneapolis.
Last Chance

Gregg Hurwitz

The Rain brothers fight for the survival of humanity in this thrilling sequel to New York Times bestselling author Gregg Hurwitz’s YA debut, The Rains

The New York Times bestselling author of Orphan X returns to Creek's Cause to follow the Rains brothers as they fight an alien threat that has transformed everyone over the age of eighteen into ferocious, zombie-like beings.

Battling an enemy not of this earth, Chance and Patrick become humanity’s only hope for salvation.

PRAISE


“A fearsome exploration of survival that turns the horrors of the natural world into our worst nightmares. Readers will hold their breath for the whole adrenaline-packed, terrifying ride.”—Lydia Kang, author of Control

“Following on the popularity of apocalyptic zombie fiction, this is an edge-of-your-seat test of survival... Refreshing and surprising.”—School Library Journal

GREGG HURWITZ is the New York Times bestselling author of fifteen thrillers, most recently Orphan X. His novels have been short-listed for numerous literary awards, graced top ten lists, and have been translated into twenty-seven languages. He is also a New York Times bestselling comic book writer, having penned stories for Marvel and DC. Additionally, he's written screenplays for many major studios and written, developed, and produced television for various networks. Hurwitz lives in Los Angel...
The Rains

A Novel

Gregg Hurwitz

New York Times bestselling author Gregg Hurwitz's YA debut, a breathless zombie thriller for fans of The Walking Dead and The 5th Wave

One terrifying night, the peaceful community of Creek’s Cause turns into a war zone. No one under the age of eighteen is safe. Chance Rain and his older brother, Patrick, have already fended off multiple attacks from infected adults by the time they arrive at the school where other young survivors are hiding.

Most of the kids they know have been dragged away by once-trusted adults who are now ferocious, inhuman beings. The parasite that transformed them takes hold after people turn eighteen—and Patrick's birthday is only a few weeks away.

Determined to save Patrick’s life and the lives of the remaining kids, the brothers embark on a mission to uncover the truth about the parasites—and what they find is horrifying.

Battling an enemy not of this earth, Chance and Patrick become humanity’s only hope for salvation.

PRAISE

"Gregg Hurwitz is a writer’s writer, fast on his feet, quick with the perfect turn of phrase. The Rains is one of those all-too-creepy-and-believable stories that leaves you looking in your backyard for the next strange weed to poke through the ground. Chilling!"—Ridley Pearson, New York Times bestselling author of The Kingdom Keepers

"Following on the popularity of apocalyptic zombie fiction, this is an edge-of-your-seat test of survival... It is a refreshing and surprising and won't leave teens feeling as though they've traveled this path before."—School Library Journal

GREGG HURWITZ is the New York Times bestselling author of fifteen thrillers, most recently Orphan X. His novels have been shortlisted for numerous literary awards, graced top ten lists, and have been translated into twenty-seven languages. He is also a New York Times bestselling comic book writer, having penned stories for Marvel and DC. Additionally, he's written screenplays for many major studios and written, developed, and produced television for various networks. Hurwitz lives in Los Angeles...
Blade of Empire

Mercedes Lackey and James Mallory

War and destruction loom large in this exciting, standalone second volume of an epic fantasy trilogy by two USA Today bestselling authors

USA Today and New York Times bestselling authors Mercedes Lackey and James Mallory continue The Dragon Prophecy, which began with Crown of Vengeance. Set in a masterful fantasy world filled with elves and demons, unicorns and goblins, and mages and warriors, this entertaining fantasy continues the legend of Vieliessar Farcarinon, the first High King.

As Vieliessar confronts the first waves of the forces of Darkness, her destined Bondmate, Runacar, leads a rag-tag group to war. For centuries, the Elves have hunted the Otherfolk—minotaurs, griffons, dryads, and more—considering them beasts. But they have a complex society, Runacar discovers, and though he is an Elf, he takes it as his mission to help them reclaim their lands from his former friends and allies.

The Dragon Prophecy is a tale of loyalty and betrayal, of love and loss, of sacrifice and salvation, an epic fantasy that will appeal to readers of Lackey's Valdemar novels as well as fans of Robin Hobb or Diana Gabaldon.

PRAISE

"A narrative motif fit for a Technicolor swashbuckler."—Kirkus Reviews on Crown of Vengeance

"Strong characters and a compelling plot make this a sure selection for fantasy fans."—Library Journal on Crown of Vengeance

"Readers can rest assured that Lackey and Mallory will not let them down."—SFRevu on The Phoenix Endangered

"A thoughtfully created world, engaging characters, and a tighter plot than many fantasy epics make this a must-have."—VOYA on The Phoenix Unchained

Together, MERCEDES LACKEY and JAMES MALLORY have written the New York Times bestseller The Phoenix Transformed, To Light a Candle, a USA Today bestseller; and When Darkness Falls, a New York Times bestseller, as well as Crown of Vengeance and other novels. Lackey lives in Oklahoma. Mallory lives in Maryland.

www.mercedeslackey.com

http://merlinscribe.dreamwidth.org/
Willful Child: The Search for Spark

Steven Erikson

A new installment of devil-may-care, near calamitous, and downright chaotic adventures through the infinite vastness of interstellar space from New York Times bestselling author Steven Erikson

The continuing adventures of the starship A.S.F. Willful Child. Its ongoing mission: to seek out strange new worlds on which to plant the Terran flag, to subjugate and if necessary obliterate new life-forms.

We join the not terribly bright but exceedingly cocksure Captain Hadrian Sawback and his motley crew on board the Starship Willful Child for a series of devil-may-care, near-calamitous and downright chaotic adventures through “the infinite vastness of interstellar space.”

The New York Times bestselling author of the acclaimed Malazan Book of the Fallen series has taken his lifelong passion for Star Trek and transformed it into a smart, inventive, and hugely entertaining spoof on the whole overblown mankind-exploring-space-for-the-good-of-all-species-but-trashing-stuff-with-a-lot-of-high-tech-gadgets-along-the-way adventure. The result is an SF novel that deftly parodies the genre while also paying fond homage to it.

PRAISE

“Willful Child is a love letter to Star Trek and its fans—a pitch-perfect tour de force.”—Robert J. Sawyer, Hugo Award-winning author of Red Planet Blues

“Cleverly written and brilliantly funny with a charming, handsome—and self-absorbed—hero at the center of the story.... With an imaginative plot, plenty of action and a lively pace, Willful Child and Erikson do not disappoint.”—RT Book Reviews

“Willful Child is a gloriously snarky send-up of Star Trek, a hilarious chronicle of either a mad genius or a cunning egomaniac and a space opera that covers all the usual galactic bases with wit and charm....”—San Jose Mercury News

STEVEN ERIKSON is an archaeologist and anthropologist and a graduate of the Iowa Writers’ Workshop. His New York Times bestselling Malazan Book of the Fallen series met with widespread international acclaim and established him as a major voice in the world of fantasy fiction.
The Stone in the Skull

Elizabeth Bear

Hugo Award–winning author Elizabeth Bear returns to the critically acclaimed, epic fantasy world of The Eternal Sky with a brand-new trilogy

This first volume of a new Eternal Sky trilogy takes readers over the dangerous mountain passes of the Steles of the Sky and south, into the Lotus Kingdoms.

The Gage is a brass automaton created by a wizard of Messaline around the core of a human being. His wizard is long dead, and he works as a mercenary. He carries a message from the most powerful sorcerer of Messaline to the Rajni of the Lotus Kingdom. With him is the Dead Man, a bitter survivor of the bodyguard of the deposed Uthman Caliphate, protecting the message and the Gage. They are friends, of a peculiar sort.

They are walking into a dynastic war between the rulers of the shattered bits of a once great Empire.

PRAISE

“Subtle . . . crisp.”—RT Book Reviews Top Pick for Range of Ghosts

“Gripping, perfectly balanced, and highly recommended.” — Kirkus Reviews, starred review, on Range of Ghosts

“A vivid world.” — Publishers Weekly on Range of Ghosts

ELIZABETH BEAR was the recipient of the John W. Campbell Award for Best New Writer in 2005. She has won two Hugo Awards for her short fiction, a Sturgeon Award, and the Locus Award for Best First Novel. Bear lives in Brookfield, Massachusetts.
Deadlands: Boneyard

Seanan McGuire

The newest book based on the hit Weird West RPG franchise DEADLANDS by New York Times bestselling author Seanan McGuire

Step right up to see the oddities and marvels of The Blackstone Family Circus and Travelling Wonder Show! Gasp at pit wasps the size of a man’s forearm. Beware the pumpkin-headed corn stalker, lest it plant its roots in you!

Annie Pearl is the keeper of oddities, the mistress of monsters. Her unique collection of creatures is one of the circus’s star attractions, drawing wide-eyed crowds at every small frontier town they visit. But Annie is also a woman running from her past . . . and the mother of a mute young daughter, Adeline, whom she will do anything to protect.

Hoping to fill its coffers before winter sets in, the circus steers its wagons to The Clearing, a remote community deep in the Oregon wilderness, surrounded by an ominous dark wood. Word is that a traveling show can turn a tidy profit at The Clearing, but there are whispers, too, of unexplained disappearances that afflict one out of every four shows that pass through the town.

The Clearing has its secrets, and so does Annie. And it may take everything she has to save her daughter—and the circus—from both.

A gripping tale of the Weird West, set on the haunted frontier of DEADLANDS, the award-winning game from Pinnacle Entertainment Group.

PRAISE

Praise for Every Heart a Doorway

"A jewel of a book that deserves to be shelved with Lewis Carroll's and C. S. Lewis' classics, even as it carves its own precocious space between them." —NPR

"This is a gorgeous story: sometimes mean, sometimes angry, and always exciting." —Cory Doctorow

"McGuire's lyrical prose makes this novella a rich experience." —Library Journal, starred review

SEANAN McGuire is the author of the October Daye urban fantasy series, the InCryptid series, and other works. She also writes darker fiction as Mira Grant. Seanan lives in Seattle with her cats, a vast collection of creepy dolls, horror movies, and sufficient books to qualify her as a fire hazard. Winner of the 2010 John W. Campbell Award for Best New Writer, in 2013 McGuire became the first person ever to appear five times on the same Hugo ballot.
The Gates of Hell

Michael Livingston

The thrilling continuation of Michael Livingston's historical fantasy series. “Grounded in history, mythology, and religion.” —Publishers Weekly on The Shards of Heaven

Alexandria has fallen, and with it the great kingdom of Egypt. Cleopatra is dead. Her children are paraded through the streets in chains wrought of their mother’s golden treasures, and within a year all but one of them will be dead. Only her young daughter, Cleopatra Selene, survives to continue her quest for vengeance against Rome and its emperor, Augustus Caesar.

To show his strength, Caesar will go to war against the Cantabrians in northern Spain, and it isn’t long before he calls on Juba, his adopted half brother and the man whom Selene has been made to marry—but whom she has grown to love. The young couple journey to the Cantabrian frontier, where they learn that Caesar wants Juba so he can use the Trident of Poseidon to destroy his enemies. Perfidy and treachery abound. Juba’s love of Selene will cost him dearly in the epic fight, and the choices made may change the very fabric of the known world.

The Gates of Hell is the follow-up to Michael Livingston’s amazing The Shards of Heaven, a historical fantasy that reveals the hidden magic behind the history we know, and commences a war greater than any mere mortal battle.

PRAISE

Praise for The Shards of Heaven

““A brilliant debut. Livingston has spiced real history with a compelling dose of fantasy! Wonderfully imaginative and beautifully told; I can’t wait for the sequel!” —Bernard Cornwell, bestselling author of The Pagan Lord

“Has everything I want: accurate history, magic, a diverse cast, intrigue and action, all set in ancient Rome. And Egypt. And did I mention the legionnaires? And the magic.” —Mary Robinette Kowal, Hugo Award–winning author of Valour and Vanity

“A well-told adventure full of historical twists and turns. I was absolutely entranced.” —Prof. Kelly DeVries, author of Joan of Arc: A Military Leader

MICHAEL LIVINGSTON holds degrees in history, medieval studies, and English. He is an associate professor of English at The Citadel, specializing in the Middle Ages. His short fiction has been published in Black Gate, Shimmer, Paradox, and Nature.

www.michaellivingston.com
The Wishing World

Todd Fahnestock

A fun, fanciful middle grade adventure in a land where all children's wishes come true

In the Wishing World, dreams are real. You can transform into your own hero, find wild and whimsical friends, and wield power as great as your imagination. But Lorelei doesn't know about any of that. All she knows is that a monster took her family.

It happened during a camping trip one year ago. Hiding inside the tent, she saw shadows, tentacles and a strange creature. By the time she got up the courage to crawl outside, the monster--and Lorelei's mom, dad, and brother--were gone.

Lorelei is determined to find her family. When she accidentally breaks into the Wishing World, she discovers a way. It's a land more wonderful than she could have imagined, a land of talking griffons, water princesses, and cities made of sand, where Lorelei is a Doolivanti--a wish-maker--who can write her dreams into existence.

There's only one problem: the monster is a Doolivanti, too. What he wishes also comes true, and he's determined to shove Lorelei out, keep her family, and make the whole Wishing World his. To save them, Lorelei must find the courage to face him, or her next wish may be her last.

PRAISE

"Whimsical and imaginative, with just the right mix of humor, heart, and adventure. The Wishing World is everything you could wish for in a story--and so much more!"--Shannon Messenger, author of Keeper of the Lost Cities

"The Wishing World is a book children will be clamoring for, saying as Lorelei might, “Double ‘yes, please’ with a ‘gimmie, gimmie’ on top!”--Edith Cohn, author of Spirit’s Key

"Fantastical world-building, a charming and courageous cast of characters, and just the right amount of whimsy make this the perfect concoction for anyone wishing to escape into a magical new adventure."-- Marissa Burt, author of Storybound

TODD FAHNESTOCK won the New York Public Library's Books for the Teen Age Award for one of his short stories, and his self-published young adult novel, Fairmist, was a #1 Amazon.com bestseller. Stories are his passion, but Todd's greatest accomplishment is his quirky, fun-loving family. The Wishing World began as a series of bedtime stories for his children.
Oathbringer

Brandon Sanderson

The eagerly awaited sequel to the #1 New York Times bestselling Words of Radiance, from an epic fantasy author at the top of his game

In Oathbringer, the third volume of the New York Times bestselling Stormlight Archive, the War of Reckoning comes to a sudden and destructive close as a new, far greater threat appears on the field of battle, kindled by the deadly Everstorm.

Dalinar and the Alethi forces take refuge in the legendary tower city of Urithiru, once home to the lost Knights Radiant. There, he and the newly raised Radiants must explore the mysteries of the legendary city to understand and train their powers. In doing so they must also face long-lost truths that could upend everything they think they know.

Humanity faces a new Desolation, and with the return of the Voidbringers, an enemy as great in number as in their thirst for vengeance, the world of Roshar will never be the same. Unless the nations unite behind Dalinar, putting aside his blood-soaked past, even the restoration of the Knights Radiant will not prevent the end of civilization.

BRANDON SANDERSON is the author of such bestsellers as the Mistborn trilogy and its sequels, The Alloy of Law, Shadows of Self, and The Bands of Mourning; the Stormlight Archive novels The Way of Kings and Words of Radiance; and other novels, including The Rithmatist, and Steelheart. Additionally, he was chosen to complete Robert Jordan’s Wheel of Time® sequence.

brandonsanderson.com.
MARKETING

Plans:
Major North American Campaign:
- National advertising via major news media
- National advertising targeting fantasy readers across multiple formats
- Online advertising targeting author’s extensive fan base
- Appearances at fan conventions, book festivals regional trade shows & events
- Author Tour
- Online Publicity Campaign incl. BookTuber & Bookstagrammer outreach
- Off-the-Book page & pre-pub features
- Review Attention
- Digital promotion across Tor/Forge’s extensive online...

PRAISE

For Brandon Sanderson

“I loved this book. What else is there to say?”—Patrick Rothfuss, New York Times-bestselling author on The Way of Kings

“Highly recommended to anyone hungry for a good read.”—Robin Hobb on Elantris

 “[This] eagerly awaited sequel to The Way of Kings exceeds expectations. This developing epic series is a must-read for all fantasy fans.” —Library Journal, starred review, for Words of Radiance

“The characterization is on the whole as meticulous as the world-building. A very impressive continuation.”—Booklist, starred review, for Words of Radiance

FICTION / FANTASY / EPIC
Tor Books | 11/14/2017
Hardcover | 1104 pages | Carton Qty: 12
9.3 in H | 6.1 in W | 1 lb Wt

Other Available Formats:
Audio ISBN: 9781427275929
Audio ISBN: 9781427275936

ALSO AVAILABLE

Words of Radiance
3/2015 | 9780765365286

The Way of Kings
5/2011 | 9780765365279
Ball Lightning

Cixin Liu; Translated by Joel Martinsi

A new standalone military SF adventure from the bestselling and award-winning author of The Three-Body Problem.

When Chen’s parents are incinerated before his eyes by a blast of ball lightning, he devotes his life to cracking the secret of mysterious natural phenomenon. His search takes him to stormy mountaintops, an experimental military weapons lab, and an old Soviet science station. The more he learns, the more he comes to realize that ball lightning is just the tip of an entirely new frontier in particle physics. Although Chen’s quest provides a purpose for his lonely life, his reasons for chasing his elusive quarry come into conflict with soldiers and scientists who have motives of their own: a beautiful army major with an obsession with dangerous weaponry, and a physicist who has no place for ethical considerations in his single-minded pursuit of knowledge.

Ball Lightning, by award-winning Chinese science fiction author Cixin Liu, is a fast-paced story of what happens when the beauty of scientific inquiry runs up against a push to harness new discoveries with no consideration of their possible consequences.

PRAISE

Praise for The Three-Body Problem:

“Liu Cixin’s writing evokes the thrill of exploration and the beauty of scale…. Extraordinary.” —The New Yorker

“Turns a boilerplate, first-contact concept into something absolutely mind-unfolding.” —NPR

“A milestone in Chinese science fiction... Has gained a following beyond the small but flourishing science-fiction world here [and] breathed new life into a genre.”—The New York Times

“If you love computers, this novel should be on your must-read list.” —Annalee Newitz, Gizmodo

CIXIN LIU is a prolific and popular science fiction writer in the People's Republic of China. Liu is a winner of the Hugo Award and a multiple winner of the Galaxy Award (the Chinese Hugo) and the Xing Yun Award (the Chinese Nebula). He lives with his family in Yangqu, Shanxi.

JOEL MARTINSIEN (translator) is research director for a media intelligence company. His translations have appeared in Words Without Borders and Pathlight. He lives in Edinburgh.
The Dark Intercept

Julia Keller

The first in a provocative YA sci-fi trilogy from a Pulitzer Prize winner, about a chilling future world in which citizens submit to emotional surveillance for their own safety

The earth is in ruins. Years of warfare, plague, and disaster have ravaged the planet and driven its people into despair. The powerful and wealthy have abandoned Earth and created New Earth, a utopia in the sky where the last of the elite can start fresh. On New Earth, citizens are free from danger thanks to a surveillance device that lives beneath their skin. A device that keeps their new home crime-free through meticulous emotional surveillance. A device called the Intercept.

Violet Crowley has never gone hungry. She's endured neither violence nor fear. As the only daughter of New Earth's Founding Father, Violet has spent her entire life in comfort and safety. That is, until her friend, colleague, and long-time crush, Danny Mayhew, gets into a deadly altercation on the streets of Old Earth. In an instant, Violet risks her father's fury and intercedes to rescue Danny. When Danny can't explain his actions, Violet launches a secret investigation to find out what he's hiding. An investigation that will lead her to question everything she's ever known about Danny, her father, and the power of the Intercept.

PRAISE

"The Dark Intercept grabbed me from the first page and shook me until the last. A riveting and suspenseful story of love, risk, and betrayal." —Emmy Laybourne, author of Berserker, Sweet, and the Monument 14 trilogy

“A chilling and thought-provoking look at the power of weaponized emotion.” —Melissa Landers, author of the Alienated trilogy and Starflight

“Both cautionary and hopeful—a rare, literary feat.” —Gennifer Albin, New York Times bestselling author of the Crewel World trilogy

JULIA KELLER, winner of the Pulitzer Prize and former cultural critic at the Chicago Tribune, is the author of many books for adults and young readers, including A Killing in the Hills, the first book in the Bell Elkins series and winner of the Barry Award for Best First Novel (2013); Back Home; and The Dark Intercept. Keller has a Ph.D. in English literature from Ohio State and was awarded Harvard University’s Nieman Fellowship. She was born in West Virginia and lives in Ohio.

JuliaKeller.net, ...
Valiant Dust

Richard Baker

Horatio Hornblower and Honor Harrington fans will find a new hero in Sikander North with this explosive new military SF series

In a new military SF series, Richard Baker begins the adventures of Sikander North in an era of great interstellar colonial powers.

Sikander Singh North has always had it easy—until he joins the crew of the Aquilan Commonwealth starship CSS Hector. As the ship’s new gunnery officer and the only Kashmiri officer, he must constantly prove himself better than his Aquilan crewmates, even if he has to use his fists. When the Hector is called to help with a planetary uprising, he’ll have to earn his unit’s respect, find who’s arming the rebels, and deal with the headstrong daughter of the colonial ruler—all while dodging bullets.

Sikander’s military career is off to an explosive start—but only if he and CSS Hector can survive his first mission.

PRAISE

“New and extraordinary . . . Go read this!”—David Weber

“In the finest tradition of Honor Harrington, Black Jack Geary, and Nicholas Seafort . . . an exciting new entry that fans of the genre won’t want to miss.”
—Dayton Ward, bestselling author of 24: Trial by Fire

“Intelligent space opera with lots of vivid action . . . sociological novel which examines the problems (on both sides) of a 3rd World aristocrat in a 1st World navy whose hierarchies are equally rigid.” —David Drake, author of the Hammer's Slammers series

“Intensely satisfying. Bravo! I look forward to more exploits of Sikander North!”
—Ed Greenwood, creator of Forgotten Realms™

RICHARD BAKER is a former United States Navy officer and a well-known game designer. He is also the author of thirteen novels, including the New York Times bestseller Condemnation and the highly acclaimed Last Mythal trilogy. His game design credits include the Alternity Science Fiction Roleplaying Game, and the Axis & Allies Naval Miniatures Game—the best-selling naval war game.
A War of Gifts

An Ender Story

Orson Scott Card

A standalone holiday story set during Ender's time at Battle School from the #1 *New York Times* bestselling author, Orson Scott Card

At Battle School, there is only one course of study: the strategy and tactics of war. Humanity is fighting an alien race, and we fight as one. Students are drawn from all nations, all races, all religions, taken from their families as children. There is no room for cultural differences, no room for religious observances, and there is certainly no room for Santa Claus.

But the young warriors disagree. When Dink Meeker leaves a Sinterklaas Day gift in another Dutch student's shoe, that quiet act of rebellion becomes the first shot in a war of wills that the staff of the Battle School never bargained for.

PRAISE

"A touching story, true to the world of the Ender novels, but also true to Card's tradition of asking important questions about nationality, culture, religion, and human relationships." —*VOYA*

"Readers looking for a short tale dealing with issues of cultural conflict, religious freedom, and personal discovery will have much to enjoy. Card's well-imagined characters take this story to places that are both moving and satisfying." —*School Library Journal*

"Can you celebrate Christmas and battle aliens at the same time? The author of the best-selling Ender series answers the question in this holiday novella."

—*Library Journal*

ORSON SCOTT CARD is the author of the international bestsellers *Shadow of the Giant*, *Shadow Puppets*, *Shadow of the Hegemon*, and *Ender's Shadow*, and of the beloved classic of science fiction, *Ender's Game*, as well as the acclaimed fantasy series The Tales of Alvin Maker. He lives in Greensboro, North Carolina.
Slayers & Vampires: The Complete Uncensored, Unauthorized Oral History of Buffy & Angel

Edward Gross & Mark A. Altman

The unauthorized, uncensored true story behind the making of two of the biggest cult TV shows in recent years, featuring interviews with the cast and crew of Angel and Buffy the Vampire Slayer.

From the bestselling authors of the critically acclaimed two-volume series The Fifty-Year Mission, comes Slayers & Vampires: The Complete, Uncensored, Unauthorized Oral History of Buffy The Vampire Slayer & Angel.

Two decades after its groundbreaking debut, millions of fans worldwide remain enthralled with the incredible exploits of Joss Whedon’s Buffy Summers, the slayer and feminist icon who saved the world...a lot; as well as Angel, the tortured vampire with a soul who fought against the apocalyptic forces of evil.

Now, go behind-the-scenes of these legendary series that ushered in a new Golden Age of Television, with the candid recollections of writers, creators, executives, critics, and cast members. Together they unveil the often shocking true story of how a failed motion picture became an acclaimed cult television series, how that show became a pawn between two networks, and how the spin-off series proved to be as engaging as everything that had gone before.

This is the amazing true story of Buffy and the friends, vampires, slayers, and demons who changed television forever. The authors talked to almost 100 writers, producers, directors, filmmakers, sociologists and stars from Buffy The Vampire Slayer and Angel in new and vintage interviews from their personal archives, among them:

Joss Whedon
Guillermo del Toro
Felicia Day
Anthony Stewart Head
Charisma Carpenter
James Marsters
David Boreanaz
Amy Acker
J. August Richards
Eliza Dushk...
All Those Explosions Were Someone Else's Fault

James Alan Gardner

Monsters versus superheroes, in a quirky mash-up of comic books and classic horror—by an award-winning Canadian SF author.

Monsters are real.
But so are heroes.

Sparks are champions of weird science. Boasting capes and costumes and amazing superpowers that only make sense if you don’t think about them too hard, they fight an eternal battle for truth and justice . . . mostly.

Darklings are creatures of myth and magic: ghosts, vampires, were-beasts, and the like. Their very presence warps reality. Doors creak at their approach. Cobwebs gather where they linger.

Kim Lam is an ordinary college student until a freak scientific accident (what else?) transforms Kim and three housemates into Sparks—and drafts them into the never-ending war between the Light and Dark. They struggle to master their new abilities—and (of course) to design cool costumes and come up with great hero names.

Turns out that “accident” was just the first salvo in a Mad Genius’s latest diabolical scheme. Now it’s up to four newbie heroes to save the day, before they even have a chance to figure out what their team’s name should be!

PRAISE

"James Alan Gardner is a genius. He always knocks my socks off with his inventive use of language, wild imagination, and engaging storytelling, and this novel is his best yet. You'll love it—it's an absolute joy, managing to be funny, moving, and exciting all at once."—Robert J. Sawyer, Hugo Award-winning author of Quantum Night

"Read this! It's brilliant, fast-moving FUN. The writing just POPS. A witty, wild ride."—Ed Greenwood, New York Times bestselling author

JAMES ALAN GARDNER has twice won the Aurora Award from the Canadian Science Fiction and Fantasy Association, as well as the Theodore Sturgeon Memorial Award for short fiction, and the Asimov’s Reader’s Choice Award. He lives in Ontario.
The Man in the Tree

Sage Walker

A thrilling science fiction mystery from the Locus Award-winning author of Whiteout. Humanity’s last hope lies in space...but will a random death doom the venture?

With The Man in the Tree, Sage Walker has come up with a fantastic hard science fiction story about mankind’s last, best hope of survival. Our planet is toast and the nations of the world have pooled their resources to build a seed ship that will carry colonists on a multigenerational journey to a far-flung planet.

All are set for a bright adventure...then someone is found hanging dead just weeks before the launch and it looks increasingly like a case of murder. The authorities want the case settled quickly and quietly so as to not cause panic...and to prevent a murderer from threatening the entire mission.

PRAISE

“Sage Walker writes some of our genre's most beautiful prose, and somehow manages to wrap it around painstakingly researched science fiction with compelling characters and breathless plots. And this book might be her best work yet.”—James SA Corey

“Rapid-fire storytelling from start to finish!” —Greg Bear

“Walker is fashioning a wondrous world, and breathing life into that world’s inhabitants that is unmatched in science fiction.” —Melinda Snodgrass

“A story of an intelligent, thoughtful man threading that needle's eye where law, justice, and the human heart converge, one careful step at a time.” —Kathleen Ann Goonan

The Man in the Tree is SAGE WALKER’S second novel, following her breakout debut, Whiteout, which garnered critical acclaim and won the Locus Award for Best First Novel.

Walker was born in Oklahoma and grew up by the Gulf. Now a resident of Albuquerque, she stopped practicing medicine in 1987 and describes herself as a burned-out ER doc who enjoys wilderness, solitude, good company, and telling stories.
Seriously Hexed

Tina Connolly

Connolly continues the hilarious adventures of teen witch Camellia and her mother, wicked witch Sarmine, in this latest installment to the Andre Norton Award-nominated "Seriously Wicked" series

Teen witch Cam has resigned herself to being a witch. Sort of. She’s willing to do small things, like magically help her boyfriend Devon get over his ongoing stage fright. But tangling with other witches is not on her wishlist. Joining her mother’s wicked witch coven is right out.

New acquaintance Poppy Jones is a Type A, A+ Student of True Witchery. She’s got all the answers, and she’s delighted to tangle with a bunch of wicked witches. She doesn’t need any reluctant witch getting in her way, especially one who knows less than a dozen spells, and has zero plans for witch college.

Then a coven meeting goes drastically awry. A hex is taking down all thirteen members of the coven, one by one—putting both girls’ mothers in jeopardy. Now the two teens are going to have to learn to work together, while simultaneously juggling werewolf puppies, celebrity demons, thirteen nasty hexes, and even nastier witches. They may have to go through hell and high water to save their mothers—but they also might find a new friendship along the way.

PRAISE

Andre Norton Award finalist for Seriously Wicked

Oregon Spirit Book Award Honor winner for Seriously Wicked

Kansas State Reading Circle "Best of the Best" for Seriously Wicked

“Tongue-in-cheek humor and fast-paced hijinks abound as events build toward a climactic Halloween dance and Cam steps forth as a resourceful heroine ready to embrace her innate abilities, chart her own course, and experience her first kiss.” —School Library Journal on Seriously Wicked

“Connolly exhibits a sharp wit and a keen tongue that make Seriously Wicked a fun read.”—The New York Journal of Books

TINA CONNOLLY lives with her family in Portland, Oregon. She is the author of Ironskin, a Nebula Award finalist, and its sequels, Copperhead and Silverblind. Her stories have appeared all over, including in Strange Horizons, Lightspeed, and Beneath Ceaseless Skies. She is a frequent reader for Podcastle, and narrates the Parsec-winning flash fiction podcast Toasted Cake. Her Seriously trilogy is her first for Young Adults.
Seriously Shifted

Tina Connolly

A hilarious new adventure about teen witch Camellia and her mother, wicked witch Sarminé, introduced to readers in Seriously Wicked

Teenage witch Cam isn’t crazy about the idea of learning magic. She’d rather be no witch than a bad one. But when a trio of her mother’s wicked witch friends decide to wreak havoc in her high school, Cam has no choice but to try to stop them.

Now Cam’s learning invisibility spells, dodging exploding cars, and pondering the ethics of love potions. All while trying to keep her grades up and go on a first date with her crush. If the witches don’t get him first, that is.

Can’t a good witch ever catch a break?

PRAISE

“Intelligence, vulnerability, and self-deprecating humor.... Connolly’s first-rate plotting delivers a clever story that empathizes with the self-conscious teen world even as it pokes a tiny bit of well-meaning fun. Accomplished plotting teams up with a winsome narrator to give readers a bewitching story.”—Kirkus Reviews on Seriously Shifted

“Tongue-in-cheek humor and fast-paced hijinks abound as events build toward a climactic Halloween dance and Cam steps forth as a resourceful heroine ready to embrace her innate abilities, chart her own course, and experience her first kiss.”—School Library Journal on Seriously Wicked

TINA CONNOLLY lives with her family in Portland, Oregon. She is the author of Ironskin, a Nebula Award finalist, and its sequels, Copperhead and Silverblind. Her stories have appeared all over, including in Strange Horizons, Lightspeed, and Beneath Ceaseless Skies. She is a frequent reader for Podcastle, and narrates the Parsec-winning flash fiction podcast Toasted Cake.
The Realms of God

Michael Livingston

The thrilling conclusion to Michael Livingston’s historical fantasy series. “Grounded in history, mythology, and religion.” —Publishers Weekly on The Shards of Heaven

The Ark of the Covenant is in flight, spirited out of Egypt to Petra, the legendary, rose-red city of stone. But dark forces are in pursuit. Three demons, inadvertently unleashed by Juba of Numidia and the daughter of Cleopatra, are in league with Tiberius, son and heir of Augustus Caesar. They’ve seized two of the fabled Shards of Heaven, and are desperately hunting the rest. Through war and assassination, from Rome to the fabled Temple Mount of Jerusalem and on to the very gates of Heaven itself, the forces of good and evil will collide in a climactic battle that threatens the very fabric of Creation.

The Realms of God is the third book in a triptych of historical fantasy that continues the story begun in The Shards of Heaven and The Gates of Hell. Michael Livingston, a well-known medieval scholar, has crafted a thrilling conclusion.

PRAISE

Praise for The Shards of Heaven

“A brilliant debut. Livingston has spiced real history with a compelling dose of fantasy! Wonderfully imaginative and beautifully told; I can’t wait for the sequel!” —Bernard Cornwell, bestselling author of The Pagan Lord

“Has everything I want: accurate history, magic, a diverse cast, intrigue and action, all set in ancient Rome. And Egypt. And did I mention the legionnaires? And the magic.” —Mary Robinette Kowal, Hugo Award–winning author of Valour and Vanity

“A well-told adventure full of historical twists and turns. I was absolutely entranced.” —Prof. Kelly DeVries, author of Joan of Arc: A Military Leader

MICHAEL LIVINGSTON holds degrees in history, medieval studies, and English. He is an Associate Professor of English at The Citadel, specializing in the Middle Ages. His short fiction has been published in Black Gate, Shimmer, Paradox, and Nature.

www.michaellivingston.com
The Sword of Midras

A Shroud of the Avatar Novel

Tracy Hickman and Richard Garriott

Fantasy great Tracy Hickman teams up with the video game legend Richard Garriott to write a new epic fantasy adventure based on the award-winning game Shroud of the Avatar

The thrilling prequel to Shroud of the Avatar from Portalarium!

The world died during the Fall.

Abandoned by the mighty Avatars and their Virtues, the people who remained were left defenseless in an untamed land. That is, until the Obsidians came. Through dark sorcery and overwhelming force the Obsidian Empire brought order to chaos, no matter the cost.

Aren Bennis is a Captain in the Obsidian Army who has seen enough of what a world without Virtue looks like and is willing to do whatever it takes to establish a lasting peace. But after finding a magical sword that only he can wield, a sword his trusted scout, Syenna, claims is a blade once used by the legendary Avatars, Aren is thrown into a far more unfamiliar battle. One fought with whispered words and betrayal instead of swords and arrows.

Running out of allies, Aren's only hope for survival is to discover the true nature of the ancient weapon he wears at his side. In order to do that, Aren will have to turn to the empire's enemies and, in doing so, he will discover what order at the hands of the Obsidians really means.

PRAISE

"Hickman creates memorable characters and realms of immense richness, while holding the reader enthralled." —Publishers Weekly for Annals of Drakis series

"The scope, detail, meticulous planning, and weaving and winding storyline...are just breathtaking." —R. A. Salvatore on Mystic Warrior

TRACY HICKMAN has been publishing game designs, books, and stories for more than thirty-five years. In addition, he is a New York Times bestselling coauthor of many novels, including the original Dragonlance Chronicles. Hickman lives in Utah. www.trhickman.com.

RICHARD GARRIOTT DE CAYEUX is a video game designer, collector, and private astronaut. In 2006 Richard was awarded with two industry honors for his work in the games business: selection into The Academy of Interactive Arts and Sciences Hal...
Weave a Circle Round

A Novel

Kari Maaren

Madeleine L'Engle meets Stranger Things in this debut YA-friendly fantasy adventure about how the unexpected can move in next door

Freddy wants desperately to not be noticed. She doesn't want to be seen as different or unusual, but her stepbrother Roland gets attention because he's deaf, and her little sister Mel thinks she's a private detective. All Freddy wants to do is navigate high school with as little trouble as possible.

Then someone moves into the house on Grosvenor Street. Two extremely odd someones.

Cuerva Lachance and Josiah aren't . . . normal. When they move in next door, the house begins to exhibit some decidedly strange tendencies, like not obeying the laws of physics or reality. Just as Freddy thinks she's had enough of Josiah following her around, she's plunged into an adventure millennia in the making and discovers the truth about the new neighbors.

“Deeply engaging, wildly imaginative, and frequently mindbending.” —Bruce Coville

“I adored this brilliant book from start to finish. It left me reeling with delight and I can't wait for the rest of the world to get as lost in its pages as I was.” —Charles de Lint

PRAISE

“Wonderful characters, masterful control of material and a refreshingly different kind of plot. I'd have loved this book when I was twelve, and I love it now.” —Nebula, Hugo, and World Fantasy Award-winning author Jo Walton

“Reminiscent of Diana Wynne Jones.” —Marie Brennan, World Fantasy Award finalist

“A real box of surprises, this novel deserves to become a YA classic.” —Juliet Marillier, Aurealis Award winner

KARI MAAREN is a Toronto-area writer, award-winning musician and cartoonist, and academic. She created the webcomics West of Bathurst and It Never Rains, and is also known as a musician for her popular song "Beowulf Pulled Off My Arm." This is her first novel.
Black Goat Blues

Levi Black

The dark fantasy, Lovecraft-inspired sequel to Red Right Hand, which Jonathan Maberry calls "A perfect blend of old-school horror and modern storytelling sorcery."

In Red Right Hand, Charlie Tristan Moore was thrust into a nightmarish world of lurking Lovecraftian horrors when The Man In Black, a diabolical Elder God, chose her as his unwilling Acolyte. Discovering her own power, Charlie ultimately defied The Man In Black, but at a cost. Now armed with a magic coat made from the skin of a flayed angel, Charlie is out to destroy The Man In Black and save her boyfriend Daniel—and she doesn’t care how many bloodthirsty gods and monsters get in her way...

PRAISE

"Red Right Hand is a perfect blend of old-school horror and modern storytelling sorcery. Levi Black is absolutely riveting!" —Jonathan Maberry, New York Times bestselling author

"A merge of horror and dark fantasy that will grab you by the throat!" —Faith Hunter, New York Times bestselling author

"Red Right Hand is a beautiful, terrifying nightmare of a book. Stylish and nerve-wracking, it held me constantly in an iron grip as I read it... and has yet to let me go. More, Levi Black!" —Nancy Holder, New York Times bestselling author

LEVI BLACK lives in Metro Atlanta with his wife and an array of toys, books, records, and comics. He's been weird his whole life and is almost as scary as he looks.
https://leviblackbooks.wordpress.com/
Kill All Angels

Robert Brockway

The concluding volume in the humorous punk rock adventure that began with *The Unnoticeables* and *The Empty Ones*.

After the events of the first two books of the Vicious Circle series, Carey and Randall reached LA during the early ’80s punk scene, which was heavily mixed up with Chinatown. A young Chinese girl with silver hair is the Empty One that seems to run things there, and her ex-lover, an Empty One named Zang, has apparently turned against them and may or may not be on Carey’s side.

In modern times, Kaitlyn and company have also returned to LA, because her powers have been growing, and she has been having visions that may be telling her how to kill all of the angels. The downside being that they have to find a new one, first--and LA is the only place they know where to do that.

Steeped in the LA punk scene in the “80s, Chinatown, sunken suburbs, the ocean and gargantuan things that swim in it, amusement parks, death, mourning, betrayal, and man o’war jellyfish, *Kill All Angels* is everything that fans of Robert Brockway’s irreverent humor have been looking for to close out the series.

**PRAISE**

Praise for *The Unnoticeables*:

“Deliriously unhinged in the best way possible. Fantasy that is fast, funny, and downright freaky.” –Chuck Wendig, bestselling author of *Blackbirds*


“The Unnoticeables is pure science fiction horror lurking behind the wry smile of a punk rocker in beer-stained blue jeans. Brockway writes confidently and with an utterly original voice, delivering a rude, smart, and at times terrifying story that I guarantee you’ve ...”

ROBERT BROCKWAY is a Senior Editor and columnist for Cracked.com. He lives in Portland, Oregon, with his wife Meagan and their two dogs, Detectives Martin Riggs and Roger Murtaugh. He has been known, on occasion, to have a beard. Visit him online at robertbrockway.net.
The Eterna Solution

Leanna Renee Hieber

The exciting conclusion to a sumptuous gaslamp fantasy series

Leanna Renee Hieber brings Victorian London and New York to life and fills both cities with ghosts and monsters. Two groups of paranormally talented investigators discover that the Eterna compound—thought to be the key to immortality—is, instead, a powerful protective charm. That protection is sorely needed, for both England and the U.S. are under attack by dark forces.

Having vanquished the demonic pretender to the British throne, the now-united forces of the Eterna Commission and the Omega Department reach America ready to take on a new menace. But like the United States itself, this evil is rapidly spreading from sea to shining sea. Will the new magic our heroes have discovered be strong enough to defeat it?

With its blend of Victorian details, complex plots, and compelling characters, Hieber's fascinating historical fantasy continues to earn critical acclaim and has a dedicated readership.

PRAISE

“Eterna and Omega expands the hauntingly beautiful world of Hieber’s inventive gaslight fantasy series and is full of rich historical detail, clever paranormal elements, and emotional character development.”—RT Book Reviews

“Heightens the tension and sharpens the points of contradiction for an age on the cusp of change. Hieber relishes and subverts the late Victorian opulence and decadence of her world.”—Locus on Eterna and Omega

LEANNA RENEE HIEBER's Strangely Beautiful was a foundation work of gaslamp fantasy and the winner of two Prism Awards. Her other novels include The Eterna Files and Eterna and Omega. Hieber has been a finalist for the Daphne Du Maurier Award. Rarely seen out of Victorian garb, Hieber lives in the New York City area. Leannareneehieber.com
Strife's Bane

Evie Manieri

The conclusion of the epic fantasy Shattered Kingdoms series where rebellion and betrayal threaten to tear apart Shadar

She was tainted. Once known as the Mongrel, Lahlil only had one purpose: to reap blood and carnage for those who paid the right price. And though the ravages of past wars haunted her every waking moment, when the Shadari called upon Lahlil to lead the rebellion against Norlanders—telepathic and bloodthirsty invaders who conquered their lands and enslaved their people to the mines—she delivered.

Then she ran.

Now, Lahlil must return to Shadar to save the person she loves the most and rebuild. What she finds first is a kingdom that has devolved to political discord and an old enemy’s ships sailing just beyond the horizon.

Strife’s Bane pushes a grand cast of familiar characters to the brink of ruin as the conclusion to Evie Manieri’s Shattered Kingdom series. With Manieri’s unique blend of magic, blood, and dramatic tension, the stakes have never been so high.

PRAISE

For Fortune's Blight:

"[A] carefully crafted novel, which will draw in new and returning readers alike. The suspense, character development, and worldbuilding are all superior."

—Publishers Weekly

"Immediately begins to build on the high stakes and suspense of [Blood's Pride], but will also be understood and loved by readers unfamiliar with the series."—RT Book Reviews

For Blood's Pride:

"[Manieri's] characters are passionate and memorable...Fans of Sharon Shinn, Elspeth Cooper, and Gail Z. Martin should enjoy Manieri's approach to culture and drama."—Library Journal, starred review

EVIE MANIERI has a degree in medieval history and theatre from Wesleyan University. She lives with her husband and daughter in New York City.
Last Year

Robert Charles Wilson

A time-bending, standalone time-travel tale that poses searching questions about tourism and colonization from the author of the bestselling and Hugo Award-winning Spin

Two events made September 1 a memorable day for Jesse Cullum. First, he lost a pair of Oakley sunglasses. Second, he saved the life of President Ulysses S. Grant.

It's the near future, and the technology exists to open doorways into the past— but not our past, not exactly. Each "past" is effectively an alternative world, identical to ours but only up to the date on which we access it. And a given "past" can be reached only once. After a passageway is open, it's the only road to that particular past; once closed, it can't be reopened.

A passageway has been opened to a version of late nineteenth century Ohio. It's been in operation for most of a decade and it's no secret, on either side of time. A small city has grown up around it to entertain visitors from our time, and many locals earn a good living catering to them. But like all such operations, it has a shelf life; as the "natives" become more sophisticated, their version of the "past" grows less attractive as a destination.

Jesse Cullum is a native. And he knows the passageway will be closing soon. He's fallen in love with a woman from our time, and he means to follow her back—no matter whose secrets he has to expose in order to do it.

PRAISE

"Intriguing and seriously innovative." — Kirkus Reviews, starred review, on The Affinities

"This timely thriller will keep you turning its pages until the wee hours of the morning." — Paste on The Affinities

Born in California, ROBERT CHARLES WILSON grew up in Canada. He is the author of many acclaimed SF novels, including Darwinia, Blind Lake, Julian Comstock, Burning Paradise, The Affinities, and the Hugo Award winning Spin.
Mississippi Roll

A Wild Cards novel

Edited by George R. R. Martin

Perfect for current fans and new readers alike, Mississippi Roll is an all-new, adventurous jaunt along one of America’s greatest rivers, featuring many beloved characters from the Wild Cards universe.

Edited by #1 New York Times bestselling author George R. R. Martin, Mississippi Roll features the writing talents of Stephen Leigh, John Jos. Miller, Kevin Andrew Murphy, Carrie Vaughn (Martians Abroad), Hugo-Award winning author David D. Levine (Arabella of Mars), and Hugo and Nebula Award finalist Cherie Priest (Boneshaker, I Am Princess X).

Now in development for TV: Rights to develop Wild Cards for TV have been acquired by Universal Cable Productions, the team behind The Magicians and Mr. Robot, with the co-editor of Wild Cards, Melinda Snodgrass, as executive producer.

PRAISE

Praise for Wild Cards

“Perhaps the most original and provocative of the shared worlds books.” —Peter S. Beagle, author of The Last Unicorn

"The complexity, surprise, and unsentimental realism I’d expect out of a George R. R. Martin project.” —Austin Grossman, author of Soon I Will be Invincible, on Inside Straight

“A wild ride of good, blood-pumping fun.” —Publishers Weekly on High Stakes

“Emotionally powerful.”—The Seattle Times

“A delightfully imaginative speculation.”—The Toronto Star

"Progressing through the decades, Wild Cards keeps its momentum to the end." —Locus

GEORGE R. R. MARTIN is the author of the acclaimed, internationally bestselling fantasy series A Song of Ice and Fire, which is the basis of HBO's popular Game of Thrones television series. Martin has won multiple science fiction awards, including 4 Hugos, 2 Nebulas, the Bram Stoker, the Locus Award, the World Fantasy Award, the Daedelus, the Balrog, and the Daikon (Japanese Hugo).
georgerrmartin.com
Twitter: @GRRMSpeaking
The Will to Battle

Ada Palmer

The third book of Terra Ignota, a political SF epic of extraordinary audacity

In a future of near-instantaneous global travel and abundant provision for the needs of all, a future in which no one living can remember an actual war—war has finally come.

This is book 3 of the 4-volume SF epic Terra Ignota; we are publishing a new volume every other season.

[more detailed catalog copy to come]

PRAISE

Praise for Book 1 of Terra Ignota, Too Like the Lightning

“Bold, furiously inventive, and mesmerizing...It’s the best science fiction novel I've read in a long while.” —Robert Charles Wilson

“More intricate, more plausible, more significant than any debut I can recall...If you read a debut novel this year, make it Too Like the Lightning.” —Cory Doctorow

“Astonishingly dense, accomplished and well-realized, with a future that feels real in both its strangeness and its familiarity.”—RT Book Reviews (Top Pick)

ADA PALMER is a professor in the history department of the University of Chicago. Her first nonfiction book, Reading Lucretius in the Renaissance, was published in 2014 by Harvard University Press. She is also a composer of folk and Renaissance-tinged a cappella music for the group Sassafrass. Her personal site is adapalmer.com. She also writes for exurbe.com and Tor.com.
Survival
Ben Bova

Hugo winner and veteran hard SF author Ben Bova continues his hard SF vision for the future of the human race in the unknown territory of deep space

A new chapter in the hard SF Star Quest series, which began with Death Wave and Apes and Angels, unfolds in Survival. A human team sent to scout a few hundred lightyears in front of the death wave encounters a civilization far in advance of our own, a civilization of machine intelligences.

These sentient, intelligent machines have existed for eons, and have survived earlier “death waves,” gamma ray bursts from the core of the galaxy. They are totally self-sufficient, completely certain that the death wave cannot harm them, and utterly uninterested in helping to save other civilizations, organic or machine.

But now that the humans have discovered them, they refuse to allow them to leave their planet, reasoning that other humans will inevitably follow if they learn of their existence.

PRAISE

Praise for Ben Bova

“Bova proves himself equal to the task of showing how adversity can temper character in unforeseen ways.” —The New York Times

“Bova gets better and better, combining plausible science with increasingly complex fiction.” —Daily News (Los Angeles)

Praise for Apes and Angels

“An engaging introspection into tribes, humanity, and how much of academia is essentially tribal in nature.” —Booklist

BEN BOVA is a six-time winner of the Hugo Award, a former editor of Analog, former editorial director of Omni, and a past president of both the National Space Society and the Science Fiction Writers of America. Bova is the author of more than a hundred works of science fact and fiction. He lives in Florida.
Nemo Rising

C. Courtney Joyner

An exciting sequel to the Captain Nemo adventures enjoyed by millions in Jules Verne's *20,000 Leagues Under the Sea.*

Sea monsters are sinking ships up and down the Atlantic Coast. Enraged that his navy is helpless against this onslaught and facing a possible World War as a result, President Ulysses S. Grant is forced to ask for assistance from the notorious Captain Nemo, in Federal prison for war crimes and scheduled for execution.

Grant returns Nemo’s submarine, the infamous Victorian Steampunk marvel Nautilus, and promises a full Presidential pardon if Nemo hunts down and destroys the source of the attacks. Accompanied by the beautiful niece of Grant’s chief advisor, Nemo sets off under the sea in search of answers. Unfortunately, the enemy may be closer than they realize...

**PRAISE**

“One of the most impressive film books I’ve received in the last few years.”

--Cinema Retro on *The Westerners*

“If ever there was a book written for the classic Western film buff, it's C. Courtney Joyner's *The Westerners.*” --Big Sky Journal

“Gripping tale.” --*The Culbin Trail* on Joyner's story in *A Fistful of Legends*

“C. Courtney Joyner weaves a compelling tale of grit, guts and self-discovery that takes Jim Bishop (and you, lucky reader) to the edge of the unknown.” --*Davy Crockett's Almanac* on Joyner's story in *A Fistful of Legends*

C. COURTNEY JOYNER is an award-winning writer of fiction, comics, and screenplays. He has more than 25 movies to his credit, including the cult films *Prison,* starring Viggo Mortensen; *From a Whisper to a Scream,* starring Vincent Price; and *Class of 1999,* directed by Mark Lester. A graduate of USC, Joyner's first produced screenplay was *The Offspring,* which also starred Vincent Price. Joyner's other scripts have included TV movies for CBS, USA, and Showtime.
Metaltown

Kristen Simmons

An enthralling YA story of friendship and rebellion from the acclaimed author of Article 5 and Glass Arrow

Best friends Colin and Ty live one day at a time—the only way it’s possible to survive in Metaltown, where money is in short supply, illness runs rampant, and street rules are the highest law. With the other near-starving teenagers of Metaltown, they work long, grueling hours for pennies at the Small Parts factory, attaching fuses to bombs and manufacturing weapons. After they’ve been worked to the bone, they seek shelter where they can find it, and then do it all again the next day.

In the wealthy River District across town, Lena Hampton spends her days learning useless, ancient languages and the art of being a lady…while secretly studying the ins and outs of Hampton Industries, dreaming that one day her father will take her seriously and she’ll become the first woman to run the family’s expansive network of factories and businesses.

Colin’s, Ty’s, and Lena’s paths intersect when Ty is injured on the job and Lena, desperate to prove herself, fires her. In one morning, Colin and Ty’s dreams of a better future disappear, and they must find a way to transform their own lives—as well as Lena’s—into ones that matter.

PRAISE


“Metaltown is a raw, heart-racing tale of teens trying to be heard in a society with nothing to lose. Prepare to be destroyed.”—Sara Raasch, New York Times bestselling author of Snow Like Ashes

“A compelling, inspiring read. By the time it was over, I had my fist in the air.”—Kendare Blake, New York Times bestselling author of Three Dark Crowns

KRISTEN SIMMONS has a master’s degree in social work and is an advocate for mental health. She lives with her husband, Jason, and their precious greyhound, Rudy, in Cincinnati, Ohio.
Mad Hatters and March Hares

All-New Stories from the World of Lewis Carroll’s Alice in Wonderland

Ellen Datlow

An anthology featuring all-original tales inspired by the world of Alice in Wonderland, from bestselling and award-winning authors, compiled by one of the top editors in the field

An all original anthology of stories inspired by Lewis Carroll’s Alice’s Adventures in Wonderland and Through the Looking-Glass and What Alice Found There. “Alice” has been read, enjoyed, and savored by generations of children and adults since its publication. It’s hallucinogenic, weird, imaginative and full of wordplay, mathematical puzzles, and political and social satire.

Ellen is looking for stories from a variety of writers in and outside the field of fantastic fiction who are passionate about Alice in Wonderland, and have riffed and comment in their stories on the many aspects of that brilliant work. The stories are not pastiches, but weird tales inspired by the strangeness of events and characters in Carroll’s masterpiece.

Ellen has already accepted stories and poems from Seanan McGuire, Jane Yolen, Catherynne M. Valente, Delia Sherman, Genevieve Valentine, Priya Sharma, Stephen Graham Jones, Richard Bowes, Jeffrey Ford, Angela Slatter, Andy Duncan, C.S.E. Cooney, Matthew Kressel, Kris Dikeman, and Katherine Vaz, with the last few selections to be settled shortly.

PRAISE

“It’s impossible to put together an anthology where every single story resonates with a reader, but if anybody can do it, it’s probably Ellen Datlow... By soliciting a wide variety of authors, not just horror, but also dark fantasy, and other surreal voices, Ellen certainly has something for everyone in this book.... Overall, this is a great collection, not a weak story in the bunch.” -- LitReactor

“Top-notch stories in which dolls feature significantly, but are not the hackneyed “evil doll” tales one might expect... Do I recommend this anthology? Unreservedly!” – Amazing Stories

"Dolls, puppets, and other human simulacra are objects of fear and wond..."

Multiple-award-winning editor ELLEN DATLOW has been editing science fiction, fantasy, and horror short fiction for almost thirty years. She was fiction editor of OMNI magazine and SciFiction and has edited more than fifty anthologies.
Hymn

Ken Scholes

With Hymn, Ken Scholes concludes his long, brilliant, epic science-fiction series that began in Lamentation and continued through Canticle, Antiphon, and Requiem

Ken Scholes completes the five-book epic that began with his acclaimed first novel, Lamentation. The battle for control of The Named Lands has captivated readers for ten years as both characters and readers have learned the true nature of world called Lasthome.

Now the struggle between the Andro-Francine Order of the Named Lands and the Y’Zirite Empire has reached a terrible turning point. Believing that his son is dead, Rudolfo has pretended to join with the triumphant Y’zirite forces—but his plan is to destroy them all with a poison that is targeted only to the enemy.

In Y’Zir, Rudolfo’s wife Jin Li Tam is fighting a war with her own father that will bring that Empire to ruin.

And on the Moon, Neb, revealed as one of the Younger Gods, takes the power of the Last Home Temple for his own.

PRAISE

“Takes off running and doesn't stop… Exciting, dizzying, heartbreaking.”
—Kirkus Reviews, starred review

“Science fiction and fantasy elements overlap seamlessly, bringing Scholes's far-future post-apocalyptic world to life in captivating detail.”—Publishers Weekly

“An entertaining mixture of magical fantasy and post-apocalyptic SF, which boasts a highly detailed world and finely drawn characters.”—Booklist

KEN SCHOLE is the author of the five-volume Psalms of Isaak series and over fifty short stories. He is a native of the Pacific Northwest with two honorable discharges, a degree in history, and a wide background that includes time logged as a street performer, revivalist, nonprofit executive, government procurement analyst, and label gun repairman.
World's End

Joan D. Vinge

Book two of Joan Vinge's beloved Snow Queen cycle of classic science fiction, back in print after a long absence

"World's End is Joan D. Vinge's first sequel to her Hugo Award-winning novel The Snow Queen. In World's End, the police officer, BZ Gundhalinu, has put his adventures on Tiamat behind him while living and working on Foursgate. Gundhalinu's brothers visit him to let him know they have lost their family estate and honor and are going to World's End, a badlands which has a tendency to drive men crazy. Eventually, Gundhalinu decides to go in search of his older brothers.

Vinge follows Gundhalinu as he travels into the wasteland called World's End with Ang and Spadrin. The former a prospector who needs a guard and a mechanic to help him recover a mineral find he made years earlier, the latter a career criminal who turns his sadistic mind towards tormenting Gundhalinu. As the party gets deeper and deeper into World's End, it becomes clear that there is something in the region, probably at the legendary Fire Lake, which causes the terrain to alter and people to go mad. In many ways, their journey seems to be one of people on an acid trip.

Although Gundhalinu has left his Tiamat assignment behind him in a way which precludes his returning (there is a time dilation problem), mentally his adventures in The Snow Queen and with Moon, the sybil of Tiamat, are still affecting him as he tries to come to terms with his current life. When Gundhalinu finally does meet another sybil at Fire Lake, he sees her as a manifestation of Moon."

(Tempor...

PRAISE

“Sure to captivate more subjects for one of the reigning queens of science fiction.”
—Publishers Weekly on World’s End

“Vinge weaves a complex web of tangled love affairs, secret cabals, political intrigue, and high adventure centering around a unique woman and her visionary gift. The breadth and richness of [The Summer Queen] invite comparison with Frank Herbert’s Dune and Isaac Asimov’s Foundation Trilogy. A masterpiece of world-building.” —Library Journal (starred review)

JOAN D. VINGE is the winner of two Hugo Awards, one for her novel The Snow Queen. She has written nearly twenty books, including her Cat novels, Psion, Catspaw, and Dreamfall, and the other Snow Queen cycle novels, World's End, The Summer Queen, and Tangled Up in Blue. She has had a number of bestselling film adaptations published, including the #1 bestselling The Return of the Jedi Storybook and novelizations of Return to Oz and Willow, among others. She lives in Arizona.
Count to Infinity

John C. Wright

The spectacular conclusion to the thought-provoking hard SF Eschaton Sequence, exploring future history and human evolution

In an epic space opera finale worthy of the scope and wonder of the Eschaton Sequence, Menelaus Montrose is locked in a final battle of wits, bullets, and posthuman intelligence with Ximen del Azarchel for the fate of humanity in the far future.

The alien monstrosities of Ain are revealed at long last, their hidden past laid bare along with the reason for their brutal treatment of Man and all the species seeded throughout the galaxy. And they have still one more secret that could upend everything Montrose has fought for and lived so long to achieve.

PRAISE

For the Eschaton Sequence

"This is much more than a space opera, and fills your mind with intriguing, startling possibilities. Count To A Trillion is bursting with ideas, blending mythology, machine and human evolution, mathematics, space travel, and much more."—Brian Herbert, coauthor of the Dune series

"Spectacularly clever...in weaving together cutting-edge speculation along the outer fringes of science. Highly impressive." —Kirkus Reviews


JOHN C. WRIGHT is an attorney turned SF and fantasy writer. He has published short fiction in Asimov's Science Fiction and elsewhere, and wrote the Chronicles of Chaos, the Golden Age, and the War of Dreaming series. His novel Orphans of Chaos was a finalist for the Nebula Award in 2005. This is sixth and final novel in the Eschaton Sequence.
Empire Games

Charles Stross

The beginning of a new storyline in Charlie Stross's high-stakes, surveillance-saturated Merchant Princes multiverse

Hugo Award-winning author Charlie Stross hits the ground running with Empire Games, a provocative techno-thriller set in the Merchant Princes universe.

It’s 2020. Two nuclear superpowers across timelines, one in the midst of a technological revolution and the other a hyper-police state, are set on a collision course. Each timeline’s increasingly desperate paratime espionage agencies are fumbling around in the dark, trying to find a solution to the first-contact problem that doesn't result in a nuclear holocaust.

And two paratime travellers, Ministry of Intertemporal Research and Intelligence Commissioner Miriam Burgeson and newly minted spy Rita Douglas—a mother and her long-lost, adopted daughter—are about to find themselves on opposite sides of the confrontation.

PRAISE

"No one beats [Stross] at hypertech." —The Wall Street Journal on Empire Games

"The keen eye and what-if imagination of Charles Stross fuel a fresh look at alternate worlds." —David Brin, author of Existence, on Empire Games

"Absorbing." —Kirkus Reviews on Empire Games

"Intelligent, entertaining and yet also a little scary." —SFFWorld.com on Empire Games

CHARLES STROSS was born in Leeds, England, in 1964. He has worked as a pharmacist, software engineer, and freelance journalist, but now writes full-time. To date, Stross has won three Hugo Awards and been nominated twelve times. He has also won the Locus Award for Best Novel, the Locus Award for Best Novella, and has been shortlisted for the Arthur C. Clarke and Nebula Awards.
The Ice Dragon

George R. R. Martin; illustrated by Luis Royo

A tale of courage and sacrifice set in the world of the #1 New York Times bestselling series A Song of Ice and Fire, basis for HBO's megahit Game of Thrones

Adara liked the winter best of all, for when the world grew cold the ice dragon came.

In the world of A Song of Ice and Fire the ice dragon was a creature of legend and fear, for no man had ever tamed one. When it flew overhead, it left in its wake desolate cold and frozen land. But Adara was not afraid. For Adara was a winter child, born during the worst freeze that anyone, even the Old Ones, could remember.

Adara could not remember the first time she had seen the ice dragon. It seemed that it had always been in her life, glimpsed from afar as she played in the frigid snow long after the other children had fled the cold. In her fourth year she touched it, and in her fifth year she rode upon its broad, chilled back for the first time. Then, in her seventh year, on a calm summer day, fiery dragons from the North swooped down upon the peaceful farm that was Adara's home. And only a winter child—and the ice dragon who loved her—could save her world from utter destruction.

With stunning illustrations by acclaimed artist Luis Royo, this new edition of The Ice Dragon by George R. R. Martin is sure to become a collector's item for fans of HBO's megahit Game of Thrones.

PRAISE

"The Ice Dragon brims with the magic and beauty of Martin's velvety rich prose. [..] Audiences of all ages will be enchanted by the fantastic delivery of this timeless tale of heroes and dragons, the strength of a family, and the coming-of-age of a very special girl. It is a great book to share." —VOYA

"[T]his fantasy is a slim but rich introduction to the genre, one that should appeal to both boys and girls." —School Library Journal

"A must-buy for all Martin fans." —SFRevu

GEORGE R. R. MARTIN is the author of the acclaimed, internationally bestselling fantasy series A Song of Ice and Fire, the basis for HBO's megahit show, Game of Thrones. He has won multiple awards, including six Hugos, two Nebulas, the Bram Stoker, the Locus Award, the World Fantasy Award, the Daedelus, the Balrog, the Quill Award, and the Daikon (Japanese Hugo). TIME named him "One of the Most Influential People of 2011." He currently resides in Santa Fe, NM.

LUI S ROY O is a prolific Spanish art...
Iraq + 100

The First Anthology of Science Fiction to have Emerged from Iraq

Hassan Blasim

A groundbreaking anthology of science fiction from Iraq that will challenge your perception of what it means to be “The Other”

“History is a hostage, but it will bite through the gag you tie around its mouth, bite through and still be heard.”—*Operation Daniel*

In a calm and serene world, one has the luxury of imagining what the future might look like.

Now try to imagine that future when your way of life has been devastated by forces beyond your control.

*Iraq + 100* poses a question to Iraqi writers (those who still live in that nation, and those who have joined the worldwide diaspora): what might your home country look like in the year 2103, a century after a disastrous foreign invasion?

Using science fiction, allegory, and magical realism to challenge the perception of what it means to be “The Other”, this groundbreaking anthology contains stories that are heartbreakingly surreal, and yet utterly recognizable to the human experience. Though born out of exhaustion, fear, and despair, these stories are also fueled by themes of love, family, and endurance, and woven through with a delicate thread of hope for the future.

**PRAISE**

“Painful, difficult, and necessary; often beautiful, always harrowing. If that sits awkwardly with the conventions of Western science fiction that imagine dystopias at arm's length and totalitarianism as fanciful thought-experiment, then perhaps now more than ever is the time for those conventions to change.”—NPR on *Iraq + 100*

Praise for Hassan Blasim

“If a short story could break the heart of a rock, this might just be the one….”
—*The New York Times* on *The Corpse Exhibition: And Other Stories of Iraq*

“Brilliant and disturbing... bitter, furious and unforgettable.” —*Wall Street Journal* on *The Corpse Exhibition*

Described by *The Guardian* as “perhaps the greatest writer of Arabic fiction alive,” HASSAN BLASIM is an Iraq-born film director and writer. A multiple PEN award winner, he is the author of *The Corpse Exhibition*.
Words of Radiance

Brandon Sanderson

The eagerly awaited sequel to the New York Times bestselling The Way of Kings

Having met the challenge of a posthumous collaboration with the great Robert Jordan to complete his classic, bestselling fantasy series The Wheel of Time® with three #1 New York Times bestsellers in a row, Brandon Sanderson is at last free to return to the decade-spanning task of creating his own multi-volume epic, one that he hopes will make a comparable mark on the field. That epic is The Stormlight Archive and it began in 2010 with The Way of Kings.

In that first volume, we were introduced to the remarkable world of Roshar, a world both alien and magical, where gigantic hurricane-like storms scour the surface every few days and life has adapted accordingly. Roshar is shared by humans and the enigmatic, humanoid Parshendi, with whom they are at war. Among those caught up in the conflict are Brightlord Dalinar Kholin, who leads the human armies; his sister Jasnah, a renowned scholar; her student Shallan, a brilliant but troubled young woman; and Kaladin, a military slave who, by the book's end, had become the first magically endowed Knight Radiant in centuries.

In Words of Radiance their intertwined stories will continue and, as Sanderson fans have come to expect, develop in unexpected, wonderfully surprising directions. The war with the Parshendi will move into a new, dangerous phase, as Dalinar leads the human armies deep into the heart of the Shattered Plains in a bold attempt to finally end it. Shallan will come along, hopi...

PRAISE

For The Way of Kings

"I loved this book. What else is there to say?"—Patrick Rothfuss, bestselling author of The Name of the Wind

"This is a great choice for fans of Robert Jordan and Terry Brooks." —Voice of Youth Advocates

"The best part...is the compelling, complex story of Dalinar, Kaladin, and Shallan as they struggle though emotional, physical, and moral challenges. Fans and lovers of epic fantasy...will eagerly await the next volume." —Library Journal

For Brandon Sanderson

"Sanderson's outstanding fantasy debut, refreshingly complete unto itself and free of the usual genre clichés, offers something for everyone. . . . The intrigue and excitement..."
Edgedancer

Brandon Sanderson

Great for gift-giving, a specially packaged pocket-sized (4”x6”) edition from #1 New York Times bestselling author Brandon Sanderson featuring a short novel from The Stormlight Archive.

In Edgedancer, volume 2.5 of the New York Times bestselling Stormlight Archive, Lift, a newly raised Knight Radiant, arrives in Yeddaw in search of another Radiant, and for the famous Yeddaw pancakes.

With her spren-companion Wyndle, she must discover the identity of the local Radiant before a man called Darkness, who has arrived in the city to kill them. Only ten years old, Lift’s humor pairs well with the action-packed adventure, and often difficult decisions that show her to be wiser than her years.

BRANDON SANDERSON is the author of such bestsellers as the Mistborn trilogy and its sequels, The Alloy of Law, Shadows of Self, and The Bands of Mourning; the Stormlight Archive novels The Way of Kings and Words of Radiance; and other novels, including The Rithmatist, and Steelheart. Additionally, he was chosen to complete Robert Jordan’s Wheel of Time® sequence.

brandonsanderson.com
Twitter: @brandsanderson, 112,000 followers
Facebook: Brandon Sanderson, 100,000+ followers
Puppy Tales: A Dog's Purpose Boxed Set

Ellie's Story, Bailey's Story, and Molly's Story

W. Bruce Cameron

A wildly popular series for young readers is now available in a box set containing Ellie's Story, Bailey's Story, and the newest release, Molly's Story

Welcome to the world of A Dog's Purpose, the New York Times and USA Today bestselling novel by W. Bruce Cameron. This boxed set containing three heartwarming young reader novels adapted from A Dog's Purpose and its sequel A Dog’s Journey is the perfect holiday gift for all animal lovers.

These charmingly-illustrated stories are just right for middle-grade readers ages 8 to 12, and each book includes a discussion-and-activity guide that can be used at home and in the classroom. Adult fans of the book and movie can now share the world of A Dog's Purpose with the whole family!

PRAISE

“Middle-grade students who love animals will enjoy Bailey’s character.... Readers will laugh out loud at his antics and feel tears in their eyes.... The simple black-and-white illustrations capture the feeling of Bailey’s journey to discover his true purpose in life. Overall, this is a very heartwarming story.” —VOYA on Bailey's Story: A Dog's Purpose Novel

“Ellie's view of the world is spot-on, feeling just like the thoughts dogs must have.... A satisfying and illuminating tale.” —Kirkus Reviews on Ellie's Story: A Dog's Purpose Novel

“An amazing book. I laughed and smiled and cried. Wise... and sure to open the hearts of all who read it.” —Al...

W. BRUCE CAMERON is the New York Times bestselling author of A Dog's Purpose, A Dog's Journey, The Dog Master, Ellie's Story: A Dog's Purpose Novel, Bailey’s Story: A Dog’s Purpose Novel, and Molly’s Story: A Dog’s Purpose Novel. He lives in California. Look for him online at brucecameron.com, facebook.com/Adogspurpose (320,000+ followers), and on Twitter (@wbrucecameron) and Instagram (@adogspurpose.com).
Steal the Stars

Nat Cassidy

Forbidden love, a crashed UFO, an alien body, and a dangerous heist: A noir science fiction novel based on the dramatic podcast by the award-winning Mac Rogers

Dakota “Dak” Prentiss guards the biggest secret in the world.

They call it “Moss.” It’s your standard grey alien from innumerable abduction stories. Moss still sits at what looks like the controls of the spaceship it crash-landed twenty-five years ago. A secret military base was built around the crash site to study both Moss and the dangerous technology it brought to Earth.

The day Matt Salem joins her security team, Dak’s whole world changes.

It’s love at first sight—which is a problem, since they both signed ironclad contracts before joining the base security team, vowing not to fraternize with other military personnel. If they run away, they’ll be hunted for the secret they know. So Dak and Matt decide to escape to a better life on the wings of an incredibly dangerous plan: They’re going to steal the alien body they’ve been guarding and sell the secret of its existence.

And they can’t afford a single mistake.

PRAISE

Praise for the fiction podcasts of Mac Rogers:

Two of "11 Fiction Podcasts Worth a Listen." —The New York Times on The Message and LifeAfter

"Tells a modern sci-fi story in the tradition of War of the Worlds." —The Atlantic on The Message

"A fantastic story." —The Observer on The Message

NAT CASSIDY is a playwright, actor, director, musician, and the winner of 17 Indie Theater awards. Steal the Stars is his first novel.

natcassidy.com
Twitter: @natcassidy
**Ender's Game Gift Edition AP**

Orson Scott Card

*The internationally bestselling classic of science fiction, available now in a definitive gift edition that will sell for years.*

With great delight Tor makes the Gift Edition of *Ender’s Game* available again, after several years out of stock. This volume contains Card’s preferred version of the text, and is a favorite of Ender fans and the author.

From Orson Scott Card:

“When I first saw the special gift edition of Ender’s Game in 2006, I was blown away. It had never crossed my mind that centering the jacket art directly on a good quality hard cover would look so classy.

“I had long known that serious collectors never brought book jackets to signings, because the inevitable rough handling could damage them. Instead of fulfilling their original purpose of protecting the book, the jacket had become the most fragile part of the hardcover book.

“Recognizing this, Tor made the gift edition of Ender’s Game more robust. It is far less likely to be damaged in transit when someone gives it as a gift, and the jacket won’t become shelfworn as the book lives on as a prized volume in someone’s collection. Yet, unlike most gift or collectors’ editions, the price remains affordable, putting it within the reach of anyone who can afford a hardcover.

“Here’s how much I love the gift edition of Ender’s Game: Ever since it came out, it’s the only edition that we give to friends and family members.”

As a gift to give to the long-term Ender fan, or to a new reader—this is an edition to cherish.

**PRAISE**

“A fast-paced action/advanture but also a book with deep and complex moral sensibilities. Card [transforms] an almost juvenile adventure into a tragic tale of the destruction of the only other sentient species man had discovered in the universe.” — *Houston Post*

“This book provides a harrowing look at the price we pay for trying to mold our posterity in our own aggressive image of what we believe is right.” — *The Christian Science Monitor*

ORSON SCOTT CARD lives in Greensboro, North Carolina.
**Thessaly**

*The Just City, The Philosopher Kings, Necessity*

Jo Walton

For the first time, Jo Walton’s critically acclaimed, genre-defying Thessaly trilogy (*The Just City, The Philosopher Kings, and Necessity*) will be available in a trade paperback omnibus.

The goddess Athena and her brother Apollo concoct a plan to create the perfect utopia. Populate the island of Atlantis with extraordinary men, women, and children from throughout history. Become human and integrate with the harmonious society forged on the tenets of Plato’s *Republic*. But they soon find out even paradise is susceptible to the unpredictability, violence, and lust of mortals and immortals alike.

Spanning from sandy shores to the farthest reaches of the galaxy, gods and humans contend with their vices on a quest to achieve the ultimate society in critically acclaimed author Jo Walton’s vigorous exploration of the human condition, *Thessaly*.

**PRAISE**

"Walton shines, as she always does, in the small and hurtful and glorious business of interpersonal relationships...this book about philosophy, history, gender and freedom also manages to be a spectacular coming-of-age tale that encompasses everything from courtroom dramas to sexual intrigue." —Cory Doctorow, *Boing Boing* on *The Just City*

"As skilled in execution as it is fascinating in premise." —Library Journal, starred review, on *The Just City*

JO WALTON won the Hugo and Nebula Awards in 2012 for her novel *Among Others*. Before that, she won the John W. Campbell Award for Best New Writer, and her novel *Tooth and Claw* won the World Fantasy Award in 2004. The novels of her Small Change sequence—*Farthing, Ha'penny, and Half a Crown*—have won acclaim ranging from national newspapers to the Romantic Times Critics' Choice Award. A native of Wales, she lives in Montreal.
A Darker Shade of Magic Collector's Edition

A Novel

V. E. Schwab

Begin the New York Times bestselling Shade of Magic series with A Darker Shade of Magic, now in a beautiful collector's edition

Open a door to the epic fantasy trilogy that took the world by storm, with a hardcover, signed fanart edition of A Darker Shade of Magic perfect for readers new to the series and existing fans alike. With a revamped, metallic ink detailed cover and reading ribbon, this edition will also feature the following bonus material:

* End papers featuring fan art
* A glossary of Arnesian and Antari terms
* An interview between author and editor
* Original (never before seen!) tales from within the Shades of Magic world
* Signed title page

With his special ability to travel between parallel universes, Kell, the Red Traveler and magician extraordinaire, is, officially, the ambassador of the Maresh Empire, carrying monthly correspondences between the royals of each London. Off the books, he smuggles magical artifacts between the worlds.

There's Grey London, a city devoid of magic and ruled by the mad King George III. Red London, abundant with magic and the home world to Kell and Rhys Maresh, the roguish heir to the throne. White London—a place where humans fight to gain control of magic and magic fights back, draining the city to its very bones. And once upon a time, there was Black London.

When Kell stumbles onto a setup with a forbidden token from Black London, he must flee to Grey London. There he runs into Delilah Bard, a cunning thief, and begins a perilous adventure throughout the Londons.

PRAISE

"Addictive and immersive, this series is a must-read." —Entertainment Weekly, Grade A, on A Gathering of Shadows

"Compulsively readable." —NPR

"Feels like a priceless object, brought from another, better world of fantasy books." —io9

"A classic work of fantasy...This is a book to treasure." —Deborah Harkness, New
All Those Explosions Were Someone Else's Fault; James Alan Gardner. .........................................................43
Anders, Charlie Jane; Six Months, Three Days, Five Others .................................................................21
Autonomous; Annalee Newitz. ..........................................................2
Baker, Richard; Valiant Dust. ..............................................................40
Ball Lightning; Cixin Liu. .................................................................38
Bear, Elizabeth; The Stone in the Skull. .............................................32
Black Goat Blues; Levi Black. ..........................................................50
Black, Levi; Black Goat Blues. ..........................................................50
Blade of Empire; Mercedes Lackey. ..................................................30
Blasim, Hassan; Iraq + 100: The First Anthology of Science Fiction to have Emerged from Iraq. .............66
Bova, Ben; Survival. .......................................................................57
Brockway, Robert; Kill All Angels. ....................................................51
Brust, Steven; Vailstra. ..................................................................27
Cameron, W. Bruce; Puppy Tales: A Dog's Purpose Boxed Set: Ellie's Story, Bailey's Story, and Molly's Story ......................................................69
Card, Orson Scott; A War of Gifts: An Ender Story. .................................................41
Card, Orson Scott; Children of the Fleet. ...........................................17
Card, Orson Scott; Ender's Game. .....................................................19
Card, Orson Scott; Ender's Game Gift Edition AP. .............................71
Cassidy, Nat; Steal the Stars. ...........................................................70
Children of the Fleet; Orson Scott Card. ..........................................17
Cloudbound; Fran Wilde. ................................................................14
Connolly, Nina; Seriously Hexed. ......................................................45
Connolly, Nina; Seriously Shifted. .....................................................46
Count to Infinity; John C. Wright. ..........................................................63
Dark Intercept, The; Julia Keller...........................................................39
Datlow, Ellen; Mad Hatters and March Hares: All-New Stories from the World of Lewis Carroll's Alice in Wonderland ................................................56
Deadlands: Boneyard; Seanan McGuire. .............................................33
Death's End; Cixin Liu. .................................................................7
Dees, Cindy; The Wandering War. .....................................................16
Doyle, Tom; War and Craft. ..............................................................15
Edgedancer; Brandon Sanderson. ....................................................68
Empire Games; Charles Stross. .......................................................64
Ender's Game Gift Edition AP; Orson Scott Card. .............................71
Ender's Game; Orson Scott Card. ....................................................19
Enhanced; Carrie Jones. .................................................................20
Erikson, Steven; Willful Child: The Search for Spark. ..........................31
Eternal Solution, The; Leanna Renee Hieber.......................................52
Everfair: A Novel; Nisi Shawl. .........................................................12
Fahnestock, Todd; The Wishing World. ............................................35
Family Plot, The: A Novel; Cherie Priest. ..............................................9
From the Two Rivers: The Eye of the World, Book 1; Robert Jordan. ..................................................................23
Gardner, James Alan; All Those Explosions Were Someone Else's Fault. ..................................................43
Gates of Hell, The; Michael Livingston. .............................................34
Gross, Edward; Slayers & Vampires: The Complete Uncensored, Unauthorized Oral History of Buffy & Angel. .........................................................42
Hickman, Tracy; The Sword of Midras: A Shroud of the Avatar Novel. ..................................................48
Hieber, Leanna Renee; The Eterna Solution. .......................................52
Horizon; Fran Wilde. .................................................................13
Hurwitz, Greg; Last Chance. ...........................................................28
Hurwitz, Greg; The Rains: A Novel. ...................................................29
Hymn; Ken Scholes. .................................................................61
Ice Dragon, The; George R. R. Martin ..................................................65
Iraq + 100; The First Anthology of Science Fiction to have Emerged from Iraq; Hassan Blasim. .................66
Jones, Carrie; Enhanced. ................................................................20
Jordan, Robert; From the Two Rivers: The Eye of the World, Book 1. ..................................................................23
Joyner, C. Courtney; Nemo Rising. ...................................................58
Keller, Julia; The Dark Intercept. ......................................................39
Kill All Angels; Robert Brockway. ...................................................51
Lackey, Mercedes; Blade of Empire. ................................................50
Last Chance; Gregg Hurwitz. ...........................................................28
Last Year; Robert Charles Wilson. ...................................................54
Liu, Cixin; Ball Lightning. ..............................................................38
Liu, Cixin; Death's End. .................................................................7
Livingston, Michael; The Gates of Hell. .............................................34
Livingston, Michael; The Realms of God. .........................................47
Lubar, David; Strikeout of the Bleacher Weenies: And Other Warped and Creepy Tales. ...........................................11
Maaren, Kari; Weave a Circle Round: A Novel. ...................................49
Mad Hatters and March Hares: All-New Stories from the World of Lewis Carroll's Alice in Wonderland; Ellen Datlow .........................................................60
Man in the Tree, The; Sage Walker. ...................................................44
Manieri, Evie; Strife's Bane. .............................................................53
Martin, George R. R.; Mississippi Roll: A Wild Cards novel. .................68
Martin, George R. R.; The Ice Dragon. ...............................................65
Martin, George R. R.; Wild Cards I: Volume One. ..................................22
McGuire, Seanan; Deadlands: Boneyard. .............................................33
Metaltown; Kristen Simmons. ............................................................59
Mississippi Roll: A Wild Cards novel; George R. R. Martin ....................55
Modesitt, Jr., L. E.; The Mongrel Mage. .............................................25
Mongrel Mage, The; L. E. Modesitt, Jr. .....................................25
Nemo Rising; C. Courtney Joyner. ...................................................58
Newitz, Annalee; Autonomous. .......................................................2
Null States: A Novel; Malka Older. ...................................................8
Oathbringer; Brandon Sanderson. ...................................................36
Old Man's War; John Scalzi. ............................................................24
Older, Malka; Null States: A Novel. ...................................................8
Palmer, Ada; Seven Surrenders: A Novel. ...........................................10
Palmer, Ada; The Will to Battle. .......................................................56
Porter, Sarah; Vassa in the Night: A Novel. ...........................................6
Porter, Sarah; When I Cast Your Shadow. ...........................................4
Priest, Cherie; The Family Plot: A Novel. .............................................9
Puppy Tales: A Dog's Purpose Boxed Set: Ellie's Story, Bailey's Story, and Molly's Story; W. Bruce Cameron. .........................69
Rains, The: A Novel; Gregg Hurwitz. ..................................................29
Realms of God, The; Michael Livingston. .........................................47
Rivera, K Arsenault; The Tiger's Daughter. ...........................................26
Sanderson, Brandon; Edgedancer. ....................................................68
Sanderson, Brandon; Oathbringer. ...................................................36
Sanderson, Brandon; Words of Radiance. .........................................67
Scalzi, John; Old Man's War. ...........................................................24
Scholes, Ken; Hymn. .................................................................61
Schwab, V. E.; A Darkest Shade of Magic Collector's Edition: A Novel. .........................................................73
Seriously Hexed; Tina Connolly. .....................................................45
Seriously Shifted; Tina Connolly. .....................................................46
Seven Surrenders: A Novel; Ada Palmer. ...........................................10
Shawl, Nisi; Everfair: A Novel. .........................................................12
Simmons, Kristen; Metaltown. ...........................................................59
Six Months, Three Days, Five Others; Charlie Jane Anders. ..................21
Slayers & Vampires: The Complete Uncensored, Unauthorized Oral History of Buffy & Angel; Edward Gross

Steal the Stars; Nat Cassidy

Stone in the Skull, The; Elizabeth Bear

Strife's Bane; Evie Manieri

Strikeout of the Bleacher Weenies: And Other Warped and Creepy Tales; David Lubar

Stross, Charles; Empire Games

Survival; Ben Bova

Sword of Midras, The: A Shroud of the Avatar Novel; Tracy Hickman

Thessaly: The Just City, The Philosopher Kings, Necessity; Jo Walton

Tiger's Daughter, The; K Arsenault Rivera

Valiant Dust; Richard Baker

Vallista; Steven Brust

Vassa in the Night: A Novel; Sarah Porter

Vinge, Joan D.; World's End

Walker, Sage; The Man in the Tree

Walton, Jo; Thessaly: The Just City, The Philosopher Kings, Necessity

Wandering War, The; Cindy Dees

War and Craft; Tom Doyle

War of Gifts, A: An Ender Story; Orson Scott Card

Weave a Circle Round: A Novel; Kari Maaren

When I Cast Your Shadow; Sarah Porter

Wild Cards I: Volume One; George R. R. Martin

Wilde, Fran; Cloudbound

Wilde, Fran; Horizon

Will to Battle, The; Ada Palmer

Willful Child: The Search for Spark; Steven Erikson

Wilson, Robert Charles; Last Year

Wishing World, The; Todd Fahnestock

Words of Radiance; Brandon Sanderson

World's End; Joan D. Vinge

Wright, John C.; Count to Infinity