Hell's Foundations Quiver

David Weber


TURNING OF THE TIDE

Centuries ago, the human race fought its first great war against an alien race—and lost. A tiny population of human beings fled to distant Safehold. Centuries later, their descendants have forgotten their history; for them, life has been an eternal Middle Ages, ruled by the Church of God Awaiting, whose secret purpose is to prevent the re-emergence of industrial civilization.

But not all of Safehold's founders were on board with this plan. Those dissidents left behind their own secret legacies. One of those is Merlyn Athrawes, cybernetic avatar of one of Earth's long-dead defenders, now reawakened after a thousand years to restart human progress and reclaim our place in the universe. Merlyn has intervened in the small Safeholdian realm of Charis, seeding it with ideas and innovations and helping it to rise to challenge the hegemony of the Church.

It's been a long and bloody fight, but aided by a stream of inventions—breech-loading rifles, signal rockets, claymore mines, new approaches to manufacturing and supply—Charis and its few allies seem to have finally gained the upper hand. Now major realms have begun to consider switching sides.

To all these ends, Merlyn Athrawes has been everywhere, under multiple disguises and wielding hidden powers. The secret of who and what he is has been closely held. But a new player has arrived, one who knows many secrets—including Merlyn's own.

PRAISE

"A complex and fascinating epic about change, identity, and the nature of faith." - Publishers Weekly, on Like a Mighty Army

"A brilliant new saga... Its focus remains on the people who embody the strengths and weaknesses of a flawed but ever hopeful humanity. Highly recommended." - Library Journal, starred review on By Schism Rent Asunder

"A superb cast of characters and plenty of action... This fine book gives new luster to Weber's reputation and new pleasure to his fans."-Booklist, starred review on By Schism Rent Asunder

DAVID WEBER is the author of the New York Times bestselling Honor Harrington series, the most recent of which was Mission of Honor. He lives in South Carolina.
Gatefather

A Novel

Orson Scott Card

The much-anticipated third installment in Card's New York Times bestselling Mithermages series

Danny North is the first Gate Mage to be born on Earth in nearly 2000 years, or at least the first to survive to claim his power. Families of Westil in exile on Earth have had a treaty that required the death of any suspected Gate Mage. The wars between the Families had been terrible, until at last they realized it was their own survival in question. But a Gate Mage, one who could build a Great Gate back to Westil, would give his own Family a terrible advantage over all the others, and reignite the wars. So they all had to die. And if the Families didn't kill them, the Gate Thief would—that mysterious Mage who destroyed every Great Gate, and the Gate Mage, before it could be opened between Earth and Westil.

But Danny survived. And Danny battled the Gate Thief, and won.

What he didn't know at the time was that the Gate Thief had a very good reason for closing the Great Gates—and Danny has now fallen into the power of that great enemy of both Earth and Westil.

ORSON SCOTT CARD is the author of the international bestsellers Shadow of the Giant, Shadow Puppets, Shadow of the Hegemon, and Ender's Shadow, and of the beloved classic of science fiction, Ender's Game, as well as the acclaimed fantasy series The Tales of Alvin Maker. He lives in Greensboro, North Carolina.
MARKETING

Plans:
Major North American Marketing Campaign:
• Extensive national advertising including science fiction & fantasy audiences
• Promotion at San Diego, New York Comic-Con and other fan conventions
• Targeted online promotion via e-blasts to author's fan base
• Online publicity campaign
• Feature at educational conventions
• Promotion including
  - Social Media: Facebook, Twitter, Tumblr, and Instagram
  - Tor/Forge blog and newsletter
  - Goodreads sweepstakes

PRAISE

"[Card's] legion of fans—especially devotees of his classic novel Ender's Game, which also features a boy discovering his unique gifts—should enjoy this similar tale immensely." — Booklist on The Lost Gate

"Card weaves another in a chain of satisfying, teenager-pleasing fantasies.... [A] fun, inventive tale." — Kirkus Reviews on The Gate Thief
Deadlands: Ghostwalkers

Jonathan Maberry

The first of three media tie-in novels based on the hit RPG franchise Deadlands

From New York Times bestselling author Jonathan Maberry, the first in a thrilling series of novels based on Deadlands, a hugely successful role-playing game (RPG) set in the Weird, Weird West.

Welcome to the Deadlands, where steely-eyed gunfighters rub shoulders with mad scientists and dark, unnatural forces. Where the Great Quake of 1868 has shattered California into a labyrinth of sea-flooded caverns . . . and a mysterious substance called "ghost rock" fuels exotic steampunk inventions as well as plenty of bloodshed and flying bullets.

In Ghostwalkers, a gun-for-hire, literally haunted by his bloody past, comes to the struggling town of Paradise Falls, where he becomes embroiled in a deadly conflict between the besieged community and a diabolically brilliant alchemist who is building terrible new weapons of mass destruction . . . and an army of the living dead!

Deadlands is one of the most popular RPGs in history, with over a million Deadlands gaming books sold.

PRAISE for Jonathan Maberry

"One of the best traditional zombie tales I've ever read . . . This is a zombie book for the ages." —Seattle Post-Intelligencer on Dead of Night

"Plenty of man-to-zombie combat . . . a fast and furious read." —Publishers Weekly on Patient Zero

"Tense and highly atmospheric." —Publishers Weekly on Fall of Night

JONATHAN MABERRY is a New York Times bestselling and multiple Bram Stoker Award-winning author, editor, and comic book writer. His books have sold in more than two dozen countries. He lives in Del Mar, California. jonathanmaberry.com
The Sleeping King

A Novel

Cindy Dees with Bill Flippin

An epic fantasy by New York Times and USA Today Bestselling author Cindy Dees

The Sleeping King is the start of a new fantasy series by New York Times and USA Today bestselling author, Cindy Dees.

Dees has won a Golden Heart Award, two RITAs for Category Suspense and Adventure and has also twice snared RT's Series Romantic Suspense of the Year. She is a great storyteller, and the adventures in her more than fifty novels are often inspired by her own life. Dees is an Air Force vet—the youngest female pilot in Air Force history—and fought in the first Gulf War. She's had amazing adventures, and she's used her experiences to tell some kickass stories.

But as much as she love romances, Cindy's other passion has been fantasy gaming. For almost twenty years she's been involved with Dragon Crest, one of the original live action role-playing games. She's the story content creator on the game, and wanted to do an epic fantasy based on it, with the blessing and input of Dragon Crest founder Bill Flippin.

The Sleeping King is the first in an epic fantasy series, featuring the best of the genre: near immortal imperial overlords, a prophecy of a sleeping elven king who's said to be the savior of the races . . . and two young people who are set on a path to save the day.

PRAISE

"There's action and hot attraction galore in this addition to the Love in 60 Seconds series. Dees does a terrific job of advancing the overall series while lending her unique talent to her vibrant individual contribution." -RT Book Reviews on The 9-Month Bodyguard

"A solid, suspenseful plot, tormented, vulnerable characters and beautiful, compelling writing will keep you turning the pages." -RT Book Reviews on Deadly Sight

"Dees brings readers into an action-packed world, with superhuman operatives . . . this is a book you can't put down." -RT Book Reviews on Flash of Death

CINDY DEES is the New York Times and USA Today bestselling author of fifty suspense and thriller novels. She also draws upon her twenty-plus years of live action role-playing experience to write epic fantasy novels. She has participated in the Dragon Crest world since 1996.

BILL FLIPPIN is the creator of Dragon Crest, turning his fictional world into a national live-action role playing game, with ongoing Dragon Crest events and campaigns all over the United States.
The Traitor Baru Cormorant

Seth Dickinson

_The Hundred Thousand Kingdoms_ meets _Guns, Germs, and Steel_: A young woman from a conquered people tries to transform an empire in this richly imagined geopolitical fantasy

Baru Cormorant believes any price is worth paying to liberate her people—even her soul.

When the Empire of Masks conquers her island home, overwrites her culture, criminalizes her customs, and murders one of her fathers, Baru vows to swallow her hate, join the Empire's civil service, and claw her way high enough to set her people free.

Sent as an Imperial agent to distant Aurdwynn, another conquered country, Baru discovers it's on the brink of rebellion. Drawn by the intriguing duchess Tain Hu into a circle of seditious dukes, Baru may be able to use her position to help. As she pursues a precarious balance between the rebels and a shadowy cabal within the Empire, she orchestrates a do-or-die gambit with freedom as the prize.

But the cost of winning the long game of saving her people may be far greater than Baru imagines.

**PRAISE**


"Dickinson has written a poet's _Dune_, a brutal tale of empire, rebellion, fealty, and high finance that moves like a rocket and burns twice as hot. _The Traitor Baru Cormorant_ is a mic drop for epic fantasy." —Max Gladstone, author of the Craft Sequence

"An extraordinary debut—powerful, complex, and passionate. I was blown away by it." —Kij Johnson, Hugo Award-winning author of "The Man Who Bridged the Mist"

"Amazing and inventive." —Tobias Buckell, _New York Times_ bestselling author of the Xenowealth series

SETH DICKINSON's short fiction has appeared in _Analog, Asimov's, Clarkesworld, Lightspeed, Strange Horizons, Beneath Ceaseless Skies_, among others. He is an instructor at the Alpha Workshop for Young Writers, winner of the 2011 Dell Magazines Award, and a lapsed student of social neuroscience. He lives in Brooklyn, New York. _The Traitor Baru Cormorant_ is his first novel. www.sethdickinson.com
Dangerous Women
Edited by George R.R. Martin and Gardner Dozois

A stellar collection of new work from some of the bestselling authors of our day-including a new George R. R. Martin story from the world of A Game of Thrones

All new and original to this anthology, the twenty-one stories in Dangerous Women include work by twelve New York Times bestsellers, and seven stories set in the authors' bestselling continuities-including a new "Outlander" story by Diana Gabaldon, a tale of Harry Dresden's world by Jim Butcher, a story from Lev Grossman set in the world of The Magicians, and a 35,000-word novella by George R. R. Martin about the Dance of the Dragons, the vast civil war that tore Westeros apart nearly two centuries before the events of A Game of Thrones.

Also included are original stories by Brandon Sanderson, Joe Abercrombie, Sherilynn Kenyon, Lawrence Block, Carrie Vaughn, S. M. Stirling, Sharon Kay Penman, and more.

Writes Gardner Dozois in his Introduction: "Here you'll find no hapless victims who stand by whimpering in dread while the male hero fights the monster...Instead, you will find sword-wielding women warriors, intrepid women fighter pilots and far-ranging spacewomen, deadly female serial killers, formidable female superheroes, sly and seductive femmes fatale, female wizards, hard-living Bad Girls, female bandits and rebels, embattled survivors in Post-Apocalyptic futures, female Private Investigators, stern female hanging judges, haughty queens who rule nations and whose jealousies and ambitions send thousands to grisly deaths, daring dragonriders, and many more."

PRAISE
"This meaty collection delivers something for nearly every reader's taste as it explores the heights that brave women can reach and the depths that depraved ones can plumb." - Publishers Weekly, starred review

"Bold and deadly female characters of many genres stride through the pages of this massive anthology...Everyone will find something to like here." - Kirkus Reviews, starred review

Author of the New York Times-bestselling "Song of Ice and Fire" series that begins with A Game of Thrones, called "the American Tolkien" by Time magazine, GEORGE R. R. MARTIN is one of the leading authors of fantasy today. GARDNER DOZOIS is an acclaimed science fiction and fantasy editor and novelist who has won fifteen Hugo Awards for his editorial work.
Ungodly

A Novel

Kendare Blake

As ancient immortals are left reeling, a modern Athena and Hermes search the world for answers in the final Goddess War novel by the acclaimed author of Anna Dressed in Blood

For the Goddess of Wisdom, what Athena didn't know could fill a book. That's what Ares said.

So she was wrong about some things. So the assault on Olympus left them beaten and scattered and possibly dead. So they have to fight the Fates themselves, who, it turns out, are the source of the gods' illness. And sure, Athena is stuck in the underworld, holding the body of the only hero she has ever loved.

But Hermes is still topside, trying to power up Andie and Henry before he runs out of time and dies, or the Fates arrive to eat their faces.

And Cassandra is up there somewhere too. On a quest for death. With the god of death.

Just because things haven't gone exactly according to plan, it doesn't mean they've lost. They've only mostly lost. And there's a big difference.

PRAISE

For Antigoddess

"The action is riveting... Blake presents a gory, thrilling vision of the twilight of the gods, in all their pettiness and power, while letting readers draw their own messages and conclusions." —Publishers Weekly, starred review

"This new series from one of the best up-and-coming horror/suspense writers around updates Greek mythology but offers far more than a Percy Jackson retread. This edgy first installment maneuvers forces into position; readers will want to stay tuned." —Kirkus Reviews

"I will be impatiently waiting for the sequel." —USA Today "Happily Ever After" blog

KENDARE BLAKE holds an MA in Creative Writing from Middlesex University in northern London. She lives and writes outside of Seattle, Washington. www.kendareblake.com
Dragon Coast

Greg Van Eekhout

The sequel to California Bones and Pacific Fire, in which Daniel Blackland must pull off the most improbable theft of all

Daniel's adopted son Sam, made from the magical essence of the tyrannical Hierarch of Southern California whom Daniel overthrew and killed, is lost-consumed by the great Pacific firedrake secretly assembled by Daniel's half-brother, Paul.

But Sam is still alive and aware, in magical form, trapped inside the dragon as it rampages around Los Angeles, periodically torching a neighborhood or two.

Daniel has a plan to rescue Sam. It will involve the rarest of substances, axis mundi, pieces of the bones of the great dragon at the center of the Earth. Daniel will have to go to the kingdom of Northern California, boldly posing as his half-brother, come to claim his place in the competition to be appointed Lord High Osteomancer of the Northern Kingdom. Only when the Northern Hierarch, in her throne room at Golden Gate Park, raises her scepter to confirm Daniel in his position will he have an opportunity to steal the axis mundi—under the gaze of the Hierarch herself.

And that's just the first obstacle.

PRAISE

For California Bones

"L.A. noir as dark as La Brea tar meets magic drawn from ancient bones."-Steven Gould, author of Jumper

"Wonderfully imaginative."-Booklist, starred review

"I both love and am terrified by Greg Van Eekhout's vision of Los Angeles. I already want to go back."-John Scalzi, Hugo Awardwinning author of Old Man's War

"Van Eekhout's combination of caper novel and urban fantasy packs a wallop....Highly recommended."-Library Journal, starred review

GREG VAN EEEKHOUT is the author of California Bones, as well as a previous fantasy novel, Norse Code. He is also the author of two middle-grade SF novels, Kid vs. Squid and The Boy at the End of the World (a finalist for the Andre Norton Award). He lives in San Diego, California.
The scions of a falling house must navigate a world of corporate warfare to maintain their family's status in the Moon's vicious political atmosphere

The Moon wants to kill you. Whether it's being unable to pay your per diem for your allotted food, water, and air, or you just get caught up in a fight between the Moon's ruling corporations, the Five Dragons. You must fight for every inch you want to gain in the Moon's near feudal society. And that is just what Adriana Corta did.

As the leader of the Moon's newest "dragon," Adriana has wrested control of the Moon's Helium-3 industry from the Mackenzie Metal corporation and fought to earn her family's new status. Now, at the twilight of her life, Adriana finds her corporation, Corta Helio, surrounded by the many enemies she made during her meteoric rise. If the Corta family is to survive, Adriana's five children must defend their mother's empire from her many enemies... and each other.

PRAISE

"I will read anything that man writes—he is the most underappreciated genius working in the field today." - Cory Doctorow, author of Little Brother, on River of Gods

"One of the best SF books I've read this year." - Iain M. Banks, author of Consider Phlebas, on River of Gods

IAN MCDONALD was born in 1960 in Manchester, England, to an Irish mother and a Scottish father. He moved with his family to Northern Ireland in 1965. He has won the Locus Award, the British Science Fiction Association Award, and the John W. Campbell Memorial Award. He now lives in Belfast.
Where the Cape of the Winds juts into the endless sea, there is Castle Ocean, and therein dwells the royal family that has ruled it from time immemorial. But there is an Empire growing in the east, and its forces have reached the castle. King Reymarro is dead in battle, and by the new treaty, Queen Marioza must marry one of the Emperor's brothers. She loathes the idea, and has already killed the first brother, but a second arrives, escorted by more soldiers. While Marioza delays, her youngest son, Jeon, goes on a journey in search of his mute twin, Tirza, who needs to be present for the wedding.

As Jeon and Tirza return by sea, their ship is attacked by a shocking and powerful dragon, red as blood and big as the ship. Thrown into the water, Tirza clings to the dragon, and after an underwater journey, finds herself alone with the creature in an inland sea pool. Surprisingly, she is able to talk to the beast, and understand it.

So begins a saga of violence, destruction, and death, of love and monsters, human and otherwise.

"A novel infused with the rhythms and magic of the sea. There are heroes and knights in armor and fair maidens, all living in a castle which is either haunted or simply alive... and it's none of it the way you thought it was going to be." -David Drake, author of Monsters of the Earth

"You got your castle, your princess, your dragon... But wait. This is Cecelia Holland, the queen of lean and mean. So it's a real castle, a real princess, and a real dragon. And a real hell of a ride." -Terry Bisson, author of Any Day Now

CECELIA HOLLAND is widely acknowledged as one of the finest historical novelists of our time. She is the author of more than thirty novels, including The Angel and the Sword and The Kings in Winter. Holland lives in Humboldt County, in Northern California, where she teaches creative writing.
**Updraft**

Fran Wilde

**In a city of living bone rising high above the clouds, where
danger hides in the wind and the ground is lost to legend, a
young woman must expose a dangerous secret to save
everyone she loves**

Welcome to a world of wind and bone, songs and silence, betrayal and courage. Kirit Densira cannot wait to pass her wingtest and begin flying as a trader by her mother's side, being in service to her beloved home tower and exploring the skies beyond. When Kirit inadvertently breaks Tower Law, the city's secretive governing body, the Singers, demand that she become one of them instead. In an attempt to save her family from greater censure, Kirit must give up her dreams to throw herself into the dangerous training at the Spire, the tallest, most forbidding tower, deep at the heart of the City.

As she grows in knowledge and power, she starts to uncover the depths of Spire secrets. Kirit begins to doubt her world and its unassailable Laws, setting in motion a chain of events that will lead to a haunting choice, and may well change the city forever—if it isn't destroyed outright.

**PRAISE**

"Large mouths filled with sharp teeth open above the towers of the city and swallow unwary fliers whole: this book will do the same to you. A riveting new fantasy-Updraft made me miss my subway stop more than once." - Steven Gould, *New York Times* bestselling author of Jumper and Exo

"A wonderful fantasy world unlike any other!" - Elizabeth Bear, author of the Eternal Sky series

"Rife with so many of my favorite tropes- wings, layers of secrets, a heroine who deals with the consequences of being talented-all at a roller-coaster pace." - Sherwood Smith, author of Treason's Shore

FRAN WILDE's acclaimed short stories have appeared in *Asimov's*, *Nature*, and *Beneath Ceaseless Skies*. Aside from her writing career, she has worked as a science and engineering writer, as a programmer and game developer, as a sailing assistant, and as a jeweler's assistant. She lives in Pennsylvania with her family.
**Last Song Before Night**

Ilana C. Myer

**A high fantasy following a young woman's defiance of her culture as she undertakes a dangerous quest to restore her world's lost magic**

Her name was Kimbralin Amaristoth: sister to a cruel brother, daughter of a hateful family. But that name she has forsworn, and now she is simply Lin, a musician and lyricist of uncommon ability in a land where women are forbidden to answer such callings—a fugitive who must conceal her identity or risk imprisonment and even death.

On the eve of a great festival, Lin learns that an ancient scourge has returned to the land of Eivar, a pandemic both deadly and unnatural. Its resurgence brings with it the memory of an apocalypse that transformed half a continent. Long ago, magic was everywhere, rising from artistic expression—from song, from verse, from stories. But in Eivar, where poets once wove enchantments from their words and harps, the power was lost. Forbidden experiments in blood divination unleashed the plague that is remembered as the Red Death, killing thousands before it was stopped, and Eivar's connection to the Otherworld from which all enchantment flowed, broken.

The Red Death's return can mean only one thing: someone is spilling innocent blood in order to master dark magic. Now poets who thought only to gain fame for their songs face a challenge much greater: galvanized by Valanir Ocune, greatest Seer of the age, Lin and several others set out to reclaim their legacy and reopen the way to the Otherworld—a quest that will test their deepest desires, imperil their lives, and decide the future.

**PRAISE**

"In this pitch-perfect debut, Myer has created a world of knife-wielding poets, bloody bards, and songs so important, so dangerous, that women and men are willing to die to sing them or hear them silenced. Myer writes with a music that lingers, even after you close the book for the night." -Brian Staveley, author of *The Providence of Fire*

"*Last Song Before Night* is a chilling tale of censorship out of control, set in a realm where music is magic, and a crackdown on bards may spell the end of enchantment for everyone.... A riveting debut novel from a promising newcomer." -A. M. Dellamonica, author of *Child of a Hidden Sea*

ILANA C. MYER lives in New York City. *Last Song Before Night* is her first novel. www.ilanacmyer.com
Mortal Gods

Kendare Blake

As ancient immortals are left reeling, a modern Athena and Hermes search the world for answers in the second Goddess War novel by the acclaimed author of Anna Dressed in Blood

Ares, god of war, is leading the other dying gods into battle. Which is just fine with Athena. She's ready to wage a war of her own, and she's never liked him anyway. If Athena is lucky, the winning gods will have their immortality restored. If not, at least she'll have killed the bloody lot of them, and she and Hermes can die in peace.

Cassandra Weaver is a weapon of fate: The girl who kills gods. But all she wants is for the god she loved and lost to return to life. If she can't have that, then the other gods will burn, starting with his murderer, Aphrodite.

The alliance between Cassandra and Athena is fragile. Cassandra suspects Athena lacks the will to kill her own family. Athena fears that Cassandra's hate will get them all killed.

The war takes them across the globe, searching for lost gods, old enemies, and Achilles, the greatest warrior the world has ever seen. As the struggle escalates, Athena and Cassandra must find a way to work together. Because if they can't, fates far worse than death await.

PRAISE

For Antigoddess

"The action is riveting... Blake presents a gory, thrilling vision of the twilight of the gods, in all their pettiness and power, while letting readers draw their own messages and conclusions." —Publishers Weekly, starred review

"This new series from one of the best up-and-coming horror/suspense writers around updates Greek mythology but offers far more than a Percy Jackson retread. This edgy first installment maneuvers forces into position; readers will want to stay tuned." —Kirkus Reviews

"I will be impatiently waiting for the sequel." —USA Today "Happily Ever After" blog

KENDARE BLAKE holds an MA in creative writing from Middlesex University in northern London. She is the critically acclaimed author of Anna Dressed in Blood, Girl of Nightmares, and Antigoddess. She lives and writes outside of Seattle, Washington. www.kendareblake.com
Eon

Greg Bear

Once Tor's all-time bestselling mass market, Eon is now available for the first time in trade paperback

The 21st century was on the brink of nuclear confrontation when the 300 kilometer-long stone flashed out of nothingness and into Earth's orbit. NASA, NATO, and the UN sent explorers to the asteroid's surface...and discovered marvels and mysteries to drive researchers mad.

For the Stone was from space—but perhaps not our space; it came from the future—but perhaps not our future; and within the hollowed asteroid was Thistledown. The remains of a vanished civilization. A human—English-, Russian-, and Chinese-speaking—civilization. Seven vast chambers containing forests, lakes, rivers, hanging cities...

And museums describing the Death; the catastrophic war that was about to occur; the horror and the long winter that would follow. But while scientists and politicians bickered about how to use the information to stop the Death, the Stone yielded a secret that made even Earth's survival pale in comparison.

PRAISE

"The ambitiousness of Greg Bear's Eon lies more in the mainstream of science fiction...Its uniqueness arises from Bear's bold imagination. Bear is a writer of passionate vision. Eon is his grandest work yet."—Locus

"If anyone is the complete master of the grand scale SF novel, it's Bear."—Booklist

"A powerful, imaginative novel."—Library Journal

"Bear pictures Axis City, and everything else for that matter, with astonishing clarity....Bear's grasp is unflattering, his control over the ramifying implications of his tale nearly perfect....Eon may be the best constructed hard SF epic yet."—Washington Post

GREG BEAR is the author of more than thirty books of science fiction and fantasy, including Hull Zero Three, Eon, and Moving Mars. Awarded two Hugos and five Nebulas for his fiction, one of two authors to win a Nebula in every category, Bear has served on political and scientific action committees and has advised both government agencies and corporations on issues ranging from national security to private aerospace ventures to new media and video game development.
"Outlandish gizmos and snappy, slangy dialogue go with the territory in this comic book–like story." —Booklist

Mason Stark has a problem with minding his own business. This worked to his advantage when he helped bring peace between humans and the alien Tremist. He's now considered an intergalactic hero, but that hasn't made school any easier. With his new reputation, any bully with something to prove wants to fight him.

With the new peace treaty on shaky ground, Mason is called upon to infiltrate the Tremist school for soldiers. Mason's bound to find trouble, especially now that he has the power to channel electricity through his Tremist gloves, but when his new classmates begin to disappear under mysterious circumstances, he realizes trouble might find him first. The Tremist are working on a secret project, but what Mason discovers goes beyond that, to an ancient, powerful enemy.

With that very enemy threatening to invade, Mason must call on his friends, both human and Tremist, to fight. They call him a hero, and now that's what he must be—even if it requires the ultimate sacrifice.

In this stellar follow-up to The Planet Thieves, Dan Krokos imbues The Black Stars with all the tension and action that made his first middle-grade novel such a gripping tale.

PRAISE

For The Planet Thieves


"Krokos launches this series with skill and purpose, immediately placing readers in the action and never slowing down." —Publishers Weekly

"This book will appeal to science fiction fans, especially those who are enthusiastic about the upcoming movie adaptation of Ender's Game. In fact, the rights to this book have already been optioned by Warner Bros." —School Library Journal

"Excitingly suspenseful and filled with intriguing plot twists." —VOYA

After pumping gas for nine years to put himself through college, DAN KROKOS now writes full time. He enjoys watching TV, playing MMORPGs, and drinking coffee. He is the author of The Planet Thieves, The Black Stars, and the YA novel False Memory. dankrokos.com
Mistborn Trilogy TPB Boxed Set

Mistborn, The Hero of Ages, and The Well of Ascension

Brandon Sanderson

Following Sanderson's successful launch into the YA market with The Rithmatist comes the Mistborn Trilogy--Mistborn, The Well of Ascension, and The Hero of Ages--repackaged for the teen audience

Once, a hero rose to save the world. He failed.

For a thousand years since, the world has been a wasteland of ash and mist ruled by the immortal emperor known as the Lord Ruler. Every revolt has failed miserably.

Somehow, hope survives. Hope that dares to dream of ending the empire and defeating the Lord Ruler. A new kind of uprising is being planned—one that depends on the cunning of a brilliant criminal mastermind and the determination of an unlikely heroine: a teenage street urchin named Vin.

Once, a hero rose to save the world and failed. This time, can a young heroine succeed?

Each boxed set includes a fold out poster map of Luthadel.

PRAISE

"Intrigue, politics, and conspiracies mesh complexly in a world Sanderson realizes in satisfying depth and peoples with impressive characters." -Booklist on Mistborn

"This entertaining read will especially please those who always wanted to know what happened after the good guys won." -Publishers Weekly on The Well of Ascension

"Sanderson's conclusion to the epic that began with Mistborn and continued in Well of Ascension resonates with all the elements of classic heroic fantasy, along with unusual forms of magic and strong, believable characters." -Library Journal on The Hero of Ages

BRANDON SANDERSON is the #1 New York Times bestselling author of The Rithmatist and Steelheart, both of which were selected for the American Library Association's Teens' Top Ten list. He's also written many popular and award-winning books for adults. His middle grade series, Alcatraz Versus the Evil Librarians, is now available in deluxe editions. Visit him online at BrandonSanderson.com.
The #1 *New York Times* bestselling author returns to the world of *Mistborn*


The trilogy's heroes are now figures of myth and legend, even objects of religious veneration. They are succeeded by wonderful new characters, chief among them Waxillium Ladrian, known as Wax, hereditary Lord of House Ladrian but also, until recently, a lawman in the ungoverned frontier region known as the Roughs. There he worked with his eccentric but effective buddy, Wayne. They are "twinborn," meaning they are able to use both Allomantic and Feruchemical magic.

*Shadows of Self* shows Mistborn's society evolving as technology and magic mix, the economy grows, democracy contends with corruption, and religion becomes a growing cultural force, with four faiths competing for converts.

This bustling, optimistic, but still shaky society now faces its first instance of terrorism, crimes intended to stir up labor strife and religious conflict. Wax and Wayne, assisted by the lovely, brilliant Marasi, must unravel the conspiracy before civil strife stops Scadrial's progress in its tracks.

*Shadows of Self* will give fans of *The Alloy of Law* everything they've been hoping for and, this being a Brandon Sanderson book, more, much more.

BRANDON SANDERSON grew up in Lincoln, Nebraska. He lives in Utah with his wife and children and teaches creative writing at Brigham Young University. In addition to completing Robert Jordan's *The Wheel of Time®,* he is the author of such bestsellers as the Mistborn trilogy, *Warbreaker, The Alloy of Law, The Way of Kings, Rithmatist,* and *Steelheart.* He won the 2013 Hugo Award for "The Emperor's Soul," a novella set in the world of his acclaimed first novel, *Elantris.* brandonsanderson.com
MARKETING

AMD 250k
Major North American Campaign:
• Natl major, consumer, & major market print advertising
• Targeted advertising to science fiction & fantasy audiences
• Pre-publication teaser campaign
• Promotion at SD & NYCC
• Targeted e-blasts to fan base
• Appearances inc. BEA, book festivals, regional trade shows
• 10-city author tour
• Online publicity campaign inc. reveals & authorless events
• Promotion on Facebook, Twitter, Tumblr, Instagram, Tor/Forge blog & newsletter; Goodreads Sweepstakes

FICTION / FANTASY / EPIC
Tor Books | 10/6/2015
9780765378552 | $27.99 / $32.50 Can.
Hardcover | 384 pages | Carton Qty: 20
6.1 in W | 9.3 in H | 1.2 lb Wt

Other Available Formats:
Audio ISBN: 9781427262233
Audio ISBN: 9781427262240

ALSO AVAILABLE

The Alloy of Law: A Mistborn Novel
10/2012 | 9780765368546

The Hero of Ages: Book Three of Mistborn
4/2009 | 9780765356147

The Well of Ascension: Book Two of Mistborn
6/2008 | 9780765356130
Elantris

Tenth Anniversary Special Edition

Brandon Sanderson

For the first time in trade paperback, from #1 New York Times bestselling author

In 2005, Brandon Sanderson debuted with Elantris, an epic fantasy unlike any other then on the market. To celebrate its tenth anniversary, Tor is reissuing Elantris in a special edition, a fresh chance to introduce it to the myriad readers who have since become Sanderson fans.

Containing 10,000 words of new content, this new edition begins with a preface by author Dan Wells, the first person to read the completed novel, and a new afterword by Sanderson explaining how he came to write the book and its place in the Cosmere, the unified universe of all his Tor novels.

Also included is a special deleted scene, "The Mad Prince," and an expanded version of the "Ars Arcanum" appendix, with more of the technical details of the book's magic that fans can never get enough of.

Elantris was truly a milestone both for Sanderson and for the genre of epic fantasy. It deserves this special treatment, something Tor has done only once before, with Orson Scott Card's Ender's Game. Sanderson fans old and new will be excited to discover it.

PRAISE

"Offers something for everyone. The intrigue and excitement grow steadily in this smoothly written, perfectly balanced narrative; by the end readers won't want to put it down." -Publishers Weekly, starred review

"Elantris is the finest novel of fantasy to be written in many years." -Orson Scott Card

"The author's skill at turning conventional fantasy on its head produces a tale filled with surprising twists and turns and a conclusion both satisfying and original." -Library Journal, starred review

"[Sanderson] will be spoken [of] in the same breath as Tolkien, Leiber, Moorcock, Jordan and George R. R. Martin." -SFWorld.com

BRANDON SANDERSON grew up in Lincoln, Nebraska. He lives in Utah with his wife and children and teaches creative writing at Brigham Young University. In addition to completing Robert Jordan's The Wheel of Time®, he is the author of such bestsellers as the Mistborn trilogy, Warbreaker, The Alloy of Law, The Way of Kings, Rithmatist, and Steelheart. He won the 2013 Hugo Award for "The Emperor's Soul," a novella set in the world of Elantris.

brandonsanderson.com
Elantris

Brandon Sanderson

From the #1 New York Times bestselling author

In 2005, Brandon Sanderson debuted with Elantris, an epic fantasy unlike any other then on the market. To celebrate its tenth anniversary, Tor is reissuing Elantris in a special edition, a fresh chance to introduce it to the myriad readers who have since become Sanderson fans.

Containing 10,000 words of new content, this new edition begins with a preface by author Dan Wells, the first person to read the completed novel, and a new afterword by Sanderson explaining how he came to write the book and its place in the Cosmere, the unified universe of all his Tor novels.

Also included is a special deleted scene, "The Mad Prince," and an expanded version of the "Ars Arcanum" appendix, with more of the technical details of the book's magic that fans can never get enough of.

Elantris was truly a milestone both for Sanderson and for the genre of epic fantasy. It deserves this special treatment, something Tor has done only once before, with Orson Scott Card's Ender's Game. Sanderson fans old and new will be excited to discover it.

PRAISE

"Offers something for everyone. The intrigue and excitement grow steadily in this smoothly written, perfectly balanced narrative; by the end readers won't want to put it down." -Publishers Weekly, starred review

"Elantris is the finest novel of fantasy to be written in many years." -Orson Scott Card

"The author's skill at turning conventional fantasy on its head produces a tale filled with surprising twists and turns and a conclusion both satisfying and original." -Library Journal, starred review

"[Sanderson] will be spoken [of] in the same breath as Tolkien, Leiber, Moorcock, Jordan and George R. R. Martin." -SFFworld.com

BRANDON SANDERSON grew up in Lincoln, Nebraska. He lives in Utah with his wife and children and teaches creative writing at Brigham Young University. In addition to completing Robert Jordan's The Wheel of Time®, he is the author of such bestsellers as the Mistborn trilogy, Warbreaker, The Alloy of Law, The Way of Kings, Rithmatist, and Steelheart. He won the 2013 Hugo Award for "The Emperor's Soul," a novella set in the world of Elantris.

brandonsanderson.com
Pathfinder Tales: Beyond the Pool of Stars

Howard Andrew Jones

Having unseated *Dungeons & Dragons*, *Pathfinder* is the world's bestselling tabletop roleplaying game—now adapted as a series of novels

Mirian Raas comes from a long line of salvagers—adventurers who use magic to dive for sunken ships off the coast of tropical Sargava. When her father dies, Mirian has to take over his last job: a dangerous expedition into deep jungle pools, helping a tribe of lizardfolk reclaim the lost treasures of their people. Yet this isn't any ordinary job, as the same colonial government that looks down on Mirian for her half-native heritage has an interest in the treasure, and the survival of the entire nation may depend on the outcome.

HOWARD ANDREW JONES is the author of the Pathfinder Tales novels *Plague of Shadows* and *Stalking the Beast*. His first original novel, *The Desert of Souls* made *Kirkus Reviews*’s New and Notable list for 2011, and was on *Locus*’s Recommended Reading List. Its sequel, *The Bones of the Old Ones*, received a starred review from *Publishers Weekly*. 

MARKETING
Plans:
• National advertising targeting gamers
• Extensive cross-promotion with *Pathfinder*, including:
• Social media promotion
• Event marketing at San Diego and New York Comic-Cons
• Gamer outreach, including direct mailing; promotion in game sets and rule books, plus additional printed matter
• Educational convention feature title; promotion on Tor.com, Tor-Forge Blog & Newsletter
Fall of Light

Steven Erikson

New York Times bestselling author Steven Erikson continues the tragic story of the downfall of an ancient realm begun in the critically acclaimed Forge of Darkness

Steven Erikson returns to the Malazan world with the second book in a dark and revelatory new epic fantasy trilogy, one that takes place a millennium before the events in his New York Times bestselling Malazan Book of the Fallen.

It's a conflicted time in Kurald Galain, the realm of Darkness, where Mother Dark reigns. This ancient land was once home to many a power...where even death is not quite eternal. The commoners' great hero, Vatha Urusander, is being urged by his followers to take Mother Dark's hand in marriage, but her Consort, Lord Draconus, stands in the way. The impending clash sends fissures throughout the realm. As rumors of civil war burn through the masses, an ancient power emerges from the long-dead seas. Caught in the middle of it all are the First Sons of Darkness, Anomander, Andarist, and Silchas Ruin of the Purake Hold.

PRAISE

"Erikson is a master of lost and forgotten epochs, a weaver of ancient epics." —Salon

"Erikson has no peer when it comes to action and imagination, and joins the ranks of Tolkien and Donaldson in his mythic vision and perhaps then goes one better." —SF Site

"Gripping, fast-moving, delightfully dark, with a masterful and unapologetic brutality reminiscent of George R. R. Martin... Utterly engrossing." —Elizabeth Haydon, bestselling author of The Symphony of Ages

"This masterwork of imagination may be the high-water mark of epic fantasy." —Glen Cook, bestselling author of The Black Company

STEVEN ERIKSON is an archaeologist and anthropologist and a graduate of the Iowa Writers' Workshop. His Malazan Book of the Fallen series has met with widespread international acclaim and established him as a major voice in fantasy. The first book in the series, Gardens of the Moon, was shortlisted for a World Fantasy Award. The second novel, Deadhouse Gates, was voted one of the ten best fantasy novels of 2000 by SF Site. Erikson lives in Canada.
A Borrowed Man

Gene Wolfe

A new SF novel, a first person narrative in the mode of the detective story, from the celebrated author of the Book of the New Sun series.

It is perhaps a hundred years in the future, our civilization is gone, and another is in place in North America, but it retains many familiar things and structures. Although the population is now small, there is advanced technology, there are robots, and there are clones.

E. A. Smithe is a borrowed person. He is a clone who lives on a third-tier shelf in a public library, and his personality is an uploaded recording of a deceased mystery writer. Smithe is a piece of property, not a legal human.

A wealthy patron, Colette Coldbrook, takes him from the library because he is the surviving personality of the author of Murder on Mars. A physical copy of that book was in the possession of her murdered father, and it contains an important secret, the key to immense family wealth. It is lost, and Colette is afraid of the police. She borrows Smithe to help her find the book and to find out what the secret is. And then the plot gets complicated.

PRAISE

"Gene Wolfe is among the best writers working in this country." -Fort Worth Star Telegram

"Today quite possibly the most important writer in the SF field." -The Encyclopedia of Science Fiction

"Wolfe is the best and smartest writer ever to write pulp science fiction and fantasy."-Jonathan Strahan on The Best of Gene Wolfe

GENE WOLFE is winner of the World Fantasy Award for Life Achievement and many other awards. In 2007, he was inducted into the Science Fiction Hall of Fame. In 2013, he received the SFWA Grand Master award. He lives in Peoria, Illinois.
Eternity
Greg Bear

Multiple Nebula and Hugo Award winner Greg Bear returns to the Earth of his acclaimed novel Eon—a world devastated by nuclear war.

The crew of the asteroid-starship Thistledown has thwarted an attack by the Jarts by severing their link to the Way, an endless corridor that spans universes. The asteroid settled into orbit around Earth and the tunnel snaked away, forming a contained universe of its own.

Forty years later, on Gaia, Rhita Vaskayza recklessly pursues her legacy, seeking an Earth once again threatened by forces from within and without. Physicist Konrad Korzenowski, murdered for creating the Way, and resurrected, is compelled by a faction determined to see it opened once more. And humankind will discover just how entirely they have underestimated their ancient adversaries.

PRAISE
"Bear takes a profound and unusual approach to hard SF."—Los Angeles Times

"Bear is one of our very best."—New York Daily News

"If anyone is the complete master of the grand scale SF novel, it's Bear."—Booklist

"Bear, who's won two Hugos and four Nebulas, should rack up nominations if not wins for this one as well."—Publishers Weekly, starred review, on Slant

GREG BEAR is the author of more than thirty books of science fiction and fantasy, including Hull Zero Three, Eon, and Moving Mars. Awarded two Hugos and five Nebulas for his fiction, one of two authors to win a Nebula in every category, Bear has served on political and scientific action committees and has advised both government agencies and corporations on issues ranging from national security to private aerospace ventures to new media and video game development.
Sean dips even further into his magical destiny, but will blood prove thicker than the mysteries of Innsmouth's briny depths?

Sean Wyndham has tried to stay away from the lure of magic—the last time he tried to dabble in the dark studies, he inadvertently summoned a blood familiar, wreaking havoc on his town, and calling the attention of the Elder Gods. But now Sean has been offered the chance to study magic with a proper teacher, overseen by Helen Arkwright, a friend of Sean's father and heir to ancient order of much power, who protects New England from that which lurks in the coastline's unseen depths. But will learning theory be enough, when there is a much greater magical secret hidden in Helen's vaulted library?

Accompanied by his best friend, Eddy, and their enigmatic new friend Daniel, Sean wades out deeper into mystical legend and shadow. With hints and secrets buried long in family lore, they turn to the suspicious Reverend Orne once more for assistance. But as Sean deepens his understanding of his power, a darkness is waking…

PRAISE

For Summoned

"A fantastic debut...This YA gothic is infused with sly wit and occult tremors in equal measure. Finally, a novel for readers who like their magic dangerous, and their hexes irrevocable." -Sean Beaudoin, author of The Infects and Wise Young Fool

"This is not a journey for the faint-hearted. Summoned is the kind of book guaranteed to keep you awake at night-long after you've finished reading it." -Gina Cascone, coauthor of the Deadtime Stories series

"Delivers a frightening story...an intricate homage to the Lovecraftian universe, though familiarity with the classic writer is not required for enjoyment." -Booklist

ANNE M. PILLSWORTH's novel Summoned began the Redemption's Heir series, set in the same world as her short story "Geldman's Pharmacy," which received honorable mention in The Year's Best Fantasy and Horror, Thirteenth Annual Collection. She currently lives in a Victorian "trolley car" suburb of Providence, Rhode Island, with her wife.
The real identity of Jack the Ripper revealed at last? Only if the Hero of the Empire has his way!

In an alternate nineteenth century where a technologically advanced Britain holds sway over most of the known world and the American Revolution never happened, young Gideon Smith is firmly established as the Hero of the Empire.

Back in London, Gideon and his colleagues: journalist Aloysius Bent, airship pilot Rowena Fanshawe, and Maria, the mechanical girl to whom Gideon has lost his heart, are dragged into a case that is confounding the Metropolitan Police. For the city is on the edge of mass rioting due to the continuing reign of terror by the serial killer known only as Jack the Ripper, who is rampaging though London's less salubrious quarters.

While chasing the madman, a villain from their past strips Gideon Smith of his memory and is cast adrift in the seedy underbelly of London, where life is tough and death lurks in every shadowy alley.

With mob rule threatening to engulf London, the Empire has never needed its hero more...but where is Gideon Smith?

_Gideon Smith and the Mask of the Ripper_ is the latest in David Barnett's riproaring steampunk adventures about a Britain that never was...but should have been.

**PRAISE**

_For Gideon Smith and the Brass Dragon_

"Fast-paced and pulpy steampunk adventure...there's plenty to enjoy in this gleeful mix of brass goggles, sword-wielding swashbucklers, Darwin, and dinosaurs." _-Publishers Weekly_

"A breathless tale of thud and blunder, villains and monsters galore, a crazed and convoluted plot and a clever denouement." _-The Guardian_

"Gideon Smith and the Mechanical Girl was a fast-paced action-packed steampunk adventure and this sequel more than matches up to its predecessor." _-RT Book Reviews_

DAVID BARNETT is an award-winning journalist, multimedia content manager of the Telegraph & Argus, cultural reviewer for _The Guardian_ and _The Independent_ on Sunday, and has written features for _The Independent_ and _Wired_. He is the author of _Gideon Smith and the Mechanical Girl, Angelglass_ (described by _The Guardian_ as "stunning"), _Hinterland_, and _popCULT!_
The Shotgun Arcana

R. S. Belcher

"One fast-paced sci-fi/steampunk Western peppered with double-crosses, surprise revelations and a splendid showdown."—The Washington Post

R. S. Belcher's debut novel, The Six-Gun Tarot, was enthusiastically greeted by critics and readers, who praised its wildly inventive mixture of dark fantasy, steampunk, and the Wild West. Now Belcher returns to Golgotha, Nevada, a bustling frontier town that hides more than its fair share of unnatural secrets.

Golgotha in 1870 is a haven for the blessed and the damned, including a fallen angel, a mad scientist, a pirate queen, and a deputy who is kin to coyotes. The town has come through many nightmarish trials. Now an army of 32 outlaws, lunatics, serial killers, and cannibals are converging on the town, drawn by a grisly relic that dates back to the Donner Party... and the dawn of humanity.

Sheriff Jon Highfather and his deputies already have their hands full dealing with train robbers, a mysterious series of brutal murders, and the usual outbreaks of weirdness. But with some of the most vicious killers on Earth riding into Golgotha in just a few day's time, the town and its people will be tested as never before—and some of them will never be the same.

Now in trade paperback, The Shotgun Arcana confirms R.S. Belcher's status as a rising star.

PRAISE

"A worthy addition to Belcher's highly imaginative series, with a large cast that is both magical and mundane and a well-drawn historical setting. Weird West fans will happily gobble this up."—Library Journal

"Golgotha is the Wildest of the Wild West."—Publishers Weekly

"Belcher proves he's no one-trick pony with the second installment of his wildly adventurous and humorously horrifying Golgotha series... Charismatic characters and a stunning blend of history, legend, religion and modern sensibility intertwine to create a world that embraces the strange and fantastical."—RT Book Reviews

R.S. BELCHER is the acclaimed author of The Six-Gun Tarot, which made several year's-best fantasy lists. He lives in Salem, Virginia.
Wild Cards V: Down and Dirty
Edited by George R. R. Martin

Book five of the original Wild Cards series, now in trade paperback

Let the secret history of the world be told—of the alien virus that struck Earth after World War II, and of the handful of the survivors who found they now possessed superhuman powers. Some were called Aces, endowed with powerful mental and physical prowess. The others were Jokers, tormented by bizarre mind or body disfigurements. Some served humanity. Others caused terror. And now, forty years later, as a gang war between the Shadow Fists and the mafia rages out of control in the streets of Jokertown, Aces and Jokers go underground—to wage their own war against the powers of the netherworld.

Here, in the fifth volume of the exciting series, ten of science fiction's most gifted writers take readers on a journey of wonder and excitement in an astounding alternate history.


PRAISE

"Perhaps the most original and provocative of the shared worlds books."—Peter S. Beagle, author of The Last Unicorn

"Emotionally powerful. Wild Cards deals up the variety of short fiction without losing the continuity of a novel."—Seattle Times

GEORGE R. R. MARTIN's Song of Ice and Fire series, beginning with A Game of Thrones, is among the top-selling fantasy novels of this generation and is now an award-winning HBO series. Martin lives in New Mexico. georgerrmartin.com
An Apprentice to Elves

Sarah Monette and Elizabeth Bear

"[Bear and Monette] have boldly created a fascinating world that begs further exploration."-Publishers Weekly, starred review, on A Companion to Wolves

Sarah Monette and Elizabeth Bear return with the third book in their Iskryne trilogy, An Apprentice to Elves. The trilogy began with A Companion to Wolves, and continued in The Tempering of Men. This novel picks up the story of Alfgyfa, a young woman who has been raised in the Wolfhall by her father, Isolfr.

The warrior culture of Iskryne forbids many things to women—and most especially it forbids them bonding to one of the giant telepathic trellwolves. But as her father was no ordinary boy, Alfgyfa is no ordinary girl. Her father has long planned to send his daughter to Tin, a matriarch among the elves who live nearby, to be both apprentice and ambassador, and now she is of age to go.

PRAISE

"The meticulously crafted setting and powerful, often moving rendition of characters and relationships—human and nonhuman alike—result in a brutal and beautiful novel about the meaning of honor."-Publishers Weekly, starred review, on A Companion to Wolves

"Every bit as absorbing as the first volume, The Tempering of Men is compelling and intensely readable... Monette and Bear each excel at creating unique worlds... It's no surprise that this joint effort combines their strengths into something extraordinary."-RT Book Reviews, Top Pick

SARAH MONETTE is the acclaimed author of Mélusine and The Virtue as well as award-nominated short fiction.

ELIZABETH BEAR was the recipient of the John W. Campbell Award for Best New Writer. She has won two Hugo Awards for her short fiction, a Sturgeon Award, and the Locus Award for Best First Novel. Together, they are the authors of A Companion to Wolves, The Tempering of Men, and An Apprentice to Elves.
Against a Brightening Sky

Jaime Lee Moyer

A ghost princess and a woman with nothing but a name to her fortune might change the course of history.

By 1919 the Great War has ended, peace talks are under way in Paris, and the world has been forever changed. Delia Martin, apprentice practitioner of magical arts, and her husband, Police Captain Gabriel Ryan, face the greatest challenge of their lives when fragments from the war descend on San Francisco.

As Delia prepares to meet friends at a St. Patrick's Day parade, the strange ghost of a European princess appears in her mirror. Her pleasant outing becomes a nightmare as the ghost reappears moments after a riot starts, warning her as a rooftop gunman begins shooting into the crowd. Delia rushes to get her friends to safety, and Gabe struggles to stop the killing—and to save himself.

Delia and Gabe realize all the chaos and bloodshed had one purpose—to flush Alina from hiding, a young woman with no memory of anything but her name.

As Delia works to discover how the princess ghost's secrets connect to this mysterious young woman, and Gabe tracks a ruthless killer around his city, they find all the answers hinge on two questions: Who is Alina...and why can't she remember?

Against a Brightening Sky is the thrilling conclusion to Moyer's glittering historical fantasy series.

PRAISE

For Barricade in Hell

"Moyer's ghost-busting sleuths of San Francisco are back in fine form...Moyer has definitely upped her game."-Publishers Weekly

"The period setting of this series, which began with 2013's Delia's Shadow, adds an interesting layer to this fantasy/mystery mix, making it something you could hand to fans of Charles Todd or Jacqueline Winspear."-Library Journal

"The mystery formula works, with the pacing just right and red herrings around every bend, while the supernatural aspects remain intriguing."-RT Book Reviews

JAIME LEE MOYER lives in Texas, land of rhinestones, cactus, and cowboys. She writes books about murder, betrayal, friendship, magic, and kissing. Her cats approve of all of this, including the kissing. Her first novel Delia's Shadow won the Columbus Literary Award for Fiction, and was nominated for the Salt Lake County Utah Libraries Reader's Choice award. Her second Delia and Gabe book, Barricade in Hell, was published in June 2014.
A Memory of Light

Robert Jordan and Brandon Sanderson

The #1 New York Times bestseller, available in trade paperback for the first time

Since 1990, when Robert Jordan's The Wheel of Time® burst onto the world with the first book, The Eye of the World, readers have been anticipating the final scenes of this extraordinary saga, which has sold more than forty million copies in over thirty languages.

When Robert Jordan died in 2007, all feared that the conclusion would never be written. But working from notes and partials left by Jordan, established fantasy writer Brandon Sanderson stepped in to complete the masterwork.

Debuting in hardcover at #1 on the New York Times bestseller list, A Memory of Light completes the vision that Robert Jordan left behind.

The Wheel of Time turns, and Ages come and pass. What was, what will be, and what is, may yet fall under the Shadow.

Let the Dragon ride again on the winds of time.

PRAISE

For The Wheel of Time

"Jordan has come to dominate the world Tolkien began to reveal." — The New York Times

"Complex plotting, an array of strong characters, lavish detail, and a panoramic scope make his series a feast for fantasy aficionados." — Library Journal

"The Wheel of Time [is] rapidly becoming the definitive American fantasy saga. It is a fantasy tale seldom equaled and still less often surpassed in English." — Chicago Sun-Times

ROBERT JORDAN (October 17, 1948–September 16, 2007), a native of Charleston, South Carolina, was the author of the bestselling The Wheel of Time, with millions of books in print.

BRANDON SANDERSON grew up in Lincoln, Nebraska. He teaches creative writing at Brigham Young University and lives in Utah with his wife and children.
Warrior of Fate

Debra Mullins

"An emotional roller-coaster ride into sexy adventure... You won't put it down."—Susan Squires, New York Times bestselling author, on Prodigal Son

Award-winning author Debra Mullins introduced readers to the world of the Truthseers in Prodigal Son and Heart of Stone. Now the story of the lost Atlanteans continues in Warrior of Fate.

Warrior Adrian Gray has dedicated his life in service to his people, and has never doubted his calling...until now. Three mystical Atlantean power stones were assumed lost for centuries, but one by one the Seers of Atlantis have tracked them down in a tireless race against the extremist Mendukati. Adrian's mission? To ensure that the stones are acquired and protected by the right people—his people.

Adrian has always been uncompromising in his dedication to the cause. But the True Seer Tessa Montana proves a sensual distraction in his quest, and he soon finds his discipline wavering. Torn between his sacred duty to the Warriors and his desire for Tessa, will Adrian and his secrets cost them the war?

PRAISE

"Engaging alternate reality with high-stakes action and shocking revelations that force her characters to reevaluate all they believe." —RT Book Reviews on Heart of Stone

"Mullins weaves a believable, spicy tapestry of love, intrigue, and family ties in this splendid paranormal romance.... This enthralling page-turner matches a strong yet vulnerable heroine with a flawed alpha male to create a deliciously engrossing story. Suspense and romance...sensual passion, and powerful themes of trust and loyalty." —Publishers Weekly, starred review, on Prodigal Son

DEBRA MULLINS is an award-winning author of historical and paranormal romances who has been nominated for the Holt Medallion, the RITA from Romance Writers of America, and the National Readers' Choice Award. When not writing, she is reading, traveling, or working on her family tree—sometimes all at the same time. Born and raised in the New York/New Jersey area, she now lives in California with her family.
The Snow Queen

Joan D. Vinge

The thirty-fifth-anniversary edition of the Hugo Award-winning science fiction classic

This reissue of a modern classic of science fiction, the Hugo and Locus Award-winning and Nebula-nominated The Snow Queen, marks the first time the book has been reprinted in fifteen years.

The imperious Winter colonists have ruled the planet Tiamat for 150 years, deriving wealth from the slaughter of the sea mers. But soon the galactic stargate will close, isolating Tiamat, and the 150-year reign of the Summer primitives will begin. Their only chance at surviving the change is if Arienrhod, the ageless, corrupt Snow Queen, can destroy destiny with an act of genocide. Arienrhod is not without competition as Moon, a young Summer-tribe sibyl, and the nemesis of the Snow Queen, battles to break a conspiracy that spans space. Interstellar politics, a millennia-long secret conspiracy, and a civilization whose hidden machineries might still control the fate of worlds all form the background to this spectacular hard SF novel.

PRAISE

Praise for The Snow Queen

"A future classic! I was enormously impressed.... It has the weight and texture of Dune. A hell of an achievement." -Arthur C. Clarke

"A timeless story." -Chicago Tribune Book World

"A fine tale, a pleasure to read...I recommend it most highly." -Roger Zelazny

"A triumph for a fine writer...massive and exciting.... There are memorable characters here and a complex, suspensefully orchestrated plot that builds with steady inevitability to a symphonic finale.... A sure award contender." -Publishers Weekly

JOAN D. VINGE is the winner of two Hugo Awards, one for her novel The Snow Queen. She has written nearly twenty books, including her Cat novels, Psion, Catspaw, and Dreamfall, and the other Snow Queen cycle novels, World's End, The Summer Queen, and Tangled Up in Blue. She has had a number of bestselling film adaptations published, including the #1 bestselling The Return of the Jedi Storybook and novelizations of Return to Oz and Willow, among others. She lives in Madison, Wisconsin.
Summoned

Anne M. Pillsworth

When the Elder Gods extend an invitation, be wary of the strings attached

While browsing in a rare book store in Arkham, Sean finds an occult book with an ad seeking an apprentice sorcerer, from a newspaper dated March 21, 1895. Even more intriguing, the ad specifically requests applicants reply by email. Sean's always been interested in magic, particularly the Lovecraftian dark mythology. Against his best friend Edna's ("call-me-Eddy-or-else") advice, he decides to answer the ad, figuring it's a clever hoax, but hoping that it won't be. The advertiser, Reverend Redemption Orne, claims to be a master of the occult born more than 300 years ago. To prove his legitimacy, Orne gives Sean instructions to summon a harmless but useful familiar—but Sean's ceremony takes a dark turn, and he instead accidentally beckons a bloodthirsty servant to the Cthulhu Mythos god Nyarlathotep. The ritual is preemptively broken, and now Sean must find and bind the servitor, before it grows too strong to contain. But strange things are already happening in the town of Arkham....

PRAISE

"A fantastic debut...this YA gothic is infused with sly wit and occult tremors in equal measure. Finally, a novel for readers who like their magic dangerous, and their hexes irrevocable." —Sean Beaudoin, author of The Infects and Wise Young Fool

"This is not a journey for the faint-hearted. Summoned is the kind of book guaranteed to keep you awake at night—long after you've finished reading it."—Gina Cascone, coauthor of the Deadtime Stories series

ANNE PILLSWORTH's short story "Geldman's Pharmacy" received honorable mention in The Year's Best Fantasy and Horror, Thirteenth Annual Collection. She currently lives in a Victorian "trolley car" suburb of Providence, Rhode Island. Summoned is her first novel.
Allegiance

A Novel

Beth Bernobich

The stunning third novel in Bernobich's River of Souls trilogy: "Simply marvelous...with one of the most unique heroines ever encountered."—RT Book Reviews on Passion Play

King Leos of Károví, the tyrannical despot whose magic made him near immortal and who controlled a tattered empire for centuries through fear and intimidation, is finally dead. Ilse Zhalina watched as the magical jewels that gave him such power reunited into a single essence, a manifestly God-like creature who then disappeared into the cosmic void. Ilse is now free to fulfill her promise to Valara Baussay, the rogue Queen of Morenniòù, who wants to return to her kingdom and claim her throne.

Ilse will do all in her power to help Valara, if only as a means to get back home—back to her lover, Raul Kosenmark, who is gathering forces in their homeland of Veraene now that Leos is dead. Pulled by duty and honor, Ilse makes a long journey to where her story began, to bring peace between the kingdoms. Along the way she learns some hard truths and finally comes to a crossroads of power and magic. She must decide if duty is stronger than a love that she has sought through countless lifetimes.

PRAISE

"Readers who have been following the love story of Ilse and Raul will find the resolution to their story a satisfying one."—Booklist on Allegiance

"Readers will be on the edge of their seats with every machination and twist, delighted as characters who were introduced in passing suddenly have their places and purposes revealed."—Publishers Weekly on Allegiance

"The interplay of light and dark magic coupled with the strong central characters make this a strong entry in the fantasy adventure genre."—Library Journal on Queen's Hunt

Allegiance is the third novel in BETH BERNOBICH's epic River of Souls series. The first, Passion Play, earned her a coveted RT Book Award for Best Epic Fantasy in 2010. Publishers Weekly called the second novel, Queen's Hunt, "a masterful story of romance, honor, suspense, with plenty of history, geography, and mythology thrown in for good measure." Bernobich lives with her husband and son in Connecticut.
The Sword-Edged Blonde

An Eddie LaCrosse Novel

Alex Bledsoe

Hard-boiled mystery for the Dungeons & Dragons set: the first Eddie LaCrosse novel, in trade paperback for the first time

It should have been a case like any other: a missing princess, a king willing to pay gold for her return. But before he realizes it, sword jockey Eddie LaCrosse is swept up in a web of mystery and deceit involving a brutally murdered royal heir, a queen accused of an unspeakable crime, and the tragic past Eddie thought he’d left behind.

To uncover the answers he seeks, Eddie must delve into the dark underbelly of society while digging deep into his own private history, drawing past and present together. Vast conspiracies, women both beautiful and deadly, and a centuries-old revenge scheme are only a few of the pieces in a lethal puzzle.

The Sword-Edged Blonde is a tour-de-force foray into a realm of action, intrigue, and murder.

PRAISE

"Try suggesting this to fans of Jim Butcher's Dresden Files." —Booklist, starred review, on Dark Jenny

"Both stylish and self-assured: Raymond Chandler meets Raymond E. Feist." —Publishers Weekly, starred review, on The Sword-Edged Blonde

"Action-packed and witty . . . the lead's sardonic narrative voice will amply entertain readers." —Publishers Weekly on Wake of the Bloody Angel

"Bledsoe skillfully combines humor, action, deduction, and emotion to make the material fresh and engaging for fans of both fantasy and noir." —Publishers Weekly, starred review, on Dark Jenny

ALEX BLEDSOE is the acclaimed author of the Eddie LaCrosse novels as well as the tales of the Tufa and the Memphi Vampires series. alexbledsoe.com
Warheart

Terry Goodkind

The finale to the story begun in The Omen Machine, The Third Kingdom, and Severed Souls

All is lost. Evil will soon consume the D'Haran Empire. Richard Rahl lies on his funeral bier. It is the end of everything.

Except what isn't lost is Kahlan Amnell. Following an inner prompting beyond all reason, the last Confessor will wager everything on a final desperate gambit, and in so doing, she will change the world forever.

Warheart is the direct sequel to, and the conclusion of, the story begun in The Omen Machine, The Third Kingdom, and Severed Souls.

TERRY GOODKIND is the author of the worldwide bestsellers making up the Sword of Truth, and the #1 New York Times bestseller The Omen Machine, he lives in Henderson, Nevada.
MARKETING

Plans:
• National major, regional and targeted print advertising in science fiction/fantasy media
• Online advertising via search, social media & site network websites
• Promotion at SDCC & NYCC
• Targeted e-blasts to author's fan base
• Promotion on Facebook, Twitter, Pinterest, Instagram; featured in the Tor/Forge blog & newsletter

PRAISE

"Wonderfully creative, seamless, and stirring." —Kirkus Reviews on Wizard's First Rule

"Outstanding...Characters who actually behave like adults. Highly recommended." —San Diego Union Tribune on Temple of the Winds

"Goodkind's compelling prose weaves a magic spell over readers." —RT Book Reviews on Faith of the Fallen
Warheart

Terry Goodkind

The finale to the story begun in The Omen Machine, The Third Kingdom, and Severed Souls

All is lost. Evil will soon consume the D'Haran Empire. Richard Rahl lies on his funeral bier. It is the end of everything.

Except what isn't lost is Kahlan Amnell. Following an inner prompting beyond all reason, the last Confessor will wager everything on a final desperate gambit, and in so doing, she will change the world forever.

Warheart is the direct sequel to, and the conclusion of, the story begun in The Omen Machine, The Third Kingdom, and Severed Souls.

PRAISE

"Wonderfully creative, seamless, and stirring." - Kirkus Reviews on Wizard's First Rule

"Outstanding...Characters who actually behave like adults. Highly recommended." - San Diego Union Tribute on Temple of the Winds

"Goodkind's compelling prose weaves a magic spell over readers." - RT Book Reviews on Faith of the Fallen

TERRY GOODKIND is the author of the worldwide bestsellers making up the Sword of Truth, and the #1 New York Times bestseller The Omen Machine, he lives in Henderson, Nevada.
The Wheel of Time Companion

The People, Places and History of the Bestselling Series

Robert Jordan, Harriet McDougal, Alan Romanczuk, Maria Simons

The definitive encyclopedia for #1 New York Times bestselling series

Since its debut in 1990, The Wheel of Time® by Robert Jordan has captivated millions of readers around the globe with its scope, originality, and compelling characters. Over the course of fifteen books and millions of words, the world that Jordan created grew in depth and complexity. However, only a fraction of what Jordan imagined ended up on the page, the rest going into his personal files.

Now The Wheel of Time Companion sheds light on some of the most intriguing aspects of the world, including biographies and motivations of many characters that never made it into the books, but helped bring Jordan's world to life.

Included in the volume in an A-to-Z format are:

• An entry for each named character
• An inclusive dictionary of the Old Tongue
• New maps of the Last Battle
• New portraits of many characters
• Histories and customs of the nations of the world
• The strength level of many channelers
• Descriptions of the flora and fauna unique to the world
• And much more!

The Wheel of Time Companion will be required reading for The Wheel of Time's millions of fans.

ROBERT JORDAN (October 17, 1948–September 16, 2007), was a native of Charleston, South Carolina.

HARRIET McDOUGAL, former Editorial Director of Tom Doherty Associates, was Robert Jordan's wife and editor. She selected Brandon Sanderson to complete the series after Jordan's untimely death, and was his editor.

ALAN ROMANCZUK and MARIA SIMONS were Robert Jordan's editorial assistants for a combined 18 years, and Harriet's for 14. They worked with Brandon Sanderson to complete the last three volumes of the series.
MARKETING

Plans:
Major North American Marketing Campaign:
• National major & trade advertising
• Advertising targeting science-fiction & fantasy audiences
• Promotion at San Diego & New York Comic-Cons
• Targeted e-blasts to author's fan base
• 5-city author tour
• Feature at educational conventions
• Promotion on social media, the Tor/Forge blog & newsletter; Goodreads Sweepstakes

PRAISE

For The Wheel of Time®

"Jordan has come to dominate the world Tolkien began to reveal." —The New York Times

"Complex plotting, an array of strong characters, lavish detail, and a panoramic scope make his series a feast for fantasy aficionados." —Library Journal

"The Wheel of Time [is] rapidly becoming the definitive American fantasy saga. It is a fantasy tale seldom equaled and still less often surpassed in English." —Chicago Sun-Times

FICTION / FANTASY / EPIC

The World of Robert Jordan's The Wheel of Time
11/2001 | 9780312869366

Other Available Formats:

ALSO AVAILABLE

The World of Robert Jordan's The Wheel of Time
11/2001 | 9780312869366
Mystic

Jason Denzel

The start of an enchanting new epic fantasy series from the founder of Dragonmount

I called to the Myst, and it sent us you. For hundreds of years, high-born nobles have competed for the chance to learn of the Myst. Powerful, revered, and often reclusive, Mystics have the unique ability to summon and manipulate the Myst: the underlying energy that lives at the heart of the universe. Once in a very great while, they take an apprentice, always from the most privileged sects of society. Such has always been the tradition—until a new High Mystic takes her seat and chooses Pomella AnDone, a restless, low-born teenager, as a candidate. Commoners have never been welcomed among the select few given the opportunity to rise beyond even the highest nobility. So when Pomella chooses to accept the summons and journey to Kelt Apar, she knows that she will have more to contend with than the competition for the apprenticeship. Breaking both law and tradition, Pomella undergoes three trials against the other candidates to prove her worthiness. As the trials unfold, Pomella navigates a deadly world of intolerance and betrayal, unaware that ruthless conspirators intend to make her suffer for having the audacity to seek to unravel the secrets of the Myst.

JASON DENZEL is the founder of Dragonmount.com, the leading online community for Robert Jordan's The Wheel of Time saga and the Web's top destination for franchise-related news, features, and discussion. Dragonmount.com has been featured in USA Today, Wired, the Los Angeles Times, and on CNN and ABC. Denzel lives in Northern California with his wife and two young boys, and owns a lot of swords.
Made to Kill

Adam Christopher

Raymond Chandler’s detective fiction meets Lawrence Block’s Keller novels . . . with robots

It was just another Tuesday morning when she walked into the office—young, as I suspected they all might be, another dark brunette with some assistance and enough eye black to match up to Cleopatra. And who am I? I'm Ray, the world's last robot, famed and feared in equal measure, which suits me just fine—after all, the last place you'd expect to find a Hollywood's best hit man is in the plain light of day.

Raymond Electromatic is good at his job, as good as he ever was at being a true Private Investigator, the lone employee of the Electromatic Detective Agency—except for Ada, office gal and super-computer, the constant voice in Ray's inner ear. Ray might have taken up a new line of work, but money is money, after all, and he was programmed to make a profit. Besides, with his twenty-four-hour memory-tape limits, he sure can keep a secret.

When a familiar-looking woman arrives at the agency wanting to hire Ray to find a missing movie star, he's inclined to tell her to take a hike. But she had the cold hard cash, a demand for total anonymity, and tendency to vanish on her own.

Plunged into a glittering world of fame, fortune, and secrecy, Ray uncovers a sinister plot that goes much deeper than the silver screen—and this robot is at the wrong place, at the wrong time.

PRAISE

"Builds tension expertly...with the scope of great space opera, this is SF you will want to read with the light on."-Library Journal, starred review, on The Burning Dark

"An exciting new novel from an exciting new voice in SF."-Booklist on The Burning Dark

"As captivating as a kaleidoscope."-Cory Doctorow on Empire State

"A blast for sci-fi fans. . . . Christopher has let his imagination run wild, with some fantastic results."-CNN.com on The Age Atomic

ADAM CHRISTOPHER is a novelist and comic writer. In 2010, as an editor, Christopher won a Sir Julius Vogel award, New Zealand's highest science fiction honor. His debut novel, Empire State, was SciFiNow's Book of the Year and a Financial Times Book of the Year for 2012. In 2013, he was nominated for the Sir Julius Vogel award for Best New Talent, with Empire State shortlisted for Best Novel. His other novels include The Age Atomic and The Burning Dark. adamchristopher.ac...
The Shards of Heaven

Michael Livingston

The beginning of an epic historical fantasy that rocks the foundations of the ancient world

Julius Caesar is dead, assassinated on the senate floor, and the glory that is Rome has been torn in two. Octavian, Caesar's ambitious great-nephew and adopted son, vies with Marc Antony and Cleopatra for control of Caesar's legacy. As civil war rages from Rome to Alexandria, and vast armies and navies battle for supremacy, a secret conflict may shape the course of history.

Juba, Numidian prince and adopted brother of Octavian, has embarked on a ruthless quest for the Shards of Heaven, lost treasures said to possess the very power of the gods—or the one God. Driven by vengeance, Juba has already attained the fabled Trident of Poseidon, which may also be the staff once wielded by Moses. Now he will stop at nothing to obtain the other Shards, even if it means burning the entire world to the ground.

Caught up in these cataclysmic events, and the hunt for the Shards, are a pair of exiled Roman legionnaires, a Greek librarian of uncertain loyalties, assassins, spies, slaves . . . and the ten-year-old daughter of Cleopatra herself.

The Shards of Heaven reveals the hidden magic behind the history we know, and commences a war greater than any mere mortal battle.

PRAISE

"A brilliant debut. Livingston has spiced real history with a compelling dose of fantasy! Wonderfully imaginative and beautifully told; I can't wait for the sequel!" —Bernard Cornwell, bestselling author of The Pagan Lord

"Has everything I want: accurate history, magic, a diverse cast, intrigue and action, all set in ancient Rome. And Egypt. And did I mention the legionnaires? And the magic." —Mary Robinette Kowal, Hugo Award–winning author of Valour and Vanity

"A well-told adventure full of historical twists and turns. I was absolutely entranced." —Prof. Kelly DeVries, author of Joan of Arc: A Military Leader

MICHAEL LIVINGSTON holds degrees in history, medieval studies, and English. He is an Associate Professor of English at The Citadel, specializing in the middle Ages. His short fiction has been published in Black Gate, Shimmer, Paradox, and Nature. www.michaellivingston.com
Death Wave

Ben Bova

Six-time Hugo Award winner Ben Bova chronicles the saga of humankind's expansion beyond the solar system

In Ben Bova's previous novel New Earth, Jordan Kell led the first human mission beyond the solar system. They discovered the ruins of an ancient alien civilization. But one alien AI survived, and it revealed to Jordan Kell that an explosion in the black hole at the heart of the Milky Way galaxy has created a wave of deadly radiation, expanding out from the core toward Earth. Unless the human race acts to save itself, all life on Earth will be wiped out.

When Kell and his team return to Earth, many years after their departure, they find that their world has changed almost beyond recognition. Not only has a second wave of greenhouse flooding caused sea levels to rise, but society has been changed by the consequences of the climate shift. Few people want to face Jordan Kell's news. He must convince Earth's new rulers that the human race is in danger of extinction unless it acts to forestall the death wave coming from the galaxy's heart.

PRAISE

"Bova proves himself equal to the task of showing how adversity can temper character in unforeseen ways." — The New York Times

"Bova gets better and better, combining plausible science with increasingly complex fiction." — Daily News (Los Angeles)

"[Bova's] excellence at combining hard science with believable characters and an attention-grabbing plot makes him one of the genre's most accessible and entertaining storytellers." — Library Journal

BEN BOVA is a six-time winner of the Hugo Award, a former editor of Analog, former editorial director of Omni, and a past president of both the National Space Society and the Science Fiction Writers of America. Bova is the author of more than a hundred works of science fact and fiction. He lives in Florida.
Solar Express

L. E. Modesitt, Jr.


You can't militarize space. This one rule has led to decades of peaceful development of space programs worldwide. However, increasing resource scarcity and a changing climate on Earth's surface is causing some interested parties to militarize, namely India, the North American Union, and the Sinese Federation.

The discovery of a strange artifact by Dr. Alayna Wong precipitates a crisis. What appears to be a hitherto undiscovered comet is soon revealed to be an alien structure on a cometary trajectory toward the sun. Now there is a race between countries to see who can study and control the artifact dubbed the "Solar Express" before it perhaps destroys itself.

Leading the way for the North American Union is Alayna's friend, Captain Christopher Tavoian, one of the first shuttle pilots to be trained for combat in space. But, as the alien craft gets closer to its destination, it begins to alter the surface of the sun in strange new ways, ways that could lead Alayna to revolutionary discoveries—provided Chris can prevent war from breaking out as he navigates among the escalating tensions between nations.

PRAISE

Praise for The One-Eyed Man

"One of Modesitt's best, which means, don't miss it." —Kirkus Reviews, starred review

"The author's ability to weave between fantasy (the Recluce novels) and SF (The Parafaith War, The Eternity Artifact) grants him a rare versatility and ensures the high quality of his novels." —Library Journal, starred review

"Another winner from an always exciting writer." —Booklist

L. E. MODESITT, JR., is the bestselling author of more than sixty novels encompassing two science fiction series and three fantasy series, including the Saga of Recluce. He lives in Cedar City, Utah. lemodesittjr.com
Air and Darkness

David Drake

Magic, epic battles, love, and adventure in a classical setting

This intriguing and fantastic adventure is both an independent novel and the gripping conclusion of the Books of the Elements, a four-volume set of fantasies set in Carce, an analog of ancient Rome. Here the stakes are raised from the previous novels in an ultimate conflict between the forces of logic and reason and the forces of magic and the supernatural. During the extraordinary time in which this story is set, the supernatural is dominant. The story is an immensely complex journey of adventure through real and magical places.

Corylus, a soldier, emerges as one of the most compelling heroic figures in contemporary fantasy. Battling magicians, spirits, gods, and forces from supernatural realities, Corylus and his companions from the family of the nobleman Saxa—especially Saxa’s impressive wife Hedia, and his friend (and Saxa’s son) Varus—must face constant deadly and soul-destroying dangers, climaxing in a final battle not between good and evil but in defense of logic and reality.

PRAISE

For Out of the Waters

"Imaginative and fast-paced... A world so solidly realistic that the fantastic elements become all the more vivid and wondrous." —Publishers Weekly

"Consummate storyteller and prolific author Drake's latest novel should please his many fans as well as fans of the classical age." —Library Journal

DAVID DRAKE, best known for his military SF, is the author or coauthor of more than sixty books. He lives in Pittsboro, North Carolina. david-drake.com
**Hunter's Moon**

Cathy Clamp and C.T. Adams

First time in trade paperback! The USA Today bestselling first volume in the Tales of the Sazi

C. T. Adams and Cathy Clamp burst onto the urban fantasy scene with the Sazi series of mass market originals beginning with *Hunter's Moon*, which Tor is pleased to offer for the first time in trade paperback.

Mafia hitman Tony Giodone has never failed to kill—not even after a target tore his throat out. Since then, he's had blackouts three days a month…but he's always managed to complete his jobs.

Until a woman named Sue hires him to kill her—suicide by assassin—and Tony can't. Every instinct in him is screaming that this woman is fated to be his.

Discoveries come thick and fast after that: Tony's "lost" days are vanishing because he's a werewolf. Hundreds of shifters—wolves, cats, bears, and more—live hidden throughout the world. And now that he's found them, Tony's in big trouble.

**PRAISE**

"A world this enjoyable deserves more than one visit. This book has some new twists in the werewolf's tale that were very cool."—Laurell K. Hamilton

"This unusual, artfully constructed, and enticing blend of horror and romance will have wide appeal with its male point of view, intensely sexy love story, and caperlike action."—Booklist

"This incredible novel is inventive, totally riveting as well as surprisingly tender. Adams and Clamp are a powerhouse team that have opened the door to an amazing new world."—RT Book Reviews (4 ½ stars)

CATHY CLAMP and C. T. ADAMS are the USA Today bestselling authors of the Tales of the Sazi, the Thrall series, and the Blood Singer series. Adams is also the author of The Exile; Clamp's first solo novel is Forbidden. Adams and Clamp live in a small town in Texas.
Greg Bear's beloved SF classic, *Legacy*, now available for the first time in trade paperback

The Way is a tunnel through space and time. The entrance is through the hollow asteroid Thistledown and the space station Axis City that sits at the asteroid's center. From there the Flawships ride the center of the Way, traveling to other worlds and times.

Now the rulers of Axis City have discovered that a huge group of colonists has secretly entered one of the interdicted worlds along the Way. In some ways Lamarkia is very Earth-like—but its biology is extraordinary. A single genetic entity can take many forms, and span a continent. There are only a few of these "ecos" on Lamarkia, and the effect of human interaction on them is unknown.

Olmy Ap Sennon has been sent to secretly assess the extent of the damage. But he will find far more than an intriguing alien biology—for on their new world the secret colonists have returned to the old ways of human history: war, famine, and ecological disaster. On this mission, Olmy will learn about the basics: love, responsibility, and even failure.

**PRAISE**

"Hard science and human interest intersect ingeniously in the prequel to Bear's *Eon* and *Eternity*....This is a stunning SF novel that extrapolates a scientifically complex future from the basic stuff of human nature."—*Publishers Weekly*, starred review

"A remarkable and utterly convincing feat of creation."—*Kirkus Reviews*, starred review

"As much an exercise in world building and social experimentation as a conventional story, [Legacy] will not disappoint *Eon*’s fans and, since Bear really keeps it moving, it stands well enough to be read on its own."—*Booklist*

GREG BEAR is the author of more than thirty books of science fiction and fantasy, including *Hull Zero Three, Eon*, and *Moving Mars*. Awarded two Hugos and five Nebulas for his fiction, one of two authors to win a Nebula in every category, Bear has served on political and scientific action committees and has advised both government agencies and corporations on issues ranging from national security to private aerospace ventures to new media and video game development.
Ringworld: The Graphic Novel, Part Two

Based on the novel by Larry Niven. Adapted by Robert Mandell. Art by Sean Lam

Adventure Beyond Known Space! The concluding volume to the manga adaptation of Larry Niven's classic SF novel

Rocket with a group of intergalactic explorers to the Ringworld, a massive artificial world looped like a giant ribbon the size of Earth's orbit around the sun.

Stranded on this bizarre world, they soon discover that what was once conceived as a Garden of Eden has now reverted to savagery. Civilization has disappeared, leaving powerful machines in charge. Vast ruins litter the surface where mighty floating cities fell from the sky, deadly plants use sunlight to kill, terrifying hurricanes the size of worlds swallow everything in their paths, while roaming gangs of native humanoids stand ready to attack.

Louis must now face the greatest challenge of his life. How can he and his friends possibly escape such a hostile place? What happened to the extraordinary treasures of this world? What kind of incredibly powerful alien could destroy the mightiest of the universe's worlds? And what happened to the legendary engineers who built the Ring?

The answers lie in the conclusion to the most exciting, action-packed science fiction adventure ever conceived!

PRAISE

"His tales have pulse-pounding narrative drive. Niven is a true master!" —Frederik Pohl

"Excellent and entertaining...woven together very skillfully and proceed[ing] at a pretty smooth pace." —Algis Budrys on Ringworld

"This rousing sequel to the classic Ringworld continues the adventures of Louis Wu and Speaker-to-Animals on that fantastic planet." —School Library Journal on The Ringworld Engineers, also an ALA Best Book for Young Adults

LARRY NIVEN is the Hugo and Nebula Award–winning author of the Ringworld series, along with many other science fiction masterpieces. He lives in Chatsworth, California. ROBERT MANDELL is the creator and co–writer for the bestselling series Avalon: Web of Magic. Animated television credits include The King and I, Ace Ventura, Pet Detective (Executive Producer), among others. SEAN LAM is an artist/illustrator who lives in Singapore and is best known for the art for It Takes a Wizard.
Boston, 1769: Ethan Kaille, a Boston thieftaker who uses his conjuring to catch criminals, has snared villans and defeated magic that would have daunted a lesser man. What starts out as a mysterious phenomenon that has local ministers confused becomes something far more serious.

A ruthless, extremely powerful conjurer seeks to wake the souls of the dead to wreak a terrible revenge on all who oppose him. Kaille's minister friends have been helpless to stop crimes against their church. Graves have been desecrated in a bizarre, ritualistic way. Equally disturbing are reports of recently deceased citizens of Boston reappearing as grotesquely disfigured shades, seemingly having been disturbed from their eternal rest, and now frightening those who had been nearest to them in life. But most personally troubling to Kaille is a terrible waning of his ability to conjure. He knows all these are related...but how?

When Ethan discovers the source of this trouble, he realizes that his conjure powers and those of his friends will not be enough to stop a madman from becoming all-powerful. But somehow, using his wits, his powers, and every other resource he can muster, Ethan must thwart the monster's terrible plan and restore the restless souls of the dead to the peace of the grave.

"Jackson deftly blends history and fiction in a tangle of alliances (including loyalist Ethan teaming with a Royal Navy surgeon sympathetic to the rebels) amid Ethan's moral conflicts over the uses of magic and drawing friends into the dangers of questionable work." —Publishers Weekly on Thieves' Quarry

"The Thieftaker series is a tour de force. There is no way to get enough of it—and I LOVE Thieves' Quarry. This is definitely the best new series of the decade!" —Faith Hunter, bestselling author of the Jane Yellowrock series

D. B. JACKSON was born in one of the thirteen colonies and now lives in Tennessee. A Plunder of Souls is his third novel in the Thieftaker series. He is currently working on the fourth Thieftaker novel.
The Eye of the World: The Graphic Novel, Volume Five

Based on the novel by Robert Jordan, adapted by Chuck Dixon, and illustrated by Marcio Fiorito and Francis Nuguit

Now in paperback: the fifth volume of the New York Times bestselling graphic novel adaptation of Robert Jordan's classic, international bestseller

This New York Times bestselling series has been lauded by Kirkus Reviews: "I highly recommend the graphic novels. They present the material in bite-sized chunks with breathtaking art and give you a real sense of the world Jordan created and the sense of adventure inherent in the books."

In volume five, separated by attacks by their enemies, Rand al'Thor and his companions make their way to Caemlyn, where they hope to be reunited. But their roads have grown increasingly dangerous.

Lan, Moiraine, and Nynaeve rescue Perrin and Egwene from the Whitecloaks. Unfortunately, five traveling together attract more attention than two or three traveling on their own.

Rand and Mat have encountered more than one Darkfriend. They're out of money and in too much danger to stop and earn more. Luckily, they make some new friends, but unluckily, Rand tumbles into a royal garden, where he is seized by the palace guards and hauled before the Queen.

PRAISE

"All of the dialogue is straight out of the book. All the characters look like how I might imagine them."—Geeks of Doom

"Brilliant storytelling choices. . . rich visual and cultural tapestry. . . atmospheric, detailed settings. A series of genuine passion, technical virtuosity, and grand, epic adventure."—Broken Frontier

"I loved it. I really loved it. This is not just a beautiful visual aid to the story, by a means of being able to enjoy the story in a new way. I eagerly look forward to the next volume."—Richard Fife on Dragonmount.com

ROBERT JORDAN is the multiple New York Times, USA Today, Entertainment Weekly, and Toronto Globe and Mail bestselling author of The Wheel of Time®. CHUCK DIXON has written for every major comics publisher. MARCIO FIORITO has illustrated Anne Elizabeth's Pulse of Power. He was born in Brazil. FRANCIS NUGUIT is a comic-book illustrator from the Philippines.
Sword and Runestaff

The Sword of the Dawn and The Runestaff

Michael Moorcock

A collection of the two books chronicling the adventures of Duke Dorian Hawkmoon, an incarnation of Moorcock's famed Eternal Champion

Fantasy legend Michael Moorcock's heroes of the multiverse have been lauded as some of the most iconic characters of fantasy. Among them, Dorian Hawkmoon is one of the best loved. In an alternate far future, Hawkmoon is pulled unwillingly into a war against the armies of the Dark Empire. Antique cities, scientific sorcery, and crystalline machines serve as a backdrop to this high adventure.

This omnibus collects The Sword of the Dawn and The Runestaff, two novels in Moorcock’s acclaimed Hawkmoon series.

The Sword of the Dawn

Dorian Hawkmoon's quest to destroy the Dark Empire leads him onto the path of a man who possesses a rare ring that allows men to travel through time. Hawkmoon uses this ring to travel to the far future, where he must battle the Pirate Lords and claim the Great Sword of the Dawn, which can end the Dark Empire once and for all.

The Runestaff

Hawkmoon's mission leads him to Dnark, the home of the Runestaff. Now Hawkmoon must take up the Runestaff in a final effort to vanquish the Dark Empire of Grangretan.

PRAISE


"If you are at all interested in fantastic fiction, you must read Michael Moorcock. He changed the field single-handedly: he's a giant. He has kept me entertained, shocked, and fascinated for as long as I have been reading."—Tad Williams, New York Times bestselling author of the Otherland series

MICHAEL MOORCOCK, widely acknowledged as one of the premier masters of SF and fantasy and selected by The Times of London as one of the fifty greatest British writers since 1945, is the author of dozens of works of SF, fantasy, and mainstream fiction. He has received the World Fantasy Award for life achievement and was named an SFWA Grand Master in 2008. He lives in Texas. www.multiverse.org
Last Plane to Heaven

The Final Collection

Jay Lake; Foreword by Gene Wolfe

Last Plane to Heaven is the final and definitive collection of award-winning SF author Jay Lake's short stories

Long before he was a novelist, SF writer Jay Lake was an acclaimed short story writer. In his all-too-brief career, he published more than 300 works of short fiction. In Last Plane to Heaven, we have winnowed that down to thirty-two of the best of them. Aliens and angels fill these pages, from the title story, a hard-edged and breathtaking look at how a real alien visitor might be received, to the savage truth of "The Cancer Catechisms." In between there are stops for love and laughter, serious terror, and lighthearted stunt-writing with his friend and sometimes collaborator, Ken Scholes. There's plenty of wonder here, on board space ships, on distant worlds, in the cracks of time.

Here is a feast of short stories written by a master of the form, science fiction and fantasy both. Take the Last Plane to Heaven along with Jay Lake.

PRAISE

"This collection is a powerful record of one man's ability to project realities and characters upon the page with strength and vision. The end of such a talent is full of infinite sorrow."—Shelf Awareness, starred review

"Lake's command of language is strong and sincere, and his stories of everyday heartaches, filled with secret fears and self-delusion, whisk readers from inner geographies of mind to limitless gulfs of space.... His words will live on forever."—Publishers Weekly, starred review

JAY LAKE was a prolific writer of science fiction and fantasy, as well as an award-winning editor, a popular raconteur and toastmaster, and an excellent teacher at the many writers' workshops he attended. Lake was nominated multiple times for the Hugo Award, the Nebula Award, and the World Fantasy Award. He won the John W. Campbell Award for best new writer in 2004. Jay Lake died in 2014.
Pathfinder Tales: Bloodbound

F. Wesley Schneider

Having unseated *Dungeons & Dragons*, *Pathfinder RPG* is the world's bestselling tabletop roleplaying game—now available in a series of novels

Larsa is a dhampir—half vampire, half human. In the gritty streets and haunted moors of gothic Ustalav, she's an agent for the royal spymaster, keeping the peace between the capital city's secret vampire population and its huddled human masses. Yet when a noblewoman's entire house is massacred by vampiric invaders, Larsa is drawn into a deadly game of cat and mouse that will reveal far more about her own heritage than she ever wanted to know.

F. WESLEY SCHNEIDER has published countless gaming products for both *Pathfinder* and *Dungeons & Dragons*, and is a former assistant editor of *Dragon* magazine. *Bloodbound* is his first novel.
The Whispering Swarm
Book One of The Sanctuary of the White Friars
Michael Moorcock

A celebrated fantasist returns with a unique excursion to a time-twisted realm hidden in the byways of London, city of his birth and his heart

Almost anyone who has read or written SF or fantasy has been inspired by the work of Michael Moorcock. His literary flair and grand sense of adventure have been evident since his controversial first novel Behold the Man, through the stories and novels featuring his most famous character, Elric of Melniboné, to his fantasy masterpiece, Gloriana, winner of both the Campbell Memorial and World Fantasy awards for best novel. Neil Gaiman, Alan Moore, and Michael Chabon all cite Moorcock as a major influence; as editor of New Worlds magazine, he helped launch the careers of many of his contemporaries, including Harlan Ellison, Philip K. Dick, and J. G. Ballard.

Tor Books now proudly presents Moorcock’s first independent novel in nine years, a tale both fantastical and autobiographical, a celebration of London and what it meant to be young there in the years after World War II. The Whispering Swarm is the first in a trilogy that will follow a young man named Michael as he simultaneously discovers himself and a secret realm hidden deep in the heart of London.

PRAISE

"I owe a lot to Moorcock, as does fantasy at large. If you haven't read his books, you're missing something grand." —Brandon Sanderson, New York Times bestselling author of The Way of Kings

"Moorcock changed the field single-handedly: he’s a giant. He has kept me entertained, shocked, and fascinated for as long as I have been reading." —Tad Williams, New York Times bestselling author of the Otherland series

MICHAEL MOORCOCK, widely acknowledged as one of the premiere masters of SF and fantasy and selected by The Times of London as one of the fifty greatest British writers since 1945, is the author of dozens of works of SF, fantasy, and mainstream fiction. He has received the World Fantasy Award for life achievement and was named an SFWA Grand Master in 2008. He lives in Texas. www.multiverse.org
Barsk: The Elephants' Graveyard

Lawrence M. Schoen

The Sixth Sense meets Dune meets Planet of the Apes in a moving science fiction novel set so far in the future, humanity is gone and forgotten

An historian who speaks with the dead is ensnared by the past. A child who feels no pain and who should not exist sees the future. Between them are truths that will shake worlds.

In a distant future, no remnants of human beings remain, but their successors thrive throughout the galaxy. These are the offspring of humanity's genius—animals uplifted into walking, talking, sentient beings. The Fant are one such species: anthropomorphic elephants ostracized by other races, and long ago exiled to the rainy ghetto world of Barsk. There, they develop medicines upon which all species now depend. The most coveted of these drugs is koph, which allows a small number of users to interact with the recently deceased and learn their secrets.

To break the Fant's control of koph, an offworld shadow group attempts to force the Fant to surrender their knowledge. Jorl, a Fant Speaker with the dead, is compelled to question his deceased best friend, who years ago mysteriously committed suicide. In so doing, Jorl unearths a secret the powers that be would prefer to keep buried forever. Meanwhile, his dead friend's son, a physically challenged young Fant named Pizlo, is driven by disturbing visions to take his first unsteady steps toward an uncertain future.

PRAISE

"Weird, wise, and worldly.... A triumph." —Robert J. Sawyer, Hugo Award-winning author of Red Planet Blues

"A work of singular imaginative power...a delight from beginning to end."—Walter Jon Williams, Nebula Award-winning author of the Metropolitan series

"A heartfelt and wonderfully weird book: a space opera about kindness and memory. Read it." —Max Gladstone, author of the Craft Sequence

"A compulsive page-turner." —Karl Schroeder, author of Lockstep

"Powerful. Grand in scope, yet deeply .... It got inside my head the way only an exciting new idea can." —Howard Tayler, Hugo Award-winning creator of Schlock Mercenary

LAWRENCE M. SCHOEN holds a Ph.D. in cognitive psychology and psycholinguistics. He's also one of the world's foremost authorities on the Klingon language, and the publisher of a speculative fiction small press, Paper Golem. He's been a finalist for the John W. Campbell Award, the Hugo Award, and the Nebula Award. Lawrence lives near Philadelphia. www.lawrencemschoen.com
The second novel in the Chronicle of the Unhewn Throne, a gripping new epic fantasy series in the tradition of Brandon Sanderson and George R. R. Martin

The conspiracy to destroy the ruling family of the Annurian Empire is far from over.

Having learned the identity of her father's assassin, Adare flees the Dawn Palace in search of allies to challenge the coup against her family. Few trust her, but when she is believed to be touched by Intarra, patron goddess of the empire, the people rally to help her retake the capital city. As armies prepare to clash, the threat of invasion from barbarian hordes compels the rival forces to unite against their common enemy.

Unknown to Adare, her brother Valyn, a renegade member of the empire's most elite fighting force, has allied with the invading nomads. The terrible choices each of them has made may make war between them inevitable.

Between Valyn and Adare is their brother Kaden, rightful heir to the Unhewn Throne, who has infiltrated the Annurian capital with the help of two strange companions. The knowledge they possess of the secret history that shapes these events could save Annur or destroy it.

PRAISE

"Brutal, intriguing and continuing to head toward exciting events and places unknown."
— Kirkus Reviews, Starred Review, on The Providence of Fire

"Intricate characters, complex relationships, and plots within plots... these are the hallmarks of great fantasy and Staveley succeeds across the board. A brilliant debut!"
— Jason Hough, New York Times bestselling author of The Darwin Elevator

"Staveley creates a world of treachery and deceit that will hold your attention until the last page.... Impossible to put down."
— RT Book Reviews, 4 stars

BRIAN STAVELEY lives in rural Vermont. This is his second novel, following The Emperor's Blades.
A Daughter of No Nation

A. M. Dellamonica

The second novel in the Stormwrack series, following a young woman's odyssey into a fantastical age-of-sail world

All Sophie Hansa wanted was to meet her birth parents. Instead, she and her stepbrother found themselves transported to another world made up of giant archipelagos and people who can magically alter themselves. With her business in Stormwrack finished, it looked like Sophie had seen the last of the Fleet, until she finds the captain of her late aunt's ship, Parrish Garland, waiting for her at her parents' home.

Sophie finds out that her birth mother has been imprisoned by her birth father for hiding their daughter, and now Sophie must return to Stormwrack to talk the father she never knew into releasing the mother who wants nothing to do with her. Not only does she have to navigate the troubled social waters of her father's home nation, she also finds herself in the middle of a conspiracy that could lead to open civil war in the Fleet.

Now Sophie, Bran, and Parrish must unravel a decades-old mystery if they hope to free Sophie's mom and preserve the peace ensured by the nations united in the Fleet.

PRAISE

For Child of a Hidden Sea

"Something refreshing in the way of fantasy... The action is exciting...the protagonist is quirky and individual and someone you'd like to meet. I look forward eagerly to the next in the series!" —S. M. Stirling, author of The Domination of Draka

"You'll love the world almost as much as the characters." —J. A. Pitts, author of Forged in Fire

"A delightful portal fantasy that feels completely fresh." —Tina Connelly, author of Silverblind

A. M. DELLAMONICA is the author of Indigo Springs, winner of the Sunburst Award for Canadian Literature of the Fantastic, and its concluding sequel, Blue Magic. Her short stories have appeared in a number of fantasy and science fiction magazines and anthologies, and on Tor.com.
## Index

<table>
<thead>
<tr>
<th>Title</th>
<th>Author(s)</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>Against a Brightening Sky; The Elephants' Graveyard; Barsk:</td>
<td>Jaime Lee Moyer; Greg Bear; Robert Jordan; Michael Livingston; David Drake; D. B. Jackson; David Barnett; Elantris: Tenth Anniversary Special Edition; Robert Jordan; Warren M. Williams</td>
<td>32</td>
</tr>
<tr>
<td>Air and Darkness; Eon: Gatefather; The Wind through the Keyhole:</td>
<td>David Drake; Alastair Reynolds; Michael Moorcock</td>
<td>49</td>
</tr>
<tr>
<td>Allegiance: A Novel; Elantris: Tenth Anniversary Special Edition;</td>
<td>Beth Bernobich; Robert Jordan; Brandon Sanderson</td>
<td>37</td>
</tr>
<tr>
<td>Apprentice to Elves, An: The Traitor Baru Cormorant; Uprooted:</td>
<td>Elizabeth Bear; Adam Christensen; A. M. Dellamonica</td>
<td>31</td>
</tr>
<tr>
<td>Barnett, David; Gideon Smith and the Mask of the Ripper:</td>
<td>28</td>
<td></td>
</tr>
<tr>
<td>Bears, Alex; The Sword-Edged Blonde: An Eddie LaCrosse Novel:</td>
<td>38</td>
<td></td>
</tr>
<tr>
<td>Broken Man, A: Gatefather; A Daughter of No Nation; Light on the</td>
<td>Gene Wolfe; Kage Baker; A. M. Dellamonica; Jordan E. Jones; Adam Christopher; Jason Denzel</td>
<td>25</td>
</tr>
<tr>
<td>Bov, Ben; Death Wave: Dandelion Wine; Dying Light; The Gatekeeper:</td>
<td>Ben Bova; Beth Bernobich; C. J. Cherryh; Rachel Caine; D. J. MacHale; Adam Christopher</td>
<td>47</td>
</tr>
<tr>
<td>Card, Orson Scott; Gatemaster; A Novel: Tendertongue; Shadows of</td>
<td>Christopher, Adam: Made to Kill; Bledsoe, Alex; The Door into Summer; Ann Leary; Jane Yolen; Betsy Rawls</td>
<td>3</td>
</tr>
<tr>
<td>Christopher, Adam: Made to Kill: Gatemaster; A Daughter of No Nation;</td>
<td>45</td>
<td></td>
</tr>
<tr>
<td>Clamp, Cathy; Hunter's Moon: The Sleepers: Elantris; The Vorkosigan</td>
<td>Clamp: Cathy; Greg Bear; Robert Jordan; David Drake; Joseph Delaney; John Scalzi; Michael Moorcock</td>
<td>50</td>
</tr>
<tr>
<td>Dangerous Women; The Gatekeeper: A Daughter of No Nation;</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>Daughter of No Nation, A: A Daughter of No Nation;</td>
<td>61</td>
<td></td>
</tr>
<tr>
<td>Deadlands: Gideon Smith and the Mask of the Ripper:</td>
<td>5</td>
<td></td>
</tr>
<tr>
<td>Dead Space: A Daughter of No Nation: The Vorkosigan Saga;</td>
<td>5</td>
<td></td>
</tr>
<tr>
<td>Death Wave: Ben Bova: Death Wave; Dandelion Wine; Dying Light;</td>
<td>Ben Bova; Beth Bernobich; C. J. Cherryh; Rachel Caine; D. J. MacHale; Adam Christopher</td>
<td>47</td>
</tr>
<tr>
<td>Dees, Cindy; The Sleeping King: A Novel: Deed of a Sword;</td>
<td>Cindy Dees; John L. Marriott; A. M. Dellamonica</td>
<td>47</td>
</tr>
<tr>
<td>Dellaromica, A. M.; A Daughter of No Nation:</td>
<td>A. M. Mellerman; Richard K. Morgan; A. M. Dellamonica; Jordan E. Jones; Adam Christopher</td>
<td>61</td>
</tr>
<tr>
<td>Denzel, Jason; Mystic:</td>
<td>44</td>
<td></td>
</tr>
<tr>
<td>Dickinson, Seth; The Traitor Baru Cormorant:</td>
<td>7</td>
<td></td>
</tr>
<tr>
<td>Dragon Coast: Greg van Eeckhout: Gatefather: A Novel:</td>
<td>10</td>
<td></td>
</tr>
<tr>
<td>Dragon Heart: A Fantasy Novel: Cecelia Holland:</td>
<td>12</td>
<td></td>
</tr>
<tr>
<td>Drake, David: Air and Darkness.</td>
<td>49</td>
<td></td>
</tr>
<tr>
<td>Elantris: Tenth Anniversary Special Edition: Brandon Sanderson:</td>
<td>21</td>
<td></td>
</tr>
<tr>
<td>Elantris: Brandon Sanderson:</td>
<td>22</td>
<td></td>
</tr>
<tr>
<td>Eon: Greg Bear: Eternity: The Wheel of Time Companion:</td>
<td>16</td>
<td></td>
</tr>
<tr>
<td>Erikson, Steven: Fall of Light: The Vorkosigan Saga:</td>
<td>Steven Erikson; C. J. Cherryh; Donald E. Westlake; Charles de Lint</td>
<td>24</td>
</tr>
<tr>
<td>Eternity: Greg Bear: Eon: Gatefather: A Daughter of No Nation;</td>
<td>26</td>
<td></td>
</tr>
<tr>
<td>Eye of the World: The Graphic Novel, Volume Five, The; Robert Jordan:</td>
<td>54</td>
<td></td>
</tr>
<tr>
<td>Fall of Light: Steven Erikson:</td>
<td>24</td>
<td></td>
</tr>
<tr>
<td>Fathomless: Anne M. Pillsworth:</td>
<td>27</td>
<td></td>
</tr>
<tr>
<td>Gatefather: A Novel: Orson Scott Card:</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>Gideon Smith and the Mask of the Ripper:</td>
<td>28</td>
<td></td>
</tr>
<tr>
<td>Goodkind, Terry; Warheart:</td>
<td>39, 41</td>
<td></td>
</tr>
<tr>
<td>Hell's Foundations Quiver:</td>
<td>David Weber; Richard F. Paulin; Justin timberlake; Betsy Rawls</td>
<td>2</td>
</tr>
<tr>
<td>Holland, Cecelia; Dragon Heart: A Fantasy Novel:</td>
<td>12</td>
<td></td>
</tr>
<tr>
<td>Hunter's Moon: Cathy Clamp:</td>
<td>50</td>
<td></td>
</tr>
<tr>
<td>Jackson, D. B.; A Plunder of Souls:</td>
<td>53</td>
<td></td>
</tr>
<tr>
<td>Jones, Howard Andrew: Pathfinder Tales: Beyond the Pool of Stars:</td>
<td>23</td>
<td></td>
</tr>
<tr>
<td>Jordan, Robert: A Memory of Light:</td>
<td>33</td>
<td></td>
</tr>
<tr>
<td>Jordan, Robert: The Wheel of Time Companion: The People, Places and</td>
<td>54</td>
<td></td>
</tr>
<tr>
<td>History of the Bestselling Series:</td>
<td>42</td>
<td></td>
</tr>
<tr>
<td>Krokos, Dan; The Black Stars:</td>
<td>17</td>
<td></td>
</tr>
<tr>
<td>Lake, Jay: Last Plane to Heaven: The Final Collection:</td>
<td>56</td>
<td></td>
</tr>
<tr>
<td>Last Plane to Heaven: The Final Collection:</td>
<td>56</td>
<td></td>
</tr>
<tr>
<td>Last Song Before Night: Ilana C. Myer:</td>
<td>14</td>
<td></td>
</tr>
<tr>
<td>Legacy: Greg Bear:</td>
<td>51</td>
<td></td>
</tr>
<tr>
<td>Livingstone, Michael; The Shards of Heaven:</td>
<td>46</td>
<td></td>
</tr>
<tr>
<td>Luna: New Moon: Ian McDonald:</td>
<td>11</td>
<td></td>
</tr>
<tr>
<td>Maberry, Jonathan; Deadlands: Ghostwalkers:</td>
<td>5</td>
<td></td>
</tr>
<tr>
<td>Made to Kill: Adam Christopher:</td>
<td>45</td>
<td></td>
</tr>
<tr>
<td>McDonald, Ian; Luna: New Moon:</td>
<td>11</td>
<td></td>
</tr>
<tr>
<td>Memory of Light, A: Robert Jordan:</td>
<td>33</td>
<td></td>
</tr>
<tr>
<td>Modesitt, Jr., L. E.; Solar Express:</td>
<td>48</td>
<td></td>
</tr>
<tr>
<td>Moorcock, Michael; The Whispering Swarm: Book One of The Sanctuary of the White Friars: Michael Moorcock: David Drake: D. B. Jackson:</td>
<td>58</td>
<td></td>
</tr>
<tr>
<td>Mortal Gods: Kendare Blake:</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td>Moyer, Jaime Lee: Against a Brightening Sky:</td>
<td>32</td>
<td></td>
</tr>
<tr>
<td>Mullins, Debra; Warrior of Fate:</td>
<td>34</td>
<td></td>
</tr>
<tr>
<td>Myer, Ilana C.; Last Song Before Night:</td>
<td>14</td>
<td></td>
</tr>
<tr>
<td>Mystic: Jason Denzel:</td>
<td>44</td>
<td></td>
</tr>
<tr>
<td>Niven, Larry; Ringworld: The Graphic Novel, Part Two:</td>
<td>52</td>
<td></td>
</tr>
<tr>
<td>Pathfinder Tales: Beyond the Pool of Stars: Howard Andrew Jones:</td>
<td>23</td>
<td></td>
</tr>
<tr>
<td>Pathfinder Tales: Bloodbound: F. Wesley Schneider:</td>
<td>57</td>
<td></td>
</tr>
<tr>
<td>Pillsworth, Anne M.; Fathomless.</td>
<td>27</td>
<td></td>
</tr>
<tr>
<td>Pillsworth, Anne M.; Summoned.</td>
<td>36</td>
<td></td>
</tr>
<tr>
<td>Plunder of Souls, A: D. B. Jackson:</td>
<td>53</td>
<td></td>
</tr>
<tr>
<td>Providence of Fire, The: Brian Staveley:</td>
<td>60</td>
<td></td>
</tr>
<tr>
<td>Ringworld: The Graphic Novel, Part Two: Larry Niven:</td>
<td>52</td>
<td></td>
</tr>
<tr>
<td>Sanderson, Brandon; Elantris.</td>
<td>22</td>
<td></td>
</tr>
<tr>
<td>Sanderson, Brandon; Elantris: Tenth Anniversary Special Edition:</td>
<td>21</td>
<td></td>
</tr>
<tr>
<td>Sanderson, Brandon; Shadows of Self:</td>
<td>19</td>
<td></td>
</tr>
<tr>
<td>Schneider, F. Wesley; Pathfinder Tales: Bloodbound:</td>
<td>57</td>
<td></td>
</tr>
<tr>
<td>Schoen, Lawrence M.; Barsk: The Elephants' Graveyard:</td>
<td>49</td>
<td></td>
</tr>
<tr>
<td>Shadows of Self: Brandon Sanderson:</td>
<td>19</td>
<td></td>
</tr>
<tr>
<td>Shards of Heaven, The: Michael Livingston:</td>
<td>46</td>
<td></td>
</tr>
<tr>
<td>Shotgun Arcana, The: R. S. Belcher:</td>
<td>29</td>
<td></td>
</tr>
<tr>
<td>Snow Queen, The: Joan D. Vinge:</td>
<td>35</td>
<td></td>
</tr>
<tr>
<td>Solar Express: L. E. Modesitt, Jr.</td>
<td>48</td>
<td></td>
</tr>
<tr>
<td>Staveley, Brian; The Providence of Fire:</td>
<td>60</td>
<td></td>
</tr>
<tr>
<td>Summoned: Anne M. Pillsworth:</td>
<td>36</td>
<td></td>
</tr>
<tr>
<td>Sword and Runestaff: The Sword of the Dawn and The Runestaff:</td>
<td>55</td>
<td></td>
</tr>
<tr>
<td>Sword-Edged Blonde, The: An Eddie LaCrosse Novel: Alex Bledsoe:</td>
<td>38</td>
<td></td>
</tr>
<tr>
<td>Traitor Baru Cormorant, The: Seth Dickinson:</td>
<td>39, 41</td>
<td></td>
</tr>
<tr>
<td>Ungodly: A Novel: Kendare Blake:</td>
<td>9</td>
<td></td>
</tr>
<tr>
<td>Updraft: Fran Wilde:</td>
<td>13</td>
<td></td>
</tr>
<tr>
<td>van Eeckhout, Greg; Dragon Coast:</td>
<td>10</td>
<td></td>
</tr>
<tr>
<td>Vinge, Joan D.; The Snow Queen.</td>
<td>35</td>
<td></td>
</tr>
<tr>
<td>Warheart: Terry Goodkind:</td>
<td>39, 41</td>
<td></td>
</tr>
<tr>
<td>Warrior of Fate: Debra Mullins:</td>
<td>34</td>
<td></td>
</tr>
<tr>
<td>Weber, David; Hell's Foundations Quiver:</td>
<td>7</td>
<td></td>
</tr>
<tr>
<td>Wild Cards Trust: Wild Cards V: Down and Dirty:</td>
<td>30</td>
<td></td>
</tr>
<tr>
<td>Wild Cards V: Down and Dirty: Wild Cards Trust:</td>
<td>30</td>
<td></td>
</tr>
<tr>
<td>Wilde, Fran; Updraft:</td>
<td>13</td>
<td></td>
</tr>
</tbody>
</table>
Wolfe, Gene; A Borrowed Man. .......................... 25
Trade Paperback Boxed Sets of Tor’s Most Popular Series

FOR THE HOLIDAYS OR ANY DAY!

A Dog’s Purpose
W. Bruce Cameron
978-0-7653-7740-1
$27.98/$31.98 Can.
FEATURING
A Dog’s Purpose and A Dog’s Journey

“An amazing book. I laughed and smiled and cried. Wise…and sure to open the hearts of all who read it.”
—Alice Walker, Pulitzer Prize–winning author of A Color Purple on A Dog’s Purpose

Ender’s Game
Orson Scott Card
978-0-7653-7612-1
$46.97/$53.99 Can.
FEATURING
Ender’s Game, Speaker for the Dead, and Ender’s Shadow

“An affecting novel full of surprises.”

To order, contact your Macmillan sales representative or call 1-888-330-8477

Macmillan reserves the right to ship loose copies of titles included in displays and prepacks if the displays and prepacks are not available.

tor-forge.com