DRAWN & QUARTERLY
SPRING 2021

FACTORY SUMMERS
GUY DELISLE

MY BEGGING CHART
KEILER ROBERTS

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ZUO MA

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NEW PAPERBACK EDITION
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NEW PAPERBACK EDITION
WALTER SCOTT
For three summers beginning when he was 16, cartoonist Guy Delisle worked at a pulp and paper factory in Quebec City. Factory Summers chronicles the daily rhythms of life in the mill, and the twelve-hour shifts he spent in a hot, noisy building filled with arcane machinery. Delisle takes his noted outsider perspective and applies it domestically, this time as a boy amongst men through the universal rite of passage of the summer job. Even as a teenager, Delisle’s keen eye for hypocrisy highlights the tensions of class and the rampant sexism an all-male workplace permits.

As the paper industry slowly begins to move overseas, Guy works the floor doing physically strenuous tasks. He is one of the few young people on site, and furthermore gets the job because of his father’s connections, a fact which rightfully earns him disdain from the lifers. Guy’s father spends his whole working life in the white-collar offices above the fray of the machinery, scheduled from 9 to 5 instead of the rigorous 12-hour shifts of the unionized labor. Guy and his dad aren’t close, and Guy’s witnessing of the workplace politics and toxic masculinity leaves him reconciling whether the job was the reason for his dad’s unhappiness.

On his days off, Guy finds refuge in art, a world far beyond the factory floor. Delisle shows himself rediscovering comics at the public library, and preparing for animation school—only to be told on the first day, “There are no jobs in animation.” Eager to pursue a job he enjoys and to avoid a career of unhappiness, Guy throws caution to the wind.

PRAISE FOR GUY DELISLE

“One of the greatest modern cartoonists.”
—Guardian

“Delisle dwells expansively on what keeps us human, even in the most straitened of circumstances.”—Globe & Mail

“Hostage, in its beat-by-beat, day-by-day scope, is ultimately a travelogue about the power of imagination.”
—New York Review of Books

“Delisle is known for his richly observed personal accounts of complex social realities and physical landscapes... He is the outsider, the witness, seeing and sketching the history, architecture, and conflicts of particular places through fresh eyes.”
—Boston Globe
The Anglo, the shed, doishow: I’d heard my father use all these names, successively, to describe his place of work.

but mostly, he called it the “shop.”

The guys at the shop want me out of there...

it’s always the same...

But lemme tell ya...

My father’s place.

When I was your age...

Or the “mill.”

There’s more recycling at the “mill.”

Hello.

Which way is the shop entrance?

First day.

I wind up with two other guys my age watching a safety training video.

The dude components will wear.

The dude components will wear.

We separate. I go to the locker room to get on shorts and boots.

I proceed to the “machine room” where I’m handed off to a big guy about thirty years old, who’s going to train me.

He’s nice but a little too friendly to my liking.
Born in Québec City, Canada, in 1966, Guy Delisle now lives in the south of France with his wife and two children. Delisle spent ten years working in animation and is best known for his travelogues about life in faraway countries. He is the author of numerous graphic novels and travelogues, including Hostage, Jerusalem: Chronicles from the Holy City, and Pyongyang: A Journey in North Korea. In 2012, Delisle was awarded the Prize for Best Album for the French edition of Jerusalem at the Angoulême International Comics Festival.
Keiler Roberts mines the passing moments of family life to deliver an affecting and funny account of what it means to simultaneously exist as a mother, daughter, wife, and artist. Drawn in an unassuming yet charming staccato that mimics the awkward rhythm of life, no one’s foibles are left unspared, most often the author’s own.

When Roberts considers whether or not to dust the ceiling fan, it’s effectively relevant. She can get lost in the rewarding melodrama of playing Barbies with her daughter and will momentarily snap out of her depression. Her harmless fibs to get through the moment are brought up by her daughter a year or two later, yet without hesitation Roberts will request that her daughter’s imaginary friend not visit when she is around. Her MS diagnosis lingers in the background, never taking center stage.

In her most encompassing work yet, Keiler meditates on routine and stillness. The vignettes of her everyday life exude immense presence, making her comics thoroughly relatable and reflective of our all-too-human lives as they unfold with humor, sadness, and relieving joy. In transporting these stories onto paper, Keiler observes, and at times relishes, a fleeting present.

PRAISE FOR KEILER ROBERTS

“Ranging from the mundane nuances of family life to the more life-altering, Roberts’s comics maintain deadpan humor. When we read her black-and-white panels, we don’t feel ashamed of our moments of imperfection; instead, we feel seen.” —Hyperallergic

“Cartooning allows Roberts to break down work and life into their component moments, each of them loaded with mildly startling, funny significance.” —Globe & Mail

“Simultaneously deadpan and poignant autobiographical comics.” —Publishers Weekly

MY BEGGING CHART
KEILER ROBERTS

“One of comics’ preeminent humorists.” —The AV Club

Keiler Roberts mines the passing moments of family life to deliver an affecting and funny account of what it means to simultaneously exist as a mother, daughter, wife, and artist. Drawn in an unassuming yet charming staccato that mimics the awkward rhythm of life, no one’s foibles are left unspared, most often the author’s own.

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MAY 2021 • $19.95 USD / $22.95 CAD • B&W • 7 X 9 • 156 PAGES
COMICS & GRAPHIC NOVELS / MEMOIR • ISBN 978-1-77046-458-2 • PAPERBACK

FULL TITLE LIST
I'm annoyed by imaginary friends. Logically, I think they're fine. I'm in favor of a free plaything that doesn't make a mess.

For a brief time, I had an imaginary friend of my own. "Robin, of Batman and Robin."

He didn't keep me company though. He was just a scapegoat.

Stop! Marigold’s sitting there!

"Pardon me."

It was Robin.

A nice adult would play along.

"Hi Marigold. What can I get you to eat?"

"Mom, she's over there."

Imaginary friends are hard to share.

It’s fine to have imaginary friends. Just do it when you’re alone away from me.

But I see it as an inconvenience— even a burden.

You can tell your little "friend" to get out of my chair.

Mom, you should have one too. What kind of animal do you want?

It’s not nice to tell secrets.

"I don't want one."

Mom, he’s a bat.

Great! What's their name?

Jesus.
Keiler Roberts makes autobiographical comics. She is the recipient of the Slate Cartoonist Studio Prize for *Chlorine Gardens* and is the author of *Powdered Milk, Happy Happy Baby Baby, Miseryland, Rat Time, and Sunburning* which was translated into Spanish as *Isolada*. Also the winner of the Ignatz Award, she teaches comics at The School of The Art Institute in Chicago.
In *Night Bus*, a young woman wearing round glasses finds herself on an adventurous late night bus ride that constantly makes detours through increasingly fantastical landscapes. Meanwhile a young cartoonist returns home after art school and tries his hand at becoming a working artist while watching over his aging grandmother whose memory is deteriorating. Nostalgic leaps take us to an elementary school gymnasium that slowly morphs into a swamp and is raided by a giant catfish. Beetles, salamanders, and bug-eyed fish intrude upon the bus ride of the round-glasses woman as the night stretches on. *Night Bus* blends autobiography, horror, and fantasy into a vibrantly detailed surreal world that shows a distinct talent surveying his past. Nature infringes upon the man-made world via gigantism and explosive abundance—the images in *Night Bus* are often unsettling, not aimed to horrify, but to upset the balance of modern life.

Zuo Ma is part of a burgeoning Chinese art comics scene that pushes emotion to the forefront of the story while playing with action and dreams.
In this dream world, my words are nonsense.

Only waking will bring reality.

I'm going to my room.

Hot damn! You're still alive. I thought you were a goner.

I'm almost done with my report.

Well, I need to work later.

NOTE: Lyrics from Black Dream by alt-rock band Deux Mêres.
Zuo Ma was born in Zhijiang City in 1983. After graduating from the Beijing Institute of Fashion Technology in 2005, he began his career as a cartoonist and freelance illustrator. His comics typically encompass horror, fantasy, and autobiography. Zuo Ma is considered one of the leaders in the nascent Chinese alternative comics scene.
Caleb is a middle-aged painter with a non-starter career. He also happens to be the only child of one of the world’s most famous cartoonists, Jimmi Wyatt. Known for the internationally beloved father and son comic Sonny Side Up, Jimmi made millions drawing saccharine family stories while neglecting his own son. Now sober, Caleb is haunted by his wasted past and struggling to take responsibility for his present before it’s too late. His always patient boyfriend, James, is reaching the end of his rope. When Caleb gets the chance to step out from his father’s shadow and shape the most public aspect of the family business, he makes every bad decision and watches his life fall apart. Is it too late to repair the harm? Are we forever doomed to make the same mistakes our parents did? Joe Ollmann is a master at portraying inner torment. His characters vacillate and sob and rage. His furrow-browed and deeply-lined cartooning has never been more expressive than in Fictional Father. Caleb storms around and slumps in equal measure as he tries to figure out who he is beyond the neglected son of a famous man. In addition to being a devastating portrait of the Wyatt family, Fictional Father is a hilariously sardonic interrogation of art-making and cartooning in particular.

Joe Ollmann

“A dysfunctional family lives in the shadow of a world famous comic strip and its tyrannical creator

Fictional Father

Joe Ollmann

MAY 2021 • $24.95 USD/$29.95 CAD • 4 - COLOR • 6.75 X 10 • 196 PAGES
COMICS & GRAPHIC NOVELS/LITERARY • ISBN 978-1-77046-463-6 • PAPERBACK

PRAISE FOR JOE OLLMANN

“Ollmann spent 10 years researching Seabrook’s strange, ramshackle life, and it shows: his book is wonderfully rich and detailed. Nothing seems to escape his attention or his compassion.”—Guardian

“[The Abominable Mr. Seabrook is] a cautionary tale, character study and novelistic American tragedy all at once.”—Globe & Mail

FULL TITLE LIST
Joe Ollmann lives in Hamilton, the Riviera of Southern Ontario. He has published two books with Drawn & Quarterly, 2011’s Mid-Life and 2017’s The Abominable Mr. Seabrook. He is the winner of the Doug Wright Award for Best Book in 2007 and loser of the same award another time.
Rebecca’s got an eight-month-old baby and a mystery to investigate! Late one summer night as she’s breastfeeding Lucie, she spots two men carrying something heavy into a white minivan. It’s probably nothing serious, but when Rebecca hears that a home healthcare provider named Eduardo Morales disappeared from the neighborhood that very night, she puts her detective hat on and gets to work.

Over the course of the subsequent weeks, Rebecca juggles motherhood and detective work—alternating between unproductive visits with the Simard family for whom the missing Eduardo worked and tearful visits to potential daycares for Lucie. She faces down inconclusive interviews with evasive subjects and inconveniently timed diaper changes. Pascal Girard’s observational humor and perfect timing shine, highlighting how Rebecca’s (over)confident, brash approach gets results, not just with the troublesome Simards but with everyone in her life.

**Rebecca and Lucie in the Case of the Missing Neighbor**

A mat-leave murder mystery, complete with post-partum physiotherapy and suspicious grocery store footage.

**PRAISE FOR PASCAL GIRARD**

“You won’t find another book as cheerful, or as beautifully told, as *Petty Theft.*”
—Stranger

“[In *Petty Theft*, Pascal Girard offers up a dry, humorous, and neurotic look at his own dating life.]”—AV Club

“Drawn with simple, expressive linework, [Petty Theft]’s trials and travails are full of humor.”—Bitch Media

JUNE 2021 • $21.95 USD/$24.95 CAD • 4 • COLOR • 5.75 X 7.75 • 104 PAGES

COMICS & GRAPHIC NOVELS/LITERARY • ISBN 978-1-77046-464-3 • PAPERBACK

FULL TITLE LIST
It’s really not like him to take off without telling anyone. He’s a routine kinda guy.

He stopped by the morning he disappeared, like usual. Nothing strange.

Who’s that?

And I’ll grab a croissant too.

brrrr

brerr

What does he do for work?

He’s some kind of nurse, I think.

He’s not the kinda guy who looks for trouble either.

Yeah, he works for an older couple on Waverly, right next door to my cousin’s place. The old man’s real sick.

He speaks French, English and Spanish.

He helps him wash, get dressed. Does the cleaning.

I’ve never seen him here.

I don’t envy him that job!

He’s a sweet man.

Of course not! You get up too late!

sluuuurp

If you have information about his disappearance, contact 911, your local police station, or make an anonymous, confidential call to Info-Crime Montreal at 514-393-1133.

He say anything to you, Vince?

He’s how old?

Look at those chubby lil cheeks!

Smells fishy to me!

Mmm... No.

Maybe he was an illegal immigrant and they deported him?

Got any other stupid things to say?!

What?! You never know!
Pascal Girard was born in Jonquière, QC, in 1981. He began filling his notebook with drawings on his very first day of school and never stopped. Since he was unable to rid himself of this habit, he naturally decided to make it his career. Girard is the award-winning author of Nicolas, Bigfoot, Reunion, and Petty Theft. He lives in Montreal.
Let’s Not Talk Anymore weaves together five generations of women from Weng Pixin’s family, each at age 15. Her lineage is full of breakages—her great grandmother Kuān is sent away from her family in South China, her grandmother Mèi is adopted by a neighbor to help with housework, and her mother Bīng is heartbroken by her father’s estrangement. Pixin’s own story centers on her feelings of isolation and her rebellion from her mother. She extends the line by envisioning a fictional future daughter, Rita, who questions her family’s legacy. While spanning 100 years, Pixin moves back and forth in time seamlessly, as each woman experiences loneliness and kinship, hope and longing.

As each story develops, generational traumas are revealed and fraught relationships passed on from mother to daughter. Creative impulses are stifled or nurtured. They struggle with poverty and neglect. And at some point each woman begins to separate herself from her situation and understand the woman she will become. Pixin’s bold, vibrant paintings fill the aching silences between generations with beauty and emotion. Her paintings conjure complete worlds which these women inhabit. Let’s Not Talk Anymore is a family history filled with tender moments as these women find connection with plants, animals, and their own creative pursuits, while struggling to connect with each other.

Let’s Not Talk Anymore is a family history filled with tender moments as these women find connection with plants, animals, and their own creative pursuits, while struggling to connect with each other.

PRAISE FOR SWEET TIME
“[Sweet Time] by Singaporean cartoonist Weng Pixin reflects her endless curiosity, vivid imagination and sense of wonder.” —Ms Magazine

“In this book of sweeping, colorful, totally gorgeous images, [Weng] explores human relationships, loneliness, memory, and beauty.” —Electric Literature

“Compassion and artistic ambition are evident on every page of this memorable debut.” —Library Journal

JUNE 2021 • $24.95 USD/$29.95 CAD • 4 • COLOR • 8 X 5.9 • 200 PAGES

COMICS & GRAPHIC NOVELS/LITERARY • ISBN 978-1-77046-462-9 • PAPERBACK
Of Mother's Side

My great-grandmother

My grandmother,

My mother,

Myself,

My imaginary daughter

(Do, means wide)

(brave, means brave)

(Shi, means love)

(Rita)
Weng Pixin was born and raised in sunny Singapore. She loves to draw, sew, make comics, tell stories, paint, create and construct using found objects. Pixin grew up listening to stories from her father, who was curious about the way the world works. In turn, when it comes to her art, Pixin loves to create semi-autobiographical comics that reflect her curious nature too. She has published one previous book, *Sweet Time*, which came out in 2020.
Little Lulu: The Little Girl Who Could Talk to Trees

John Stanley

The most inventive and classic tales of Little Lulu outsmarting the hapless boys of the neighborhood

Little Lulu: The Little Girl Who Could Talk to Trees collects the most beloved stories from one of the world’s best comics. As journeyman cartoonist John Stanley settles into his run of the series, Lulu gets tougher but also less caustic—she’s smart, a calculating problem-solver. “Five Little Babes” is perhaps the most famous Lulu tale ever as our heroine teams up with neighborhood pal Annie to challenge the boys club.

Little Lulu: The Little Girl Who Could Talk to Trees includes mini-masterpieces like “That Awful Witch Hazel” and “The Little Rich Boy,” as well as haunting, atmospheric stories like “The Door Game” and “The Ghost Train.” In “The Million Dollar Note” Tubby discovers that a certain note on his violin can instantly curl hair. “Gertie Greenbean” introduces an indelible Stanley character—a new neighbor who immediately shows Wilbur who’s boss. This third volume of D+Q’s full-color, best-of reprint series is titled after one of Lulu’s most charming fairy tales, about a kid who can, in fact, talk to trees.

PRAISE FOR LITTLE LULU

“Hilarious, and satisfyingly subversive.”—Toronto Star

“Fun, funny and vital...a truly great work of comics-making genius, bearing a timeless, all-ages appeal.”—School Library Journal

AUG 2021 • $29.95 USD / $34.95 CAD • 4 – COLOR • 7.5 X 10 • 292 PAGES
COMICS & GRAPHIC NOVELS / YOUNG ADULT • ISBN 978-1-77046-389-9 • HARDCOVER
HE WAS VERY HAPPY... SO HAPPY THAT HE SURELY COULD GIVE ME HIS LAST POSSESSION.

I DREW IT TO THE NEAREST PAWNSHOP AND SIGNED IT TO THE MAIL.

I TOOK IT TO THE SOLDIEST PAWNSHOP AND SIGNED IT TO THE MAIL.

I TOOK IT TO THE SOLDIEST PAWNSHOP AND SIGNED IT TO THE MAIL.

MAYBE I CAN SELL IT TO A PAWNSHOP.

I'LL TAKE ANYTHING FOR IT.

MAYBE I CAN SELL IT TO A PAWNSHOP.

MAYBE I CAN SELL IT TO A PAWNSHOP.

BUT THE MAIL WOULDN'T GIVE ME ANYTHING AT ALL FOR IT.

BUT THE MAIL WOULDN'T GIVE ME ANYTHING AT ALL FOR IT.

MAYBE I CAN LEARN TO PLAY THIS THING.

MAYBE I CAN LEARN TO PLAY THIS THING.

I COULDN'T SELL IT TO ANYTHING AT ALL.

I COULDN'T SELL IT TO ANYTHING AT ALL.

I COULDN'T SELL IT TO ANYTHING AT ALL.

I COULDN'T SELL IT TO ANYTHING AT ALL.

IF I DON'T FEEL SO BAD... I FELT GOOD.

IF I DON'T FEEL SO BAD...

IF I DON'T FEEL SO BAD...

IF I DON'T FEEL SO BAD... I FELT GOOD.

AND I REMEMBERED HOW HAPPY I MADE THE KAGGITY O' HAU.

MAYBE I CAN LEARN TO PLAY THIS THING.

BUT I REMEMBERED HOW HAPPY I MADE THE KAGGITY O' HAU.

IT ISN'T WORTH ANYTHING.

IT ISN'T WORTH ANYTHING.

IT ISN'T WORTH ANYTHING.

IT ISN'T WORTH ANYTHING.

WELL, I DON'T KNOW WHAT TO THINK.

WELL, I DON'T KNOW WHAT TO THINK.

WELL, I DON'T KNOW WHAT TO THINK.

WELL, I DON'T KNOW WHAT TO THINK.

I PUT THE FLUTE TO MY LIPS AGAIN.

IT'S IMPOSSIBLE FOR A CAT TO HATE A DOG.

IT'S IMPOSSIBLE FOR A CAT TO HATE A DOG.

IT'S IMPOSSIBLE FOR A CAT TO HATE A DOG.

IT'S IMPOSSIBLE FOR A CAT TO HATE A DOG.

I'M GONNA GIVE YOU A TICKET FOR PARKING ON THE STREET.

I'M GONNA GIVE YOU A TICKET FOR PARKING ON THE STREET.

I'M GONNA GIVE YOU A TICKET FOR PARKING ON THE STREET.

I'M GONNA GIVE YOU A TICKET FOR PARKING ON THE STREET.

TWEETLE!
John Stanley was born in New York City in 1914. He was a journeyman comics scripter from the 1940s through the 1960s. He began working on *Little Lulu* in 1945 and wrote his final issue in 1959, just after beginning to work on the comic book version of Ernie Bushmiller’s *Nancy*. Stanley is considered by many comics historians to be the most consistently funny and idiosyncratic writer to ever work in the medium.
Legendary Canadian cartoonist Seth’s magnum opus Clyde Fans, two decades in the making, appeared on twenty best of 2019 lists, including those from the New York Times, the Guardian, and Washington Post, and was nominated for an Eisner Award and the Giller Prize. Clyde Fans peels back the optimism of mid-twentieth century capitalism, showing the rituals, hopes, and delusions of a vanished middle-class—garrulous self-made men in wool suits extolling the virtues of their wares to taciturn shopkeepers. Much like the myth of an ever-growing economy, the Clyde Fans family business is a fraud. The patriarch has abandoned it to mismatched sons, one who strives to keep the company afloat and the other who retreats into his memories.

Abe and Simon Matchcard are brothers, struggling to save their archaic family business selling oscillating fans in a world switching to air conditioning. Simon flirts with becoming a salesman as a last-ditch effort to leave the protective walls of the family home, but is ultimately unable to escape Abe’s critical voice in his head. As Clyde Fans Co. crumbles, so does the relationship between the two men, who choose very different life paths but both end up utterly unhappy.

Seth’s intimate storytelling and gorgeous art allow cityscapes and detailed period objects to tell their own stories as the brothers struggle to find themselves suffocating in an airless home.

PRAISE FOR CLYDE FANS
“There’s no room for nostalgia in Seth’s vision. The past is as sharp and painful as the present. In fact, the past is the present, conjured in words and pictures, existing in the spaces between what’s said and unsaid, what’s seen and unseen.”
—New York Times

“A masterly account of the passing of time.”—Guardian, Best Books of 2019
Sir, if I could just take a moment... Mrw, let me stop you right there... Obviously, you’re here to see me. Something about fans? Well, yes... primarily we sell electric fans...

Do me a favour. Take a peek over there in your right and tell me what you see.

Um, well... fans?

That’s right. Good quality fans from a reputable dealer. A dealer who I’ve done business with for many years.

Let me save you some effort. I have all the fans I need—and thanks, I don’t need more. I’ll be returning to the fellow I know.

Oh dear.

That’s right. Good quality fans from a reputable dealer. A dealer who I’ve done business with for many years.

Let me save you some effort. I have all the fans I need—and thanks, I don’t need more. I’ll be returning to the fellow I know.

Oh dear.
Seth is the cartoonist behind the comic book series *Palookaville*, which started as a pamphlet and is now a semi-annual hardcover. His comics have appeared in the *New York Times Magazine*, *Best American Comics*, and *McSweeney's Quarterly*. His illustrations have appeared in numerous publications including the cover of the *New Yorker*, the *Walrus*, and *Canadian Notes & Queries*. He is Lemony Snicket's partner for the series *All the Wrong Questions*. He designs several classic comics reprint series, notably collections of work by Charles Schulz, John Stanley, and Doug Wright. He was the subject of a National Film Board documentary entitled *Seth's Dominion*. Seth lives in Guelph, Canada, with his wife Tania and two cats in a house he has named Inkwell's End.
Walter Scott’s Wendy comics have become a critical sensation, with rave reviews in *The New Yorker* and the *Guardian*, and an appearance in the *Best American Comics* anthology. Learn Wendy’s origin story as Scott hilariously plumbs millennial culture, creative ennui, and the nepotism of the art world’s institutions.

Wendy’s an aspiring artist in a party city, and she’s in a rut. She spends her time snorting MDMA in gallery bathrooms and watching *Nurse Jackie* reruns on her laptop while hungover. So when she’s accepted into the prestigious Flojo Island residency, Wendy vows to buckle down and get working. But during the remote, woodsy residency, Wendy and her collaborator/BFF Winona put on a performance piece that becomes the centre of an art world controversy, and so Wendy returns to Montreal, getting a job in a coffee shop to make ends meet.

With Wendy, Scott launches the Wendy-verse, brimming with painfully relatable characters like the back-stabbing frenemy Tina, the name-dropping Paloma, the cool drummer Wendy obsesses over, Jeff, and of course, our treasured Wendy, the hot mess we can’t live without. In blunt, laugh-out-loud funny vignettes with perfect punchlines, Scott illuminates the opacity of artspeak and the ceaseless anxieties plaguing a largely privileged generation.

**PRAISE FOR WENDY**

“Wendy’s lust for life is inseparable from her knee-jerk self-destruction.”
—*The New Yorker*

“Winningly messy.”—*Guardian*

“The art school party girl who is perhaps the real voice of our generation (sorry Lena Dunham).”—*Vice*
WENDY'S EXHIBITION PROPOSAL

WENDY

OH HEY WHATS UP TINA?

Do u wanna go to the Grimehouse tonight?

I donno, I kind of wanted to finish writing this exhibition proposal for the gallery in -

SLUT HUT is playing.

JEFF'S BAND?!

I'll finish my gallery proposal tomorrow.

Will Jeff like my outfit?

Do boys care about clothes?

OK I'LL SEE YOU THEREBEY.

WENDY DO U WANT HAFFA TAB OF MDMA

I wonder where Tina is.

OH hi Tina.

SURE ENOUGH

OMG IM HIGH

THISISSEW FUN YA I KINDA

LOL I FEEL SO LESBIAN RITE NOW

HOLD UP.

IS JEFF trying to hook up w/ that girl Vienna?

I thought she was going out with the bassist in Permanent Foul.

Wendy do you need some air?

Do you have any speed?

MAYBE

HEY!

DOU SEEM ME

Hi sorry.
Walter Scott is an interdisciplinary artist working in comics, drawing, video, performance, and sculpture. His comic series Wendy chronicles the continuing misadventures of a young artist in a satirical imagining of the contemporary art world. Wendy has been published in two volumes by Koyama Press and featured in Canadian Art, Art in America, and on the New Yorker website, and was selected for the 2016 edition of Best American Comics.
In Wendy’s Revenge, Scott’s titular heroine returns with a fresh set of awkward misadventures and messy nights out. When the book opens, aspiring artist Wendy has decided to move to the west coast to clear her head. She plans on getting some quality time with her collaborator and friend Winona, only to find Winona packing up to leave, having decided to move back in with her mom on the rez. All alone, Wendy endeavours to foster community in Vancouver’s bleak art scene. When her hope and optimism are all used up, she packs her bags for an artist residency in Japan. Wendy then gallery hops and parties around the globe until she stumbles upon the opportunity to unite with former foe Paloma. Together they enact revenge on VVURST, the German publication that once tore her performance art to shreds.

Young artists struggle with mental health issues, they get wasted and hook up with men with gross piercings, and they’re afflicted with an insatiable longing for a stable identity—stability they themselves undermine. Scott’s deceptively simple, inky character drawings evoke millennial culture with such Jungian accuracy that you can’t help but stare and giggle in equal measure. Praised by The New Yorker, Guardian, Globe and Mail, and with an appearance in the Best American Comics anthology, it’s clear why Walter Scott’s Wendy comics have taken critics by storm.

“I am blown away by Walter Scott’s Wendy series.” — Zadie Smith

“Wendy, her pals and her milieu comprise a fictional world as fully and funnily inhabited as any in recent Canadian storytelling.” — Globe & Mail

“Funny, poignant, and scary. Scott makes you laugh and then rips your heart out.” — Literary Hub

JUNE 2021 • $22.95 USD/$24.95 CAD • B&W • 6.5 x 9 • 256 PAGES
COMICS & GRAPHIC NOVELS/LITERARY • ISBN 978-1-77046-485-8 • PAPERBACK

NEW PAPERBACK EDITION

WENDY’S REVENGE
WALTER SCOTT

This critique of the art world will have you crying with laughter.
This is the space where you'll be showing in the group exhibition next week.

And then we can plan something for you in this space for late Spring.

The whole space?

Oh hi, you must be Wendy! I'm Elle, the gallery director.

Edgar no!

I'm really digging your CRITICAL PINK PAGES idea.

You're currently working on that, right?

UH - Yeah.

Yes. Great!

But also - you can do whatever you want.

Alright, see ya later! Chat soon!

See ya!
Walter Scott is an interdisciplinary artist working in comics, drawing, video, performance, and sculpture. His comic series Wendy chronicles the continuing misadventures of a young artist in a satirical imagining of the contemporary art world. Wendy has been published in two volumes by Koyama Press and featured in Canadian Art, Art in America, and on the New Yorker website, and was selected for the 2016 edition of Best American Comics.