Hostage Guy Delisle
Boundless Jillian Tamaki
If Found...Please Return to Elise Gravel Elise Gravel
The Customer is Always Wrong Mimi Pond
It Don’t Come Easy Philippe Dupuy & Charles Berberian
The Golem’s Mighty Swing James Sturm
Palookaville #23 Seth
Kitaro’s Strange Adventures Shigeru Mizuki
Moomin and the Brigands Tove Jansson
In the middle of the night in 1997, Doctors Without Borders administrator Christophe André was kidnapped by armed men and taken away to an unknown destination in the Caucasus region. For three months, André was kept handcuffed in solitary confinement, with little to survive on and almost no contact with the outside world. Close to twenty years later, award-winning cartoonist Guy Delisle (Pyongyang, Jerusalem, Shenzhen, Burma Chronicles) recounts André’s harrowing experience in Hostage, a book that attests to the power of one man’s determination in the face of a hopeless situation.

Marking a departure from the author’s celebrated first-person travelogues, Delisle tells the story through the perspective of the titular captive, who strives to keep his mind alert as desperation starts to set in. Working in a pared down style with muted colour washes, Delisle conveys the psychological effects of solitary confinement, compelling us to ask ourselves some difficult questions regarding the repercussions of negotiating with kidnappers and what it really means to be free. Thoughtful, intense, and moving, Hostage takes a profound look at what drives our will to survive in the darkest of moments.

PRAISE FOR GUY DELISLE
“Proof that the comics panel can be another kind of window on the world.” —The Guardian
“The power of Jerusalem lies in its essential good-heartedness, Delisle’s curiosity.” —Los Angeles Times
“Delisle navigates politics and culture shock with a keen eye and gentle humor.” —Mother Jones
Let's see...

Today is July 3.

Thursday, July 3.

Why did they move me?

And why the handcuffs?

Shit! If they've got me in handcuffs, they probably expect to keep me here a while!

Or else...

Maybe it’s just to be safe.

it’s just easier for them to keep an eye on me this way.

That's all...

PEF... PEF...

All right, okay... take it easy. Don’t panic.

I have to stop imagining scenarios when I’ve got no way of knowing what’s actually going on.

I need to think logically and stay calm.

Another day or two and this will be over.
Guy Delisle was born in Quebec City, Canada. His bestselling and acclaimed travelogues (*Pyongyang, Jerusalem: Chronicles from the Holy City, Burma Chronicles, and Shenzhen*) are defining works of graphic nonfiction, and in 2012, Delisle was awarded the top prize in European cartooning when the French edition of *Jerusalem* was named Best Album at the Angoulême International Comics Festival.

He lives in France with his wife and children.
A woman post-breakup becomes obsessed with the “mirror Facebook” of herself—seeing a life that could be hers. Another woman, besieged by bed bugs, studies her relationship and the effects her recently-ended secret affair has on it. An anonymous music file surfaces on the internet and a cult springs up in its wake. A group of city animals briefly open their minds to us; A woman finds her clothes growing baggy, her shoes looser, as she shrinks the world around her recedes.

Jillian Tamaki brings her combined characteristic realism and humor to her first collection of short stories. Boundless explores the lives of women and how the expectations of others influence their real and virtual selves. Mixing objective reality, speculative fiction, out-and-out fantasy, and a matter-of-fact feminism, Tamaki shows herself to be a short story talent equal to her peers Adrian Tomine and El-eanor Davis. As Tamaki experiments with art-styles, we see hyper-realist detailing dueling with thick chunky blocks of ink, each delicately setting the mood for her characters’ inner turmoil.

PRAISE FOR SUPERMUTANT MAGIC ACADEMY
“The strips build a beautiful and complex world that’s equal parts melancholy (or ennui, as Tamaki puts it) and comedy.” —Paste

“Spare and sharp and clever, full of idiosyncratic characters and deadpan humor.” —GQ

“Spiky, acerbic, funny...” —Slate

JUN 2017 • $21.95 USD/$24.95 CAD • COLOR • 7” X 8.65” • 248 PAGES
COMICS & GRAPHIC NOVELS/LITERARY • ISBN 978-1-77046-287-8 • PAPERBACK
Yes, thanks for taking my call. This is crazy! — I refuse to use that filthy name — has anyone considered that it may be a coded message from Satan?

Because I tell you what these children are acting as if they're Powered by the Devil!

Let me finish! I'm asking a simple question. What evidence do you have that Satan is not at play here? Just show us the evidence.

These three things — cleanser, toner, moisturizer — are the backbone of the ClairFree System. That's the key word here: System.
Jillian Tamaki is an illustrator and cartoonist based in Toronto. She is the co-creator along with her cousin Mariko Tamaki of the graphic novel *Skim*, a *New York Times* Best Illustrated Book and a finalist for the Governor General’s Award. Their second graphic novel *This One Summer* earned a Governor General’s Award and a Caldecott Honor. Tamaki’s first collection of her own comics was the critically acclaimed *New York Times* bestseller and Eisner Award-winning, *SuperMutant Magic Academy*. 
In the outrageously amusing *If Found...*, Elise Gravel offers readers a sneak peek into her sketchbook, where colorful monsters, imaginary friends, and grumpy things reign supreme. Meet Donald, who sings off-key; Francine, who likes to eat stones; and Marvin, the man with lots of stuff in his beard. Mixing the real with the fantastical, Elise’s drawings exude curiosity, as microbes and mushrooms share the page with speckled pepper pops, gloppers, and floofs.

Filled to the brim with vibrant felt marker illustrations, *If Found...* is not just an exhibition of Gravel’s work, but a challenge to young artists to keep a daily sketchbook. She reveals her top tips to becoming a successful illustrator—practice! practice! practice!—while empowering young artists to face their fears of making “ugly drawings.” Stop worrying about what makes a drawing good or bad—Elise draws anything and everything and you can too!

**PRAISE FOR ELISE GRAVEL**
“The latest picture book from Montreal author-illustrator Elise Gravel includes everything fans of her work have come to expect—fun, expressive illustrations; witty text; and a unique but relatable perspective.” —*Quill and Quire*

**JUN 2017 • $17.95 USD/$19.95 CAD • COLOR • 6.5” X 9” • 100 PAGES**

**COMICS & GRAPHIC NOVELS / LITERARY • ISBN 978-1-77046-278-6 • HARDCOVER**
So you want to be an illustrator?
Here’s my

**ADVICE**

1. **Draw all the time!** Draw anything and everything! Try to imitate the illustrations from your favourite books. It’s okay to copy them, it’s a great way to learn. You can even trace them. This helps you to understand how to draw curves and lines.

2. **Don’t be afraid of making mistakes!** This is my most important piece of advice. I make mistakes all the time. If you think your drawing is ugly, just take a deep breath and start again.

3. **Don’t get discouraged.** Even the most successful artists are dissatisfied with their work sometimes.

4. **There’s no magic to this work.** The secret is practice. Lots of practice. Enormous amounts of practice. That’s how you improve.
Elise Gravel is an author illustrator from Montreal, Quebec. After studying Graphic Design, Gravel pursued a career writing and illustrating children’s books, where her quirky and charming characters quickly won the hearts of children and adults worldwide. In 2012, Gravel received the Governor General’s Literary Award for her book The Great Antonio, about the famous Montreal strongman with a heart of gold. A prolific artist, she currently has over thirty children’s books to her name which have been translated into a dozen languages, including I Want a Monster! and The Disgusting Critters series. Elise Gravel still lives in Montreal with her spouse, two daughters, cats, and a few spiders.
The Customer is Always Wrong

Mimi Pond

A young woman’s art career begins to lift off as those around her succumb to addiction and alcoholism

PRAISE FOR OVER EASY

“Her lines are unpretentious and airy, and her people aren’t overwhelmed by their affectations; Pond can capture facial expressions with a line or two.”—NPR Books

“For lovers of tawdry tales from the ’70s, told with smarts and sensitivity, Over Easy is a gold mine.”—Los Angeles Times

APR 2017 • $29.95 USD/$32.95 CAD • 2 COLOR • 6.25” X 8” • 448 PAGES

COMICS & GRAPHIC NOVELS / LITERARY / MEMOIR • ISBN 978-1-77046-282-3 • HARDCOVER
Frank, the owner, decided recently to open the restaurant for dinners and serve fancy stuff, like veal piccata, pasta alfredo, chicken marsala.

Sammy's been turning them out to rave reviews, all the while becoming more and more temperamental than ever.

I was teamed with Barret, now a waiteress, who seems to have the same problem with postyness that I do.

Pick up!

You had the thousands of bees?

And the ver? For you. Can I get you anything else?

I can't not be.

It's a relief to work with someone with a conscience for a change...

Oh! Forgot the salads for table 2?

Thanks! Don't eat em.

Even if it is a man in a dress who is prettier than I am.

Tonight, however, after waiting forty minutes for my first order...

I'm terribly sorry, but the chef has fallen ill...

What I didn't tell them was...

His recent habit courtesy of everyone's favorite sumeball, Neville.

I asked my customers if they wanted to choose something the other cook could make from the lunch menu.

An omelet, a sandwich?

A burger, perhaps?

They stormed out.

This was a waitress nightmare come true.

A tightness in my neck sent spasms through my shoulder blades.

For three weeks I wasn't able to move my head without pain.
Mimi Pond started her career as a cartoonist at the National Lampoon in the late 70s. In the years following, she wrote and illustrated five humor books and contributed regularly to dozens of national magazines and newspapers, including the Los Angeles Times. In 2014, she published the first part of her coming of age memoir, Over Easy. She lives in Los Angeles with her husband—the painter Wayne White. She is now close friends with Monica Lewinsky.
Since the character of Monsieur Jean first walked onto the page in 1998, he has endeared himself to readers, maturing with each frantic, surreal, heart-warming episode. Beginning as a young Parisian bachelor, defeatist writer, and urban bon vivant, Jean has reluctantly transitioned into a family man of forty, learning how to live with, and ultimately love those around him unconditionally. Constantly surrounded by a group of childhood classmates, an unbearably idealistic live-in friend Felix and his adopted son, Eugene, as well as his sweet daughter Julie, Jean questions life and those of others in an honest and endearing way; his unmistakable joie de vivre always undermined by a palpable sense of cynicism. The joy of these award-winning cartoons stems from that fact that Jean’s weaknesses are our own; his doubts about life, universal; his relentless quest for happiness understood. With their unique collaboration, both writing and drawing each Monsieur Jean story, celebrated French cartoonists Dupuy & Berberian prove time and time again just how powerful and seductive a simple, yet elegantly told story can be.

PRAISE FOR DUPUY & BERBERIAN
“The...artwork is breezy, simple and very European (everyone’s got gigantic, near-abstract noses, and the landscapes of Paris and Lisbon are lovingly caricatured); its smooth playfulness helps to alleviate the sting of its well-aimed darts toward the moments when the bohemian life begins to curdle.”—Publishers Weekly

MAY 2017 • $21.95 USD/$24.95 CAD • COLOR • 6.75” X 9” • 224 PAGES COMICS & GRAPHIC NOVELS/LITERARY • ISBN 978-1-77046-288-5 • PAPERBACK

FULL TITLE LIST
I'm at an intersection. In a small car.

Trucks speed by and keep me from crossing.

Finally, the way opens up. It's my turn at last.

I don't know how to drive.

I don't know, it's confusing, isn't it? There's so much furniture, so many choices for a new apartment.

It's confusing, isn't it? There's so much furniture, so many choices for a new apartment.

I'm not pregnant. It's not.

Are you kidding? I showed you your new apartment, with your new bed, new furniture, new friends to share it with, new life with me, and that's what you're depressed about?

What's up with you?
Renowned Parisian cartoonists Charles Berberian and Phillipe Dupuy met and began collaborating on a number of fanzines in the early 1980s. Since then, the pair have become known as two of the most important figures in French cartooning today; their collection of comics, illustrations, and art books over the last thirty years garnering them a lifetime achievement award—The Grand Prix de La Ville d’Angouleme—in 2008.
Before penning his acclaimed graphic novel Market Day and founding the Center for Cartoon Studies, James Sturm proved his worth as a master cartoonist with the eloquent graphic novel, The Golem’s Mighty Swing, one of the first breakout graphic novel hits of the 21st century. Sturm’s fascination with the invisible America has been the crux of his comics work, exploring the rarely-told or oft-forgotten bits of history that define a country.

By reuniting America’s greatest pastime with its hidden history, the graphic novel tells the story of the Stars of David, a barnstorming Jewish baseball team of the depression era. Led by its manager and third baseman, the nomadic team travels from small town to small town providing the thrill of the sport while playing up their religious exoticism as a curio for people to gawk at, heckle, and taunt.

When the team’s fortunes fall, the players are presented a plan to get people in the stands. But by placing their fortunes in the hands of a promoter, the Stars of David find themselves fanning the flames of ethnic tensions. Sturm’s nuanced composition is on full display as he deftly builds the climax of the game against the rising anti-semitic fervor of the crowd. Baseball, small towns, racial tensions, and the desperate grasp for the American Dream: The Golem’s Mighty Swing is a classic American novel.

PRAISE FOR THE GOLEM’S MIGHTY SWING
"Sturm’s prose is as elegantly understated as his line work." – Entertainment Weekly

"[Golem’s Mighty Swing] ties together sport, art and literature into a grand-slam comic book." – Time

"Employing thick lines, minimal detail and simple prose...Sturm gracefully summons the seedy, often dangerous baseball world of the 1920s." – Washington Post

**THE GOLEM’S MIGHTY SWING**

JAMES STURM

A new edition of the classic tale of a barnstorming Jewish baseball team during the great depression

MAY 2017 • $17.95/$19.95 • 2 COLOR • 6” X 8” • 112 PAGES

COMICS & GRAPHIC NOVELS/LITERARY • ISBN 978-1-77046-283-0 • PAPERBACK
I am Noah Strauss, the Zion Lion. I am the manager and third baseman for the Stars of David Baseball Club. In the past fourteen days my team has played twenty games in six different states. As the summer wears on I can hardly distinguish one town from the next.

My father would be gravely disappointed knowing we are playing on the Sabbath. He will always be a greenhorn. His imagination lives in the old country.

Mine lives in America and baseball is America.

This is by no means a complaint. Had I stayed in New York I’d be a pushcart peddler or worse (like my father, a sweatshop tailor).
James Sturm lives in White River Junction, Vermont, with his wife and two daughters, where he helps run a cartooning school that he co-founded, The Center for Cartoon Studies. James’ books include Market Day, James Sturm’s America, Satchel Paige: Striking Out Jim Crow, The Fantastic Four: Unstable Molecules, Denys Wortman’s New York, and the popular Adventures in Cartooning series. His comics, writing, and illustrations have appeared in scores of national and regional publications including the Chronicle of Higher Education, the Onion, the New York Times, Slate, and on the cover of the New Yorker. James has taught and exhibited his work throughout the world.
The most anticipated issue to date of Seth’s iconic comics digest, Palookaville 23 marks the culmination of twenty years of serialization: here, Clyde Fans comes to a conclusion. In this final chapter, we return to Simon Matchcard and the year 1957—exactly where we left off at the end of the first Clyde Fans volume. After his disastrous attempt at sales in the city of Dominion, we witness the out of body experience and ecstatic “vision” that sets Simon on his path of lonely isolation in the years to come.

But of course that’s not all—an issue of Palookaville always feels a bit like coming home—a comforting structure that promises new surprises and updates on old favorites. The next installment in Seth’s memoir, Nothing Lasts, follows him from late childhood to his high school years, from innocent crushes to adolescent brooding, all told with what has become Seth’s signature anecdotal approach to autobiography.

Readers will also be privy to highlights of Seth’s exquisite fine-art practice—paintings and drawings from two recent gallery exhibitions which transport us back to an era where style was snappier, moldings more orate.

As always, the three-part digest is carefully designed by Seth in a callback to classic 1940s textural book design. From one of Canada’s greatest artists, Palookaville 23 offers closure, while evoking excitement about what’s to come.

PRAISE FOR PALOOKAVILLE 21 & 22

“Many artists, of course, plumb the specific to relate the universal...[Palookaville 21] delivers a powerful nostalgic punch to both the brain stem and the sternum.”—Washington Post

“Seth writes and draws in a quiet midcentury style, suffused by a gentle melancholy that brings to mind the short stories of Alice Munro.”—New York Times
I MET HER AT A PARTY...
AND SPOKE TO HER
ONLY FOR ABOUT
FIFTEEN MINUTES.

BUT TYPICAL OF
THE EMOTIONS AT THAT
YOUNG AGE...

I DECIDED I WAS
IN LOVE.

SURELY WE WERE BOTH
NO MORE THAN EIGHT
YEARS OLD.

STILL FAR FROM
PUBERTY...

BUT ODDLY, IN MY
MIND'S EYE...

I SEE HER MORE AS
A LITTLE WOMAN THAN
A LITTLE GIRL.

OH, I’D HAD LITTLE
CHILDISH CRUSHES
BEFORE...

BUT THIS WAS MY
“FIRST LOVE.”

ALLOW ME TO DIPRESS
FURTHER BACK FOR
A MOMENT.

THE VERY FIRST CRUSH
I RECALL WAS IN
GRADE ONE OR TWO.

I PICTURE A CURIOUS
FEMALE FORM.

AN IMAGE CORRESPONDING TO ADULT DESIRE.

THESE IMAGES ORIGINALLY DO NOT CONFORM WITH THE REALITY.

A LITTLE GIRL
WITH WHAT IS NOW
A VERY OLD DRESSED NAME...

‘GAY.’

THE KEY THING I REMEMBER ABOUT
HER TODAY...

WAS THAT HER
FATHER OWNED A
POTATO CHIP TRUCK.

HOW FUNNY.

WHERE DO THEY COME FROM?

THEY FEEL MORE
LIKE DREAM IMAGES.

PERHAPS CREATED LATER AND SUPERIMPOSED ON MEMORY.

WHAT TO MAKE OF ALL THIS?

ONE FALL EVENING...

MY PAL, JENNY AND
I RAN ACROSS THE
CORNFIELD...

MY PAL, JENNY AND
I RAN ACROSS THE
CORNFIELD...

I SHRUG.

SEVERAL OTHER TINY
CRUSHES FOLLOWED.

A TOMBOY COMPANION
OR TWO.

NAMES AND FADES
ERASED BY TIME.

TO PROFESS OUR
UNDIVIDED LOVE TO
HER.

I PICTURE HER STILL
IN A WHITE DRESS...

STANDING THERE...

HEARING WITH
SATISFACTION.

AN ADORING PRINCESS
IN GRADE SCHOOL...

WHO ONCE PUSHED ME
INTO A PUDDLE.

SMALL CHILDISH
MEMORIES...LITTLE
NOTHINGS...
Seth is a Canadian cartoonist who has been producing comic art for over twenty years. His books include *It’s a Good Life, If You Don’t Weaken; Wimbledon Green; George Sprott,* and his ongoing series, *Palookaville.* Apart from comics, he is the illustrator for Lemony Snicket’s *All the Wrong Questions* series.

He is the designer for several classic comics reprint series, notably collections of work by Charles Schulz, John Stanley, and Doug Wright. Seth has exhibited throughout the world in a variety of group and solo shows, including a touring show of his model city of Dominion. From his home in Guelph, Ontario, he does illustrations for numerous magazines, including the *New Yorker.*
In the fourth installment of Shigeru Mizuki’s Kitaro series readers meet a whole new cast of yokai monsters, including a giant Cyclops, the villainous Blackbeard, and a malefic sea captain who attempts to summon hell on Earth. The lead adventure “Yokai Cloth,” follows Kitaro and his gang as they intercept a plot by Chinese yokai who want to enslave the Japanese population to turn the country into a yokai paradise, bringing forth the largest yokai battle yet! But anyone familiar with Kitaro knows that even the toughest yokai squad is no match for him. With the help of a few friends and some funky magic, Kitaro will do everything in his power to outwit and outplay all who challenge him.

Drawn & Quarterly’s kid-friendly edition showcases stories from the golden age of Kitaro, now available for the very first time in English. It also features a bonus “History of Kitaro“ essay and more yokai files by the award-winning series translator and Mizuki scholar Zack Davisson. Comedy, folklore, horror, and action meld in Kitaro’s Strange Adventures, epitomizing the whimsical all-age stories that make Kitaro one of Japan’s most celebrated and beloved characters.

PRAISE FOR THE BIRTH OF KITARO
“Kitaro is…one of Japan’s most enduring manga heroes.”—Anime News Network

“The adorably creepy but eminently powerful Kitaro is an indefatigable force…Mizuki’s canvas [presents] a world beneath the surface of our own in a stunningly believable fashion.”—Publishers Weekly, Starred Review

More bizarre and hilarious adventures with everyone’s favorite one-eyed boy!
Hold on! Let’s chat about this first.

A genius plan!

Anyone wearing a kimono cut from that cloth falls under my power. We’ll make Japan a paradise for Chinese yokai!

Later...

Whisper, whisper!

Everyone! Beware!

Well, Japan’s got Mister Protector of the Innocent himself, Kitaro, on our side.

Oh yeah!

Chinese yokai are planning an attack. Everybody pay attention.

They trick yokai, turn ‘em into cloth, then sell ‘em. That enslaves anyone wearing the cloth.

Quit your yapping! These’re bad ones!

As long as we have Kitaro, no one can beat Japan’s yokai.

If it’s a conspiracy of yokai, we have to be careful. One’s easy, but a group can be tricky. We need to work together.

You gotta plan, buddy!

I’m not worried. Pretty scary, right?
Shigeru Mizuki (1922–2015) was one of Japan’s most respected artists ever. An artistic prodigy, he lost an arm in World War II. After the war, Mizuki became one of the founders of Japan’s latest craze—manga. He invented the yokai genre with GeGeGe no Kitaro, his most famous one-eyed character who has been adapted for the screen several times, as anime, live action, and video games. A new anime series has been made every decade since 1968 and has captured the imagination of generations of Japanese children. A real-life ghost hunter, Mizuki travelled to over sixty countries to engage in fieldwork based on spirit folklore. In his hometown of Sakaiminato, one can find Shigeru Mizuki Road, a street decorated with bronze statues of his Kitaro characters.
Moomin’s pushy relations have come to stay, and in the process of getting them out, he unwittingly embarks on a quest for fame and fortune with his sly friend Sniff. But it’s much harder to get rich than either of them expects, whether it’s through selling rare creatures to the zoo, using a fortune-teller to find treasures, or making modern art. Through a stroke of luck, however, Moomin meets the love of his life, Snorkmaiden, and with her help he finds the self-confidence he needs to get his house back. The iconic first Moomin comic strip by Tove Jansson, Moomin and the Brigands is a thrilling introduction to the vibrant inhabitants of Moominvalley we’ve come to know and love.

PRAISE FOR TOVE JANSSON
“Tove Jansson is one of the most imaginative and influential storytellers in modern history—an artist and writer of singular creative vision and a genius for rendering visible and comprehensible life’s subtlest nuances.”—Maria Popova, Brainpickings

“In Jansson’s narratives, whether tilted to children or adults, a debate can be felt rustling under the surface: it’s between voices that speak for the open hand of compromise and diplomacy and those that see the truth as naked or nothing, wills that would rather do whatever the hell they like.”—James Guida, New Yorker

APR 2017 • $9.95 USd/$12.50 CAD • COLOR • 6” X 8.5” • 40 PAGES
DO YOU PAY FOR NEW ANIMALS?

YES. CERTAINLY ACCORDING TO SIZE.

HULLO, UP THERE! WILL YOU KINDLY GO INTO THE ZOO!

HEY! HE'S TOO BIG!

HE'S TOO BIG, I TELL YOU! HE'S BREAKING DOWN THE ZOO!

LET'S MAKE HIM SMALLER WITH THE REST OF OUR ELIXIR!

BE CAREFUL! DON'T MAKE HIM TOO SMALL! THEY PAY ACCORDING TO SIZE!

STOP!
YOU HAVE PUT TOO MUCH ELIXIR ON HIM!

SORRY, HE'S GETTING SMALLER AND SMALLER.

REMEMBER, I PAY ACCORDING TO SIZE.

THAT WILL BE FOURPENCE.
Tove Jansson (1914–2001) was a legendary Finnish children’s book author, artist, and creator of the Moomins, who came to life in children’s books, comic strips, theater, opera, film, radio, theme parks, and TV.